

# Villoux

## House of Players Proceedings

Order, order! I, the right honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 92<sup>nd</sup> meeting of the Villoux House of Players on this 30<sup>th</sup> day of May in the year of 2020. Topics of conversation for this meeting will be system census results, department updates, staff announcements, and closing ceremonies. At this time, all text channels will be closed. If you type into a text channel at any time, you will be moved out of the voice channel, and will be marked absent from this meeting. I would like to further remind all members of the House to mute their microphones. Any voice activity coming from a member's microphone not recognized by the House to speak will result in you being moved out of the channel and being marked as absent from the meeting.


### Baskerville Cabinet

#### **Baskerville Advisors –**

-  Steve
-  Madison
-  Kiitycat
-  Afecter
-  Spazproof
-  SoulSniper214
-  Dragonride
-  Phaseout
-  Flogknw
-  BrentMar123


#### **Baskerville Assistants –**

-  Earl554
-  Nordg
-  iFeedForIP
-  Gonter


 Kalex2981uWu

 Kfcpenguin

**Baskerville Assistant Manager –**

 Gearbloody

**Baskerville Advisor Manager –**


 Qmen

**Executive Baskerville Assistant –**

 Peekatchu

### **Discord Operation Department**


**Discord Operators –**

 Thundercloud176

 Fulfi

 BaitWizard

**Discord Operative Manager –**

 Ssibren


**Executive Discord Operator –**

 Wrench

### **System Art Design Department**

**System Art Designers –**

 Vzilefreak

 Isamu the Fox

**System Art Design Manager –**

**Executive System Art Designer –**

 Cronus


### **System Coding Department**

**System Coders –**

 Cosmonaut8000

**System Hosts –**

**System Coding Manager –**


 SargentJ5

**Executive System Coder –**

 Jibram

### **System Press Department**

**System Press Officers –**

 CrustyRuff

**System Commercialists –**

 Godson710420

**Radio Villoux DJs –**

 Sleazzy


 Kjordan

**System Commercialist Manager –**


**Radio Villoux DJ Manager –**

 TechWreck

**Misc. Gaming Section Manager –**

 Jjaacckk1108

**System Press Manager –**

 Tunaboi





**Executive System Press Officer –**


 DuXaaa

### **TeamSpeak Operation Department**

**TeamSpeak Operators –**

 Ace

 Mazin  
 Cardmaster  
 Frozen\_Tentacles  
 Trekele

**TeamSpeak Operative Manager –**  
 Makkapacca5

**Executive TeamSpeak Operator –**  
 IronRain

### **Osu! Department**

**Osu! Tournament Directors –**  
 Tigereyes144  
 AngelNiko  
 Linkolt

**Osu! Map Poolers –**  
 Phox  
 Kaeldori  
 TheAleboy  
 Drozdovianempe

**Osu! Map Master –**  
 Lefafel

**Osu! Tournament Master –**  
 Aidown


**Osu! Department Chairman –**  
 P a t r i c k

### **League of Legends Department**

**League of Legends Tournament Directors –**  
*Europe Nordic & East (EUNE):*

*Europe West (EUW):*

*North America (NA):*

 H2000Y

 Starfire

 LaPika

**League of Legends Tournament Masters –**

*Europe Nordic & East (EUNE):*

*Europe West (EUW):*

 EG Coli

*North America (NA):*

 Toxic Ekko Carry

**League of Legends Department Chairman –**

 xSatanael

### **Realm of the Mad God Department**

**Realm of the Mad God Dungeon Directors –**

**Realm of the Mad God Guild Masters –**

 Spegetty

 Omarmxbee

**Realm of the Mad God Department Chairman –**

 Headph

### **Minecraft Department**

**Minecraft Builders –**

 Stonecraft577


 Archer\_Connell

 LegendaryCrusader

 Xx\_Im\_Dead\_Inside\_xX

**Minecraft Building Manager –**

**Minecraft Server Heads –**


 Solemn10Gaming

**Minecraft Department Chairman –**

 Cameron868


**Team Fortress 2 Department**

**Team Fortress 2 Tournament Directors –**


 SlimeBox

 Golden Deadly Sniper

**Team Fortress 2 Tournament Master –**

 Merasmoose

**Team Fortress 2 Server Heads –**


 Priest of the Ogrelord

**Team Fortress 2 Department Chairman –**

 Blehmehl the Smol

**Destiny 2 Department**

**Destiny 2 Raid Directors –**

 Dope Mouse

**Destiny 2 Crucible Directors –**

**Destiny 2 Crucible Master –**

 Biko

**Destiny 2 Clan Master –**

**Destiny 2 Department Chairman –**

 DragonHunter42

Excused Absences:

The Baskerville Assistant, iFeedForIP for Personal Issues  
The Baskerville Advisor, Madison for Work-Related Issues  
The Baskerville Advisor, Afecter for Personal Issues  
The Baskerville Advisor, Phaseout for Work-Related Issues

The Discord Operator, Thundercloud176 for Personal Issues  
The Discord Operator, Fulfi for Personal Issues  
The Executive Discord Operator, Wrench for Vacation

The System Art Designer, Vzilefreak for Time Zone Differences  
The System Art Designer, Isamu the Fox for Personal Issues

The System Coding Manager, SargentJ5 for Work-Related Issues  
The Executive System Coder, Jibram for Personal Issues

The Radio Villoux DJ, Kjordan for Parental Interference  
The Misc. Gaming Section Manager, Jjaacckk1180 for Personal Issues  
The System Press Manager, TunaBoi for Time Zone Differences

The TeamSpeak Operator, Mazin for Work-Related Issues  
The TeamSpeak Operator, Cardmaster for Time Zone Differences  
The TeamSpeak Operator, Frozen\_Tentacles for Time Zone Differences  
The TeamSpeak Operator, Trekele for Work-Related Issues  
The TeamSpeak Operative Manager, Makkapacca5 for Time Zone Differences

The Osu! Map Pooler, Phox for Time Zone Differences  
The Osu! Map Pooler, TheAleboy for Internet Issues  
The Osu! Tournament Director, Linkolt for Personal Issues

The League of Legends Tournament Director, Starfire for Work-Related Issues  
The League of Legends Tournament Master, EG Coli for Time Zone Differences  
The League of Legends Tournament Master, Toxic Ekko Carry for Personal Issues

The Minecraft Department Chairman, Cameron868 for Work-Related Issues

The Team Fortress 2 Department Chairman, Blehmehl the Smol for Personal Issues

The Destiny 2 Crucible Master, Biko for Personal Issues  
The Destiny 2 Department Chairman, DragonHunter42 for Personal Issues

Unexcused Absences:

The Baskerville Assistant, Kalex2891uWu

The Baskerville Assistant, Kfcpenguin

The Baskerville Assistant, Gonter

The Baskerville Assistant, Earl554

The Baskerville Advisor, Spazproof

The Baskerville Advisor, Dragonride

The Baskerville Advisor, SoulSniper214

The Baskerville Advisor, Flogknw

The Baskerville Assistant Manager, Gearbloody

The Baskerville Advisor Manager, Qmen

The Executive System Art Designer, Cronus

The System Coder, Cosmonaut8000

The Radio Villoux DJ Manager, TechWreck

The TeamSpeak Operator, Ace

The Executive TeamSpeak Operator, IronRain

The Osu! Map Pooler, Kaeldori

The Realm of the Mad God Guild Master, Spegetty

The Minecraft Builder, Archer\_Connell

The Minecraft Builder, LegendaryCrusader

The Minecraft Builder, Xx\_Im\_Dead\_Inside\_xX

The Minecraft Builder, Stonecraft577

The Minecraft Server Head, Solemn10Gaming

The Team Fortress 2 Tournament Director, Golden Deadly Sniper



**Transition: We will begin today's meeting with the system census results.**

*System Census Results Presented by Dr. Baskerville*

As I am sure you are all aware, every three months the system holds a system census to survey elements such as the number of users in the system, how diverse the system is in regard to nationalities, and which departments are bringing in the largest amounts of user. The requirements for a user to be defined in the system census, as outlined in the System Census Ordinance in the Villoux Bill of Ordinances, are as follows: "In order for a user to be counted in a department, the user must have been active in Villoux for at least one month prior to the census, must use Villoux's Discord Server or Villoux's TeamSpeak Server, and must not be issued a hiatus or be inactive in the system for excess one month. If a user violates any of the above stated, he/she is ineligible to be counted in the system census." Now that you have a better understanding of the census, I shall proceed with this month's results.

The month of May's results were the best Villoux has ever seen in our ten years of existence. At the time of our last census in January of this year, we had a total of 667 active users and we had a total of 535 active users in May 2019. This month, the system has a total of 819 active users, an increase of over 150 users! This monumental increase is due in large part to the continued expansion of our Osu! Department; the advertising of the System Commercialist, Mr. Godson710420 in the Realm of the Mad God Department; and the robust work of our System Press Department in advertising all of Villoux's services. It is with great excitement I announce Villoux is now larger than ever before!

Specific to each department, the Osu! Department remains the system's largest department with a total of 233 users, about a fifty-user increase from January. Villoux's Osu! tournaments have established themselves globally as a respectable and fun tournament, evidenced by the department's outstanding numbers. The Realm of the Mad God Department has become the system's second largest department with a total of 223 active users, an over 110-user increase from January! Again, the videos being produced by Mr. Godson are certainly a large reason behind this increase, though the work of the Realm of the Mad God Guild Masters, Mr. Spegetty and Mr. Omarmxbee on guild recruitment and the work of the Realm of the Mad God Department Chairman, Mr. Headph on hosting the department's weekly dungeon runs were likewise instrumental in this phenomenal expansion. Though the League of Legends Department has become Villoux's third largest department rather than maintaining its status as our second largest department, it likewise experienced an increase in users to 172 from January's 168, increasing by four users. The Minecraft Department remains the fourth largest department with a total of forty-five active users, an increase of two users since January; the Team Fortress 2 Department remains the fifth largest department with a total of thirty-four active users, an increase of five users since January; and, finally, the Destiny 2 Department remains the sixth largest and therefore smallest

department with a total of thirty active users, which is double their number of active users in January. There is a total of eighty-two users classified as “non-defined”, meaning they belong to no gaming department. This number is up by four users from January. Percentage wise, the Osu! Department accounts for 29% of our total userbase, the Realm of the Mad God Department accounts for 28%, the League of Legends Department accounts for 21%, the Minecraft Department accounts for 5%, the Team Fortress 2 Department accounts for 4%, the Destiny 2 Department accounts for 3%, and 10% of users are non-defined.

The system has a total of 819 users from a total of over seventy different countries around the globe, including every inhabitable continent on Earth. I would like to take this time to recognize these countries by stating their name and the percentage of Villoux they represent: the United States of America – 53%; the State of Canada – 8%; the Russian Federation – 4%; the Commonwealth of Australia, the Republic of Poland, and the United Kingdom of Great Britain and Northern Ireland – 3%, respectively; the Federal Republic of Germany, the Federative Republic of Brazil, and the Republic of France – 2%, respectively; the Republic of North Macedonia, the Kingdom of Sweden, and the Republic of Indonesia – 1%, respectively; the Republic of Estonia, the Republic of Finland, and the Republic of Portugal – 0.9%, respectively; the Argentine Republic and the Kingdom of Denmark – 0.7%, respectively; the People’s Republic of China, the Republic of Hong Kong, the Republic of Ireland, the Republic of Lithuania, the Commonwealth of New Zealand, the Republic of the Philippines, the Republic of Romania, and the Republic of Venezuela – 0.5%, respectively; the Republic of Austria, the Republic of Belarus, the Kingdom of Belgium, the Republic of Bosnia and Herzegovina, the Republic of Ukraine, the United Mexican States, and the Republic of Viet Nam – 0.4%, respectively; the Republic of Chile, the Republic of Hungary, the State of Israel, the Republic of Latvia, the Republic of Malaysia, the Kingdom of Norway, the Kingdom of Spain, and the Republic of Taiwan – 0.2%, respectively; and, finally, the Republic of Albania, the Republic of Bulgaria, the Republic of Serbia, the Republic of Colombia, the Republic of Croatia, the Republic of Czechia, the Republic of El Salvador, the Republic of Turkey, the Republic of India, the Islamic Republic of Iran, the Republic of South Africa, the Republic of Italy, the State of Japan, the Kingdom of Jordan, the Republic of Kazakhstan, the Republic of Montenegro, the Kingdom of Morocco, the Kingdom of the Netherlands, the Sultanate of Oman, the Kingdom of Nigeria, the Republic of Peru, the State of Qatar, the Kingdom of Saudi Arabia, the Republic of Slovenia, the Republic of Korea, the Republic of Tunisia, the United Arab Emirates, the Swiss Federation, and the Republic of Trinidad and Tobago – 0.1%, respectively.

Before concluding the census results, I would be amiss if I did not thank those members of the House that provided major assistance in recording this month’s census, especially the Baskerville Assistants, Ms. iFeedForIP and Mr. KalexuWu2891; the Baskerville Assistant Manager, Mr. Gearbloody; the Realm of the Mad God Department Chairman, Mr. Heapdh; the

Executive Baskerville Assistant, the honorable Ms. Peekatchu; the Executive TeamSpeak Operator, the honorable Mr. IronRain; and the Executive Discord Operator, Mr. Wrench.

**Transition: We will now begin the department updates portion of today's meeting, beginning with the system's largest department, the Osu! Department. Presenting the Osu! Department update is the Osu! Department Chairman, Mr. P a t r i c k.**

*Osu! Update Presented by P a t r i c k*

Good evening, Villoux House of Players. It makes me very happy to continue serving you as the Department Chairman of Villoux's largest department. I was so excited to hear that Osu! remains Villoux's largest department and I was even more excited when I learned that we grew by over fifty users since January! This is such good news! Our Osu! Department stands ready to serve all of Villoux's Osu! needs.

On that note, I would like to provide you with an update on Villoux's 6<sup>th</sup> Osu! tournament. I will begin by apologizing for the amount of times we had to delay the tournament. Whereas we had hoped to begin the tournament on Friday, May 01, we had to delay it to Friday, May 15 due to the publisher staff at Osu! taking a very long time to screen our tournament participants. Screening is a necessary process in order for us to award a profile badge to the winner of our tournament, so whereas it was unfortunate that we had to delay it by over two weeks, there was nothing that Villoux could do to expediate the amount of time it took for Osu! to screen our participants. Nevertheless, the tournament is now in its third week – the round of thirty-two. The tournament has been operating extremely smoothly despite the delayed start, and I would like to thank the Osu! Map Master, Mr. Lefafel and the Osu! Tournament Master, M. Aidown for their assistance in ensuring that process is the best that it can be. Thanks is likewise due to their staff.

That noting, the current tournament schedule is as follows: the round of thirty-two will end this Sunday, May 31; the round of sixteen will occur from Friday, June 05 – Sunday, June 07; the quarterfinals will occur from Friday, June 12 – Sunday, June 14; the semifinals will occur from Friday, June 19 – Sunday, June 21; and the finals will occur from Friday, June 26 – Sunday, June 28. As always, this information can be found in #villoux\_calendar and all of our tournament regulations are outlined in the Osu! Ordinance, so please give that a read if you ever want more details about regulations. You can find a link to the ordinance on Villoux's website in the #villoux\_information text channel under the Osu! section.

After the 6<sup>th</sup> tournament concludes, my staff and I will begin making preparations for the 7<sup>th</sup> Osu! tournament, which is scheduled to begin in September with registration opening in August. For now, though, I wish all of our participants the best of luck in the tournament and I thank you all for your time this evening.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Osu! Department. If you have a question, comment, or concern, please send me a direct message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Osu! Department, we will now move to the system’s second largest department, the Realm of the Mad God Department. Presenting the Realm of the Mad God Department update is the Realm of the Mad God Department Chairman, Mr. Heaph.**

### *Realm of the Mad God Update Presented by Heaph*

Hello everyone and welcome back to your monthly Realm of the Mad God Department update! I am extremely excited for Realm of the Mad God to become Villoux’s second largest department. As you heard in the census results, we were just ten users short of becoming the system’s largest department, so watch out Osu! Department, we are coming for you in September. Jokes aside, let’s get to this month’s department update.

The Villoux Guild remains at its maximum capacity of fifty users. You may recall that last month I announced the establishment of a second official Villoux guild, the Lylox Guild. I am pleased to report that that idea proved to be the right one as the Lylox Guild’s membership is already growing. The Realm of the Mad God Guild Master of the Lylox Guild, Mr. Omarmxbee is doing a great job at recruiting new users. The Lylox Guild is currently accepting new members, so please contact Mr. Omar after today’s meeting if you are interested in joining it and are not already a member of the Villoux Guild. To clarify, both the Villoux Guild and the Lylox Guild will operate identically to one another – there is no different benefit for being in the Villoux Guild versus the Lylox Guild. So long as you are a member of either guild, you will be able to access and participate in any Realm of the Mad God Department events.

My department has continued hosting our weekly dungeon runs with great success. After this month’s census, I sent a direct message to all of the users defined in my department encouraging them to add themselves to the Realm of the Mad God pings role. If you did not receive this message but would like to be personally notified whenever we begin our dungeon runs, please react with the Oryx icon to the ping message posted in #villoux\_information. I would like to thank the System Commercialist, Mr. Godson710420 for all of his efforts in promoting these events. His work certainly paid off in this month’s census.

That concludes my department update for this month. Thank you for your time and happy gaming!

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the League of Legends Department. If you have a question, comment, or**

**concern, please send me a direct message with “question”, “comment”, or “concern”, respectively.**

**We will now move to the system’s third largest department, the League of Legends Department. Presenting the League of Legends Department update is the League of Legends Department Chairman, Mr. xSatanael.**

## *League of Legends Update Presented by xSatanael*

Good evening. I will begin my department update by discussing the North American division of my department and the several events we hosted. Our 10<sup>th</sup> Teamfight Tactics tournament was hosted on the first weekend of the month and had decent attendance. I would like to congratulate the Baskerville Assistant, Mr. Nordg on being declared tournament champion. Mr. Nordg is the second highest ranked TFT player in Villoux, behind only myself, and his skill certainly showed in our 10<sup>th</sup> tournament. The next TFT tournament will be hosted next weekend on Saturday, June 06 at 6:00 PM CST. Please watch for the registration announcement in either #villoux\_announcements or #league\_of\_legends announcements on Thursday of next week.

This month saw the return of the North American server’s 1v1 tournaments after a seven-year absence. We hosted our 4<sup>th</sup> 1v1 tournament and I would like to congratulate the user, Mr. LoserBoom on winning the tournament. We had eight users register for our 1v1 tournament, which I believe is a decent number. If numbers like that continue, then I foresee us hosting more 1v1 tournaments; however, if it becomes evident this is not something our users are interested in, it is likely we will again suspend 1v1 tournaments. It is up for you to decide.

The final event we hosted this month was our 53<sup>rd</sup> North American 5v5 tournament. We had four teams of five users competing against each other, which was a great turnout. I want to offer my congratulations to Team Darius for winning the tournament and to the user, Mr. UsernameAlias for being declared tournament champion. Mr. Alias is new to Villoux, but he certainly left a lasting impression with his gameplay in the tournament. I would like to thank the Baskerville Assistant, Ms. iFeedForIP for bringing Mr. Alias as well as several other new users to Villoux to participate in the tournament. Thanks also to the Baskerville Assistant, Mr. KalexuWu2891 for his recruitment efforts as well.

The League of Legends Tournament Master for Europe West, Mr. EG Coli was unable to host a tournament this month due to low registration for an EUW tournament. As you may recall, Mr. Coli made the decision to change from Europe Nordic & East to EUW last month. I believe this lack of a tournament is simply growing pains. Now that we have the system census, I believe Mr. Coli will have an easier time seeking registrants for our next EUW tournament. Please remember to reach out to him if you are interested in participating in EUW tournaments. For now, though, that concludes my department update. Thank you.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Realm of the Mad God Department. If you have a question, comment, or concern, please send me a direct message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Realm of the Mad God Department, we will now move to the system’s fourth largest department, the Minecraft Department.**

### *Minecraft Update Presented by Dr. Baskerville*

I will be presenting this evening’s Minecraft Department update on behalf of the Minecraft Department Chairman, Mr. Cameron868, who was unable to join us this evening due to work-related issues. I regret that Mr. Cameron is not able to share this exciting news with you himself, however, it does give me great pleasure to announce that the long-anticipated arrival of Villoux’s latest Minecraft server, Drug Craft, is clear in sight. Thanks to the efforts of the Minecraft Department’s staff and the System Coding Manager, Mr. SargentJ5, Drug Craft is set to begin Villoux beta testing in mid-June. Mr. Cameron asked me to specifically thank the members of the House who were instrumental in completing the server in its last leg, especially the Minecraft Builders Mr. Legendary Crusader and Mr. Xx\_Im\_Dead\_Inside\_xX; Mr. SargentJ5; the Baskerville Advisor Manager, the honorable Mr. Qmen; and the Minecraft Server Head, Mr. Solemn10Gaming.

Villoux beta testing is essentially a soft release of the server wherein only Villoux users will be able to access it. It is an opportunity for us to ensure everything on the server is working properly before the full public release. We anticipate there will be errors on the server and glitches that need to be resolved, so please be advised that participating in the beta testing means that you will be expected to report any such issues rather than exploit them. Mr. Cameron has made the decision to serve as the Minecraft Server Head of Drug Craft, so please forward any such issues to him should you choose to participate in beta testing.

For those members of the House that are unaware, Drug Craft is a role play server wherein users select two of six ranks. You will select one primary rank from either the police tier, the drug tier, or the commerce tier. The goal of the drug tier is to grow drugs, which are most growable crops in Minecraft such as cacti, sugar cane, wheat, and so on. These drugs are then sold to the Dispensary, a server shop, and the drug tier invests their money in buying property within the city to give them more farmland. The goal of the police tier is to hinder the efforts of the drug tier by raiding their properties, arresting users who violate the city’s laws, and generally enforcing law and order. The goal of the commerce tier is to gather and sell resources everyone on the server needs. This includes basic materials like wood and stone as well as valuable resources needed for tools, weapons, and armor such as iron and diamond. Since Drug Craft is a closed-world server, the entire population relies on the commerce tier to provide them with the goods they need, which the commerce tier sells to other users at shops in the Shopping Mall.

Users will also select one secondary rank from either the law tier, the mercenary tier, or the real estate tier. The law tier consists of lawyers and judges who preside over court cases on the server. Users can sue other users, they can sue the police department, and a variety of other entities. Court cases are a fun and effective way to resolve disputes between users. The mercenary tier is the ideal tier for users who enjoy PVP. The mercenary tier has exclusive access to mob arenas and potions, which they can then use to attack other users and steal their belongings. Finally, the real estate tier has the unique ability to rent properties that they own to other users. For example, they could buy a tower and rent floors within it or the whole tower itself. The same is true for houses. Taking in all of this information, it means that you will select two ranks – one primary rank and one secondary rank. Hypothetically, this could lead to a drug lord who is also a judge or a police officer who is also a bounty hunter. Drug Craft is built around role play corruption and we are very excited to see how users will take the options we present them with and bring interesting life to the server.

Promotion of the server is going to be vital given its reliance on players to make it function in its intended fashion; therefore, all members of the House are both strongly encouraged to play on the server as well as bring their friends to play on the server, too. We truly believe this iteration of Drug Craft will not only be the best version of Drug Craft that Villoux has ever released, but that it may, indeed, be the finest Minecraft server that Villoux has ever seen. It is in that nature that we are going to be hiring a System Commercialist, potentially multiple, to create video content about Drug Craft on their respective platforms. If you have recommendations for someone whom you believe Villoux should hire for this purpose, please forward said recommendation to the Executive System Press Officer, Mr. DuXaaa for his consideration.

All of the information I have provided to you this evening will be available on Drug Craft's webpage on Villoux's website the day that Villoux beta testing begins. Our anticipated beta release of the server is Friday, June 19, though this is not yet an official release date. Beta testing will continue for as long as necessary depending on how many exploitations users are able to find, though we hope that it does not last more than a week or two before we move to full release. At this time, I hope you are finding yourself as excited for Drug Craft's release as I am.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Minecraft Department. If you have a question, comment, or concern, please send me a direct message with question, comment, or concern, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Minecraft Department, we will now move to the system's fifth largest department, the Team Fortress 2 Department. Presenting the Team Fortress 2 Department update is the Team Fortress 2 Tournament Master, Mr. Merasmoose.**

## *Team Fortress 2 Update Presented by Merasmoose*

Good evening, Villoux House of Players, and thank you for allowing me the opportunity to address you. My name is Merasmoose and I serve as the Team Fortress 2 Tournament Master. Our Team Fortress 2 Department Chairman, Ms. Blehmehl the Smol, is currently on a hiatus and I have been the acting Department Chairman in her absence. Ms. Smol is doing fine but needed some time to focus on her schoolwork as the academic year draws to a close. She asked me to present this month's Team Fortress 2 Department update in her place, and I happy to oblige, so let's begin.

Activity on our Team Fortress 2 server, Villoux's Orange Low-Gravity Crit. Server, has continued to increase over the past month. Ms. Smol has done a wonderful job at personally recruiting new users to join Villoux play on the server, which has also made it all the more enjoyable for the Villouxians who are already here. As always, please feel free to join us on the server. Ms. Smol often posts a message in #team\_fortress\_2\_general when a group of us are playing, but you can likewise feel free to send a similar message if you are looking for others to join you.

Our department hosted its 28<sup>th</sup> monthly Team Fortress 2 tournament last night. We had very good attendance and everyone who participated in the tournament seemed to have a great time. I would like to offer my congratulations to the user, Mr. LumenLogic on being declared tournament champion. Mr. Logic initially joined Villoux to participated in our Osu! tournaments but has also found a home in our Team Fortress 2 Department. He is a perfect example of what Villoux stands for – gaming in a community that spans multiple mediums.

Ms. Smol will be back with us for next month's meeting, but that concludes our department update for this month. Thank you for your time.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Team Fortress 2 Department. If you have a question, comment, or concern, please send me a direct message with question, comment, or concern, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Team Fortress 2 Department, whereas we would normally move to the system's sixth largest and therefore smallest department, the Destiny 2 Department, there will be no department update this month due to the absence of the Destiny 2 Department Chairman, Mr. DragonHunter42; therefore, we will now conclude the department updates portion of today's meeting and move to the staff announcements. Presenting the System Press Department announcement is the Executive System Press Officer, Mr. DuXaaa**



## *System Press Announcement Presented by DuKaava*

Good evening, everyone. I would like to take just a few moments to discuss some happenings within the System Press Department this month. I will start by providing an update on the sections we are currently sponsoring. The Discord Operator, the honorable Mr. Fulfi is currently hosting a Rust section, which includes a Rust server. Mr. Fulfi has been having some issues with the server host and will change hosts next month, but the current server is still online and welcome for you to join. Mr. Fulfi envisions Villoux permanently sponsoring a Rust server, but he needs support from those in Villoux to help ensure that becomes a reality. If you would like to support the Rust section or join the Rust server, please send a direct message to Mr. Fulfi after today's meeting. The Discord Operator, Mr. BaitWizard is currently sponsoring a Valorant section. Mr. BaitWizard had to take a break from working on the section to handle some personal affairs, but he is now ready to resume working on making that section a department. Valorant officially launches on June 02, which is only three days away. Mr. BaitWizard anticipates that the section will become more active when Valorant undergoes its full release, but the section continues to exist in the meantime for those of you who have been lucky enough to get a beta key. Mr. BaitWizard will be working on hosting Villoux's first Valorant tournament in June and hopes to have the Grand Council vote on whether or not Valorant will become a department by late July. Please send a direct message to Mr. BaitWizard if you would like to support the section and watch #valorant for information regarding tournament registration. As always, if you have ideas for a game you would like to see become a department in Villoux, please send a direct message to the Misc. Gaming Section Manager, Mr. Jjaacckk1180 so he can help you begin that process. I strongly encourage you to first propose the idea to the House and see if you have any immediate support, but either way, Mr. Jack will be glad to help you form a section.

To give you a brief update on Radio Villoux, we hosted our monthly movie night two weekends ago and screened the anime classic *Ponyo*. I would like to thank the Baskerville Assistant, Mr. KalexuWu2891 for making the recommendation to screen the movie. I personally really enjoyed the movie and am glad Mr. Kale made that recommendation. Information about our next movie night will be published in #villoux\_calendar on Monday. If you have recommendations for what you would like the next movie to be, please send them in a direct message to either myself or the Radio Villoux DJ Manager, Mr. TechWreck. Please remember that I will be hosting a Radio Villoux music night in the Radio Villoux voice channel directly after today's meeting. With that, I will conclude my department update and thank you very much for your time.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the System Press Department. If you have a question, comment, or concern, please send me a direct message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the System Press Department, we will now conclude the staff announcements portion of today's meeting and move to the closing ceremonies.**

*Closing Ceremonies Presented by Dr. Baskerville*

Good evening, my fellow Villouxians. May 2020 has been a historic month for Villoux. This month marks the first occasion Villoux has exceeded 800 active users, making this month the largest Villoux has ever been. This is no small feat and it certainly would not have been possible without the efforts of the members of this body. Whether it is from System Commercialists like Mr. Godson710420 creating high quality video content for our Realm of the Mad God dungeon runs; the recruitment efforts for our League of Legends tournaments by the Baskerville Assistant, Ms. iFeedForIP; the impressiveness of the Osu! tournaments hosted by the Osu! Department Chairman, Mr. P a t r i c k and his staff; the dedication displayed by the hard work of the Minecraft Department's staff like the Minecraft Server Head, Mr. Solemn10Gaming; the tenaciousness of our Destiny 2 Department's staff; the community-bonding so evident within our Team Fortress 2 Department thanks to the efforts of the Team Fortress 2 Tournament Master, Mr. Merasmoose and the Team Fortress 2 Department Chairman, Ms. Blehmehl the Smol; the behind the scenes work of the Executive Baskerville Assistant, the honorable Ms. Peekatchu and the Baskerville Cabinet; or the safeguarding of our Discord server performed by Discord Operators like Mr. BaitWizard, it could not be more clear – this accomplishment is yours. We could not have achieved where we are today without the work that each and every one of you do.

Speaking of hard-working members of the system, I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce this month's Friend of Villoux is the System Coding Manager, Mr. SargentJ5. Mr. Sargent has been a critical member of our Minecraft Department's team throughout the past month, working tirelessly to ensure that our Minecraft server, Drug Craft, is being properly coded. On behalf of the Minecraft Department, the System Coding Department, and the House of Players, I graciously thank Mr. Sargent for all of his efforts. Honorable mentions for this month include the Team Fortress 2 Tournament Master, Mr. Merasmoose for serving as the acting Team Fortress 2 Department Chairman and the Minecraft Server Head, Mr. Solemn10Gaming for his volunteer building efforts on Drug Craft.

Special thanks to the Baskerville Assistant, Ms. iFeedForIP for sending the House of Players reminders this month and special thanks to the Executive Baskerville Assistant, the honorable Ms. Peekatchu; the Baskerville Assistant Manager, Mr. Gearbloody; and the Baskerville Assistant, Mr. Nordg for moving staff members into the House of Players voice channel. All of

these users are yet another example of the excellence that runs throughout all of our staff, which leads me to take this opportunity to thank you – the hard-working members of Villoux’s staff that make Villoux a system in which “excellence is your only option”.

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please to send me a direct message with “question”, “comment”, or “concern”, respectively.

With that in mind and in heart, I, the right honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 92<sup>nd</sup> meeting of the Villoux House of Players. The Executive System Press Officer, Mr. DuXaaa will be hosting a Radio Villoux event in the Radio Villoux voice channel directly after today’s meeting, so I hope you will all consider joining us there.