

# Melty Blood Ordinance

This Ordinance States:

*Effective August 2020*

This ordinance hereby establishes Melty Blood as one of the Villoux Server System's official gaming departments. This ordinance does not fully cover all material listed in the System Staff Ordinance or the Unity Ordinance, which also heavily govern the Melty Blood Department's administration, so it is recommended that senior staff of the Melty Blood Department also familiarize themselves with those ordinances as well, though this is not recommended for other staff or users. This ordinance is also not completely reflective of all other ordinances within the Villoux Bill of Ordinances that may also hold some governance over this department. The Villoux Chief of Staff is the ultimate enforcer of all ordinances within the Villoux Bill of Ordinances, but the Melty Blood Department Chairman is directly responsible for the enforcement of this ordinance within the Melty Blood Department.

## *Section 1 - General Information*

Wrench Clause

*Effective August 2020*

Villoux's Discord Server will be the primary base of communications for all activity within Villoux's Melty Blood Department. There will be three text channels and one voice channel for the Melty Blood Department on Villoux's Discord Server. The first text channel, #melty\_blood, is used for general conversation about the game. The second text channel, #melty\_blood\_announcements, is used by the Melty Blood Tournament Master and the Melty Blood Department Chairman to post updates about Melty Blood tournaments. These are the only two users in the Melty Blood Department with permission to post in #melty\_blood\_announcements. The third text channel, #melty\_blood\_staff, is used by members of the Melty Blood tournament staff to discuss details for tournaments. The Melty Blood voice channel is used by any users who wish to discuss Melty Blood verbally. It is the responsibility of the Discord Operation Department to ensure peacefulness and

order within the Melty Blood category on Discord. All other information regarding Villoux's Discord Server can be found in the Discord Ordinance.

Ing Clause

*Effective August 2020*

All Melty Blood tournaments will operate under the Villoux Server System's official time zone, United States Central Standard Time (CST), pursuant to the Fredrik Clause of the Grand Council Ordinance.

Dr. Baskerville Clause

*Effective August 2020*

The Villoux Melty Blood Department is ultimately governed by the Villoux Grand Council. The Grand Council shall appoint a Melty Blood Department Chairman to oversee the operations within the Melty Blood Department and the Melty Blood Department Chairman shall appoint one Melty Blood Tournament Master to aid in the hosting and administration of Villoux's Melty Blood tournaments. The Melty Blood Tournament Master may hire up to five Melty Blood Tournament Directors to further aid in the administration of these tournaments. The Melty Blood Department Chairman shall appoint and demote the Melty Blood Tournament Master and Melty Blood Tournament Directors as appropriate.

Eika Clause

*Effective August 2020*

The Melty Blood Department Chairman is encouraged to arrange community events to be held on weeks wherein there are no Melty Blood tournaments scheduled. These events could include casual matches and training in preparation for the next Melty Blood tournament.

## *Section 2 - Tournament Proceedings*

### Sleazzy Clause

*Effective August 2020*

The Melty Blood Department will host two tournaments each month - one on the first weekend of the month and one on the third weekend of the month. The individual responsible for the operation of the tournament shall be known as the “master of ceremonies”; this is generally the Melty Blood Tournament Master, the Melty Blood Department Chairman, or the Villoux Chief of Staff.

### DuXaaa Clause

*Effective August 2020*

The tournaments shall be global, allowing participants from all Melty Blood servers and regions, though the tournament shall be hosted from the region with the most participants, e.g. if the majority of registrants are from Europe, the tournament will be hosted from Europe though participation is welcome from users in any region.

### Niconicobang Clause

*Effective August 2020*

Tournament participants will register for the tournament on a Google Forms form. The Villoux Chief of Staff will remain the owner of all tournament-related Google Form but will grant the Melty Blood Department Chairman collaborator access to the Google Form. The Melty Blood Tournament Master may also be granted access to the Google Form at the request of the Melty Blood Department Chairman. The form should ask the registrant’s Villoux system-defined name and in-game Melty Blood name. The form should also contain acknowledgements that the tournaments will be hosted on Villoux’s Discord Server thereby requiring access to Discord, acknowledgements that failing to attend the tournament after registering will result in a Discord ban for “Truancy” pursuant to the Wrench Clause of the Discord Ordinance, and a disclaimer that the tournament may be streamed by a Villoux System Commercialist.

Vincy5678 Clause

*Effective August 2020*

Tournaments will have no registration cap. In the event an uneven number of registrants are participating in the tournament, one participant will be selected at random by the Melty Blood Tournament Master or the Melty Blood Department Chairman to receive a bye.

Eleos Clause

*Effective August 2020*

The Melty Blood Tournament Master or the Melty Blood Department Chairman will post the tournament bracket in #melty\_blood\_announcements on Villoux's Discord Server at least two days prior to the tournament's start date. The master of ceremonies will post updated tournament brackets throughout the tournament.

Frankbottle Clause

*Effective August 2020*

Melty Blood tournaments will be double elimination. All matches prior to the finals will be best of three and the finals and grand finals will be best of five.

Participants who lose their match will be placed in a loser's bracket but continue to be in the tournament until they fail to win a round in the loser's bracket. The last participant in the winner's bracket and the last participant in the loser's bracket will face each other in the grand finals.

If the participant in the winner's bracket wins three of the five rounds in the grand finals, the participant in the winner's bracket will win the tournament; however, if the participant in the winner's bracket loses three of the five rounds in the grand finals, a sudden death round will be played wherein the participant in the winner's bracket must win at least three of the five rounds in order to win the tournament. In the event the participant in the loser's bracket wins the sudden death round, the participant in the loser's bracket will win the tournament.

BakaMangaka Clause

*Effective August 2020*

All participants must confirm their participation with the Melty Blood Tournament Master or the Melty Blood Department Chairman thirty minutes prior to the tournament's scheduled start time. Failure to do so will result in a participant's elimination, and a bye shall be granted to their opponent; furthermore, participants who check-in but fail to contact their opponent within ten minutes after the tournament's start will be eliminated.

Totie Clause

*Effective August 2020*

It is the responsibility of the participants to create a lobby to use for their matches, though the user representing the majority region should create the lobby pursuant to the DuXaaa Clause of this ordinance. In the event neither participant in a round are from the majority region, the Melty Blood Tournament Master or the Melty Blood Department Chairman will randomly select one of the participant's regions to host the match.

MrMachi Clause

*Effective August 2020*

The participant which loses a round is allowed to change characters and moon styles; however, the participant which wins a round is only allowed to change moon styles but must play the same character.

Aurablitz Clause

*Effective August 2020*

The user who wins a tournament's grand finals will be declared the tournament's champion. The tournament champion should be recognized in #villoux\_announcements on Villoux's Discord Server, under the Melty Blood Department's history on Villoux's website, and at the subsequent Villoux House of Players meeting in the Melty Blood Department update. No prizes or other rewards aside from the aforementioned shall be offered to the tournament on behalf of Villoux.

GoldyDorado01 Clause

*Effective August 2020*

The Melty Blood Tournament Master and the Melty Blood Department Chairman are not permitted to register for the tournament and participant in it themselves given their influence over tournament administration.

**Section 3 - Tournament Punishments & Bans**

Ssibren Clause

*Effective August 2020*

Users who register for a Melty Blood tournament but do not attend their assigned matches within the tournament will be charged with “Truancy” and issued a one-hour ban on Villoux’s Discord Server for each match they failed to attend, pursuant to the Wrench Clause of the Discord Ordinance.

Quetz Clause

*Effective August 2020*

The Melty Blood Tournament Master and the Melty Blood Department Chairman maintain the right to disqualify a participant from participating in the tournament in the event it can be verified the participant has a history of hacking, unsportsmanlike conduct, or other suspicious activities.

CaseyEaston Clause

*Effective August 2020*

Users are responsible for the actions that occur on their accounts, regardless of whether or not the actions were committed by the owner of the account pursuant to the CaseyEaston Clause of the Unity Ordinance. It is highly recommended that users with other persons who could easily access their account keep their account logged off or locked whenever they are not actively using it to prevent incidents from occurring.