

The Announcement of the Discord Operation Department

As Read by Dr. Baskerville

62nd House of Players Meeting - August 26, 2017

Good evening, Villoux House of Players. Our meeting tonight will take a different approach to the standard House of Players meeting in that rather than having multiple speakers, I will be the sole presenter in order to conserve time and prioritize what will be a large announcement for the future of our system. As many of you know, Villoux has relied on TeamSpeak to be our base of communications since 2011. The application itself is among the best, if not the best, when it comes to public VoIP programs. It has stood the test of time on many accounts outliving or dwarfing its greatest competitors, such as Mumble, Ventrillo, CurseChat, and many more. It provides far better organization than can be achieved through Skype or oooVoo, and it has superior programming than newer, limited VoIPs like Discord. Despite all of these facts, the general public for the games which Villoux sponsors have shown a clear shift in preference from TeamSpeak to Discord. This is evident in the decreasing amount of TeamSpeak traffic on Villoux's own TeamSpeak server. Whereas it is the universal sentiment of all Grand Council Members that TeamSpeak is a far superior, more developed, easier to use, and overall better program than Discord, we realize that our opinion is not the sole factor that should drive Villoux into the future. It is Villoux's ability to modernize and adapt to the ever-changing world that has kept us alive as a strong community for the past seven and a half years. It is clear that the users playing our games prefer to communicate via Discord, and, as such, it is only logical that Villoux announces the launch of our own Discord server. This will be the first time in the system's history that we have sponsored two channels of communication at the same time, but it will not be the first time that we have changed our means of communication. When we were founded in 2010, we operated via IRC – simple chatrooms that allowed us to manage the affairs of the system. It became evident to us that this situation was not optimal, so we moved to VoIP and TeamSpeak. Now in 2017, we realize that the VoIP of our choice is no longer the most optimal candidate, ergo our decision to launch a Discord server. Not unlike what happened in 2011, the Grand Council has identified a way to make the system function more successfully, however, before I continue with the explanation of Discord's integration into the system, I would first like to explain what will become of our TeamSpeak server.

As stated, TeamSpeak is the clear preference for all Grand Council members, and the application's ability to display channel descriptions, IP addresses, and several more functions that Discord lacks makes us unable to leave the server altogether. Villoux's TeamSpeak server will continue to operate exactly as it does now and the TeamSpeak Ordinance and the TeamSpeak Operation Department will remain unaffected by the launch of Discord. TeamSpeak will continue to be considered Villoux's "base of operations" and, as such, all official government meetings, such as the House of Players and Grand Council meetings, will continue to occur on TeamSpeak. The System Press Department will continue to advertise Villoux's TeamSpeak server, and Villoux's other servers, such as Villoux's Realm and the Villoux Surfing Server, will continue to

offer exclusive rewards to their users for using TeamSpeak. Furthermore, all users on Villoux's Discord server will be encouraged to also stay active on Villoux's TeamSpeak server, as most events in the system, such as the Realm of the Mad God dungeon runs and League of Legends and Counter Strike tournaments, will occur here. With so much staying the same in Villoux, you may find yourself asking what purpose the Villoux Discord server will serve if the TeamSpeak server continues to perform all of these functions, which brings me to my next talking point – the Discord server itself.

Villoux's Discord server's goals are twofold. Firstly, we aim to recapture the many users our TeamSpeak server has lost in the past months from people that have stopped using TeamSpeak. There have been dozens of users that have left Villoux not because of dissatisfaction with the system, but because they simply no longer use TeamSpeak. The Department Chairmen and I will be reaching out to several of these users and inviting them to join Villoux once again. We hope that from amongst them we will find several new staff hires and loyal Villouxians that will do what they can to ensure the success of their community. The second goal is to attract new users – users that have ignored Villoux's posts about a TeamSpeak server or simply never knew that Villoux existed. We wish to show as many people as possible the excellence of our system and encourage them to join us in our expansion. The way we plan on captivating them is through the same methods we have relied on since our establishment – a welcoming and friendly community, a just and professional administrative branch, lucrative events in-game, a secure and reliable place for communicating, respectable and attentive leaders, and the assurance that every user's voice is able to be heard. If we are to successfully illustrate these traits, there is no doubt in my mind that our Discord server will grow to be as prosperous as our TeamSpeak server.

With the assistance of my fellow Grand Council Members, the Villoux Discord server is online and mostly operational. With all new launches from the system, we prefer to have a Villoux beta testing period in which only Villoux users are allowed to use the server and report any errors, glitches, or recommendations they may have. This will be the case with Villoux's Discord server. After we conclude our meeting this evening, I will post the link to Villoux's Discord server and invite all members of the House to join me there and begin testing it. If you come across anything that is not working properly, realize you have permissions you should not have, or have any recommendations, please send them to me via email. Once connected to the Discord server, please message me there and I will reward you with Discord's equivalent to a badge on TeamSpeak. Our Discord server will also offer team and guild channels for those users eligible to receive them. The requirements to each are the same as they are on TeamSpeak. It should be noted that if you already have a team or guild channel on TeamSpeak, you will need to apply for one separately on Discord. The Discord and TeamSpeak group channels will be administrated individually.

Also like our TeamSpeak server, the Discord server will be overseen by a Discord Operation Department. The department will have ten positions for Discord Operators, one position for a Discord Operative Manager, and will be led by the Executive Discord Operator. Being an executive position, the Executive Discord Operator will also serve as a member of Villoux's Grand Council. The user given the honor of serving as Villoux's first Executive Discord Operator has previously served the Grand Council as the Executive Baskerville Assistant, Executive System Coder, and Executive System Press Officer, amongst many other junior and senior staff positions. On behalf of the Grand Council which he now serves, I would like to congratulate the honorable

Mr. Cronus on his new position. Mr. Cronus will be singularly operating the Discord server with minor assistance from the other Grand Council Members for the time being, but is very eager to hire Discord Operators. In order to become a Discord Operator, a user must take and pass with at least 80% a Discord Operator Test. These tests are designed to confirm an individual's ability to use the Discord Ordinance, which is the document that governs how the Discord server is administrated. If this process sounds familiar, it is because it is the exact same process that the TeamSpeak Operation Department employs to vet its staff members. If you are interested in being reassigned from your current position to become a Discord Operator, please contact Mr. Cronus after tonight's meeting.

It is my sincere hope that my speech tonight has made you excited both for the launch of Villoux's Discord server and the system's future in general. We will closely examine that traffic flow between Discord and TeamSpeak and report back on our findings at next month's System Census Results. With all of this information being said, I will now open the floor to any questions, comments, or concerns in regard to our Discord announcement.