

Villoux

House of Players Proceedings







Order, order! I, the right honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 88th meeting of the Villoux House of Players on this 25th day of January in the year of 2020. Topics of conversation for this meeting will be the 10th State of Villoux Address. At this time, all text channels will be closed. If you type into a text channel at any time, you will be moved out of the voice channel, and will be marked absent from this meeting. I would like to further remind all members of the House to mute their microphones. Any voice activity coming from a member's microphone not recognized by the House to speak will result in you being moved out of the channel and being marked as absent from the meeting.

Baskerville Cabinet

Baskerville Advisors –


-  Steve
-  Madison
-  Kiitycat
-  Afecter
-  Spazproof
-  SoulSniper214
-  Phaseout
-  Flogknw
-  BrentMar123

Baskerville Assistants –


-  Earl554
-  Victoriahope922
-  Nordg
-  ShingekiBahamut
-  iFeedForIP
-  Gonter

 Blehmehl the Smol

Baskerville Assistant Manager –

 Gearbloody

Baskerville Advisor Manager –

 Qmen

Executive Baskerville Assistant –

 Peekatchu

Discord Operation Department

Discord Operators –

 Thundercloud176

Discord Operative Manager –

 Ssibren

Executive Discord Operator –

 Wrench

System Art Design Department

System Art Designers –

 Vzilefreak

 Boris_S

System Art Design Manager –

Executive System Art Designer –


 Cronus

System Coding Department

System Coders –

System Hosts –

System Coding Manager –


 SargentJ5

Executive System Coder –


 Jibram


System Press Department


System Press Officers –

 Domino3705

 OnlyVansh

 Omarmxbee

 Deviationlark

 CrustyRuff

System Commercialists –

 Godson710420

Radio Villoux DJs –

 TechWreck

System Commercialist Manager –

Radio Villoux DJ Manager –

 Sleazzy

Misc. Gaming Section Manager –

 DuXaaa

System Press Manager –

 Tunaboi

Executive System Press Officer –

 Biko


TeamSpeak Operation Department

TeamSpeak Operators –

 Ace


 Mazin

 Cardmaster

 Frozen_Tentacles

 Trekele

TeamSpeak Operative Manager –

 Makkapacca5

Executive TeamSpeak Operator –

 IronRain

Osu! Department

Osu! Tournament Directors –

 Tigereyes144

 Damarsh

Osu! Map Poolers –

 Phox

 Kaeldori


 TheAleboy

 Meow Mix

Osu! Map Master –

 Lefafel

Osu! Tournament Masters –

 Patrick


Osu! Department Chairman –

 TheRealPancake

League of Legends Department


League of Legends Tournament Directors –

Europe Nordic & East (EUNE):

 Skystar34

Europe West (EUW):

North America (NA):

 H2000Y

 Toxic Ekko Carry

 Starfire

League of Legends Tournament Masters –

Europe Nordic & East (EUNE):

 EG Coli

Europe West (EUW):

North America (NA):

League of Legends Department Chairman –

 xSatanael

Realm of the Mad God Department

Realm of the Mad God Dungeon Directors –

Realm of the Mad God Guild Masters –

 Spegetty

Realm of the Mad God Department Chairman –

 Headph


Minecraft Department

Minecraft Builders –

 Stonecraft577

Minecraft Building Manager –

Minecraft Server Heads –


 Solemn10Gaming


Minecraft Department Chairman –


 Cameron868

Team Fortress 2 Department

Team Fortress 2 Tournament Directors –


 Professional Gibus

 CosmicEclipse

 SlimeBox

Team Fortress 2 Tournament Master –

Team Fortress 2 Server Heads –

 Priest of the Ogrelord

Team Fortress 2 Department Chairman –

 Dragonride

Destiny 2 Department

Destiny 2 Raid Directors –

 ZESPUD

Destiny 2 Crucible Directors –

 PsychdelicDuck

Destiny 2 Crucible Master –

 Mmuda

Destiny 2 Clan Master –

 Dredgen Cinder

Destiny 2 Department Chairman –

Excused Absences:

The Baskerville Assistant, Victoriahope922 for Work-Related Issues

The Baskerville Advisor, Madison for Work-Related Issues

The Baskerville Advisor, SoulSniper214 for School-Related Issues

The Baskerville Advisor, Phaseout for Work-Related Issues

The Baskerville Advisor, BrentMar123 for Work-Related Issues

The Baskerville Assistant, Nordg for School-Related Issues

The Baskerville Assistant, Victoriahope922 for Personal Issues

The Baskerville Assistant, ShingekiBahamut for School-Related Issues

The Baskerville Assistant, Gonter for Personal Issues

The Baskerville Assistant, iFeedForIP for School-Related Issues

The Discord Operator, Thundercloud176 for Personal Issues

The Discord Operative Manager, Ssibren for Personal Issues

The System Art Designer, Vzilefreak for Time Zone Differences

The System Art Designer, Boris_S for Time Zone Differences

The Executive System Art Designer, Cronus for Work-Related Issues

The System Coding Manager, SargentJ5 for Work-Related Issues

The Executive System Coder, Jibram for Time Zone Differences

The System Press Manager, TunaBoi for Time Zone Differences

The TeamSpeak Operator, Ace for Personal Issues

The TeamSpeak Operator, Mazin for Work-Related Issues

The TeamSpeak Operator, Cardmaster for Time Zone Differences

The TeamSpeak Operator, Frozen_Tentacles for Time Zone Differences

The TeamSpeak Operator, Trekele for Work-Related Issues

The TeamSpeak Operative Manager, Makkapacca5 for Time Zone Differences

The Executive TeamSpeak Operator, IronRain for Work-Related Issues

The Osu! Map Pooler, Phox for Time Zone Differences

The Osu! Map Pooler, Meow Mix for Personal Issues

The Realm of the Mad God Guild Master, Spagetty for Time Zone Differences

The League of Legends Tournament Director, Toxic Ekko Carry for Personal Issues

The League of Legends Tournament Master, EG Coli for Time Zone Differences

The Team Fortress 2 Tournament Director, SlimeBox for Personal Issues
The Team Fortress 2 Tournament Director, CosmicEclipse for Personal Issues
The Team Fortress 2 Department Chairman, Dragonride for Personal Issues

Unexcused Absences:

The Baskerville Advisor, Kiittycat
The Baskerville Advisor, Afecter
The Baskerville Advisor, Spazproof
The Baskerville Advisor, Flogknw
The Baskerville Assistant, Earl554

The System Press Officer, Domino3705
The System Press Officer, OnlyVansh
The System Press Officer, Omarmxbee
The Radio Villoux DJ, TechWreck

The Osu! Tournament Master, P a t r i c k

The Minecraft Builder, Stonecraft577

The Team Fortress 2 Tournament Director, Professional Gibus

The Destiny 2 Raid Director, ZESPUD
The Destiny 2 Crucible Director, PsychedlicDuck
The Destiny 2 Crucible Master, Mmuda

Tenth State of Villoux Address

Opening Remarks

Good evening my fellow Villouxians, and welcome to our 10th State of Villoux Address. The January House of Players meetings adopt a different purpose each year. Rather than hearing from the Department Chairmen and Executives regarding their respective departments, I as Chief of Staff present a report outlining the current state of our system and its departments. I am especially excited for this address as 2020 marks an extremely special occasion for our community. On December 15, 2020, we will celebrate our ten-year anniversary. Villoux has now stood for ten years of excellent servers, guilds, tournaments, events, meetings, staff, and all the other elements that culminate Villoux the system that we are. I have long said that three pillars of Villoux are community, government, and business in that order. It gives me great pleasure to report that 2019 saw us excel in each of those areas and I fully anticipate 2020 to bring similar successes.

Census Results

However, before delving too deeply into my departmental reports, I would first like to share with you the results of the January 2020 system census. As I am sure you are all aware, every three months the system holds a system census to survey elements such as the number of users in the system, how diverse the system is in regard to nationalities, and which departments are bringing in the largest amounts of user. The requirements for a user to be defined in the system census, as outlined in the System Census Ordinance in the Villoux Bill of Ordinances, are as follows: “In order for a user to be counted in a department, the user must have been active in Villoux for at least one month prior to the census, must use Villoux’s Discord Server or Villoux’s TeamSpeak Server, and must not be issued a hiatus or be inactive in the system for excess one month. If a user violates any of the above stated, he/she is ineligible to be counted in the system census.” Now that you have a better understanding of the census, I shall proceed with this month’s results.

The month of January 2020’s results expanded even more profoundly upon the year of record growth that we experienced in 2019. In January 2019, we had a total of 469 active users. By the time of the last system census in September 2019, that number had grown to 602 active users. This month, the system has a total of 667 active users, an increase of over sixty users! The source of this increase is varied, but I believe some notable sources are the tournaments hosted by our Osu! Department, our Realm of the Mad God Department’s expansion, our Destiny 2 Department’s recruitment efforts, and the robust work of our System Press Department to advertise all of Villoux’s services. It is with great excitement I announce Villoux is now larger than it has ever been before!

Specific to each department, the Osu! Department remains the system’s largest department with a total of 186 users, about a twenty-user increase from September. The Osu! Department

continues to do a commendable job at retraining users who have joined for our Osu! tournaments, which is exemplified by their outstanding numbers. The League of Legends Department remains the system's second largest department with a total of 168 users, an over twenty-user increase from September. The Realm of the Mad God Department remains the third largest department with a total of 148 users, a twenty-user increase from September. The Minecraft Department remains the fourth largest department with a total of forty-three users, a thirteen-user decrease from September. The Team Fortress 2 Department remains the fifth largest department with a total of twenty-nine users, a two-user decrease from September. The Minecraft and Team Fortress 2 departments were the only departments to experience a decrease in membership, though both of their decreases are negligible, and I hope can be rectified by the time of the next system census. The Destiny 2 Department remains the sixth largest and therefore smallest department with a total fifteen users. There is a total of seventy-eight users categories as "non-defined", meaning they belong to no gaming department. This number is up by five users from September. Percentage wise, the Osu! Department provides Villoux with 28% of our total userbase, the League of Legends Department provides 25%, the Realm of the Mad God Department provides 22%, the Minecraft Department provides 6%, the Team Fortress 2 Department provides 4%, the Destiny 2 Department provides 2%, and 12% of users are non-defined.

The system has a total of 667 users from a total of over sixty countries around the globe, including every inhabitable continent on Earth. I would like to take this time to recognize these countries by stating their name the percentage of Villoux they represent: the United States of America – 50%; the State of Canada – 8%; the Russian Federation – 4%; the United Kingdom of Great Britain and Northern Ireland and the Commonwealth of Australia – 3%, respectively; the Republic of Poland, the Federal Republic of Germany, the Kingdom of Sweden, the Republic of Estonia, the Republic of France, and the Republic of North Macedonia – 2%, respectively; the Federative Republic of Brazil and the Argentine Republic – 1%, respectively; the Republic of Indonesia, the Republic of Portugal, and the Republic of Singapore – 0.9%, respectively; the Republic of Finland – 0.8%; the Kingdom of Denmark, the State of Israel, the Republic of Lithuania, and the Republic of the Philippines – 0.6%, respectively; the Republic of Hungary, the Republic of Italy, the Kingdom of Norway, the United Mexican States, and the Republic of Viet Nam – 0.4%, respectively; the Republic of Austria, the Republic of Chile, the People's Republic of China, the Republic of Czechia, the Republic of Hong Kong, the Republic of Ireland, the Republic of Latvia, the Kingdom of the Netherlands, the Commonwealth of New Zealand, the Republic of Romania, and the Republic of Ukraine – 0.3%, respectively; and, finally, the Republic of Albania, the Republic of Serbia, the Republic of Colombia, the Republic of Croatia, the Dominican Republic, the Republic of El Salvador, the Republic of Turkey, the Republic of Iceland, the Republic of India, the Republic of South Africa, the State of Japan, the Kingdom of Jordan, the Republic of Kazakhstan, the Republic of Malaysia, the Republic of Montenegro, the Sultanate of Oman, the Kingdom of Nigeria, the Republic of Peru, the Kingdom of Saudi Arabia, the Republic of Korea, the Kingdom of Spain, the Republic of Taiwan, the Republic of Tunisia, the United Arab Emirates, the Swiss Federation, the Republic of Trinidad and Tobago, and the Republic of Venezuela – 0.1%, respectively.

Before concluding the census results, I would be amiss if I did not thank those members of the House that provided major assistance in recording this month's census, especially the Executive System Press Officer, Mr. Biko; the Executive Baskerville Assistant, the honorable Ms.

Peekatchu; the Osu! Department Chairman, Mr. TheRealPancake; and the Executive Discord Operator, Mr. Wrench.

Osu! Department

Having established the system census results, I shall now proceed to my departmental reports, starting with the system's largest department, the Osu! Department. The department will host its 5th Osu! tournament this month, which is exciting news in and of itself, however, what is more exciting is that the tournament reached its registration cap of sixty-four users only a few days after registration opened. This led to me conferring with the Osu! Department Chairman, Mr. TheRealPancake and the senior members of his staff to explore the ability to expand the number of tournament participants. We decided to double the size of the tournament from sixty-four to 128 and are now just a few users shy of meeting that doubled number. Villoux's reputation in the greater Osu! community is growing and this is certainly reflected in the number of applications we receive from users looking to participate in our tournaments. Users from outside of Villoux are becoming more and more aware of the quality of the tournaments we host, the quality of our staff who administrate the tournaments, and the quality of our community overall. I will admit that when Osu! originally became a department in November 2018 I had my reservations about its ability to involve the average Osu! user with the greater Villoux community; however, as time has progressed, that reservation melts further and further away. Several users from the Osu! Department have gone on to become notable Villouxians, Grand Council Members, and pillars of our community. It is my sincere hope that continues to be the case for the department in 2020.

Amongst the most critical reasons for the department's success lies within its senior staff. In particular, I believe the Osu! Map Master, Mr. Lefafel is amongst the most valuable staff members our system has ever seen in our decade of existence. Not only does Mr. Lefafel excel in his position by invariably successfully overseeing the selection of only the highest quality and most tournament-efficient maps for our tournament participants, but he also often guides both the Osu! Department Chairman and me with his sage advice developed from his years of experience. The Osu! Tournament Master, Mr. P a t r i c k is likewise responsible for the department's success. Mr. Patrick is amongst the most organized and detail-orientated Tournament Masters our system has ever had the pleasure of working with. Though most of you will never see the brilliant Excel spreadsheets he writes to organize tournament participants and brackets, I can assure you that it is of the highest quality. Without the background work performed by Mr. Lefafel and Mr. Patrick, I have no doubt that our Osu! Department would not be nearly as successful as it is today. The Osu! Map Poolers, Mlle. Kaeldori and Sr. TheAleboy and the Osu! Tournament Director, Mr. Tigereyes144, all of whom have served as staff for approximately or over one year, are yet more examples of the excellent staff that further the department's success. Mr. Pancake should and does consider himself extremely fortunate to work with all members of his staff, and I cannot more genuinely share in his sentiments. Praise, of course, is likewise due to Mr. Pancake for his efficient management of all members of his staff, though with staff of the aforementioned caliber, his job is made far easier. Mr. Pancake nonetheless deserves extremely high commendation from our system for being the lead of the our most successful department.

In 2020, we will see the 5th, 6th, and 7th Villoux Osu! tournaments. Though we are already performing at a remarkable capacity, our department gains more experience and expertise with each tournament that we host. I am confident that Mr. Pancake and his staff will continue to meet these expectations throughout the year and pledge myself in service to them whenever they may call upon me to do so.

League of Legends Department

The concept of quality tournaments is not unfamiliar to the League of Legends Department Chairman, Mr. xSatanael. He and his staff oversaw two tournaments this month – the 6th North American Teamfight Tactics tournament and the 49th North American 5v5 tournament. I would like to congratulate Mr. Satanael himself for being declared champion of the 6th TFT tournament and congratulate Mr. MinouMinouu for being declared champion of the 49th 5v5 tournament. The 49th 5v5 tournament saw a total of twenty participants, which Mr. Satanael and I believe is an ideal number of these types of tournaments. I encourage him and his staff to continue to strive for this number of registrants. Impressive new additions to his staff such as the North American League of Legends Tournament Director, Mr. Toxic Ekko Carry and Mr. Starfire along with experienced Tournament Directors such as Mr. H2000Y will no doubt aid in this goal. Though she is not a member of the League of Legends Department's staff, the Executive Baskerville Assistant, the honorable Ms. Peekatchu has done a monumental job in recruiting new users to the department and getting them involved with the tournaments. Mr. Satanael and I often graciously thank her for her contributions to the department, though that sentiment is worth repeating. It is my hope that we continue hosting both of these North American tournaments every month during 2020 and see similar numbers of tournament participants.

North America remains the largest region within our League of Legends Department, but that does not mean the department does not also attempt to cater to other regions. The Europe Nordic & East Tournament Master, Mr. EG Coli has time and again proven his commitment to regularly hosting 5v5 EUNE tournaments. This is a goal with which he has faced several challenges, though he does not allow those challenges to faze his commitment. I strongly commend Mr. Coli for his deviation to ensuring we host EUNE tournaments and pledge whatever resources the system can offer him to make those goals an achieved reality. I would very much like to see our tournaments continue to expand into new regions, though I believe it is wise to first focus on the EUNE tournaments. Once they are hosted at a respectable frequency, though I encourage Mr. Satanael to aspire to explore hosting Europe West and Oceanic tournaments as well.

Realm of the Mad God Department

One cannot mention Villoux's Realm of the Mad God Department's performance in 2019 without acknowledging the commendable work of the former Realm of the Mad God Department Chairman, the honorable Mr. Fulfi. Mr. Fulfi served in his position with distinction for well over a year and left the department in the capable hands of the current Realm of the Mad God Department Chairman, Mr. Heapdh. Mr. Headph has not once failed to impress me in each of the weekly meetings he and I have held after his appointment. With assistance from the Realm of the Mad God Guild Master of the Villoux Guild, Mr. Spegetty, Mr. Headph has substantially grown the Villoux Guild's membership. Guild membership is nearing capacity, which means the department will most likely have to begin sponsoring a second guild. This is tremendous news in terms of the Realm of the Mad God Department's growth and level of engagement with its users.

Another critical element of the department's success are the weekly dungeon runs Mr. Headph hosts. Though a position exists for a Realm of the Mad God Dungeon Director to lead these raids, Mr. Headph prefers to lead them himself, which I believe speaks to the quality of a Department Chairman the system finds in Mr. Headph. He directly involves himself in the experiences and activities of the users within his department, and I believe that devotion is yet another core reason why his department has experienced such success. The System Commercialist, Mr. Godson710420 has been regularly streaming these dungeon runs, and our Discord server has benefited greatly by his streams. It is my aspiration that Mr. Headph and Mr. Godson can continue to cultivate this mutually beneficial relationship and that the department continues to experience growth as a result.

My biggest aspiration for the Realm of the Mad God Department is for it to stay on its current course – focusing on growing guild membership and regularly hosting events to keep both guild members and users in the departments engaged. I would also strongly encourage Mr. Headph to begin preparations to launch a second Villoux guild and ensure it is under similar management as the first in order to ensure that all users within our Realm of the Mad God Department can formally associate themselves with Villoux in-game.

Minecraft Department

2019 saw the launch of Villoux's community Minecraft server, Villoux Kingdoms. For several months, the server acted as a common ground on which users from across the system could come together and game with one another. The server was a true beacon of what I aspire Villoux to offer – a collection of departments that are mutually bound by a variety of users from each department's overall commitment to the Villoux community as a whole. The former Minecraft Department Chairman, Mr. LeYamez and the current Minecraft Server Head of Villoux Kingdoms, Mr. Solemn10Gaming understood how to achieve that goal with Villoux Kingdoms and I thoroughly congratulate and thank them for their work. The server, however, eventually began to see activity decline until it eventually hit a flatline. Though they enjoyed it for a time, Villouxians

grew bored of a server that offered nothing but community events and made clear that they were craving something more.

This desire led to Mr. Yamez's decision to begin preparations to re-launch Villoux's massively successful drug roleplay server, Drug Craft, upon the advice of the Baskerville Advisor Manager, the honorable Mr. Qmen and the Executive System Press Officer, Mr. Biko. Though Mr. Yamez resigned from his position earlier this month due to personal reasons, the new Minecraft Department Chairman, Mr. Cameron868 shares in his commitment to re-launching Drug Craft. Mr. Cameron has picked-up where Mr. Yamez left-off on the server and is currently devoting much of his time and effort into ensuring the entirely custom-built map retains the quality Mr. Yamez and I were producing. Mr. Cameron is aided in this goal by the Minecraft Builder, Mr. Stonecraft577, who has likewise demonstrated commendable commitment. Though the Minecraft Department had initially planned to release the server for Villoux beta testing this month, that deadline must, unfortunately, be delayed until further notice. Whereas Mr. Cameron, Mr. Stonecraft, and I are continuing our work on the server, we need more time to assess how quickly we can get it prepared without sacrificing the quality of our work. This makes Drug Craft the Minecraft Department's top priority in 2020 and I hope that the server will see a release prior to the end of Spring.

Team Fortress 2 Department

When Mr. Headph was reassigned from Team Fortress 2 Department Chairman to Realm of the Mad God Department, the current Team Fortress 2 Department Chairman, Mr. Dragonride was selected to replace him. Mr. Dragonride is a veteran Grand Council Member and has served as Team Fortress 2 Department Chairman in the past, which made him an ideal candidate to fill Mr. Headph's vacancy until we could find someone with a deeper passion for the game. I am pleased to report that I believe we have found that user in the Baskerville Assistant, Ms. Blehmel the Smol. Over the course of the next month, I will begin training Ms. Smol for the chairmanship and anticipate the Grand Council to formally inaugurate her into that position by the end of next month.

Ms. Smol has an extensive network of friends who play Team Fortress 2 and it is our mutual hope that she will be able to bring many of them to our Team Fortress 2 server, Villoux's Orange Low-Gravity Crit. Server. The Server Head of VOLGCS, Mr. Priest of the Ogelord was the one who introduced me to Ms. Smol, so I am confident that if appointed as Team Fortress 2 Department Chairman, she will be able to work well with Mr. Ogelord, who has himself demonstrated a deep passion for and commitment to our Team Fortress 2 Department. Like Ms. Smol, Mr. Ogelord will continue his recruitment efforts for the department. He has already brought a handful of new users to our system and it is my hope that Mr. Ogelord and Ms. Smol will successfully increase their recruitment efforts throughout the year.

I also aspire to see the resumption of monthly Team Fortress 2 tournaments. Mr. SlimeBox, a newly hired Team Fortress 2 Tournament Director, and our two current Tournament Directors have all expressed their desire in resuming the tournaments, though find themselves

having difficulty finding users to participate in them. I believe this issue can be rectified by increasing the number of users in the department overall and again turn to Mr. Ogelord and Ms. Smol to ensure that happens. Though the future of our Team Fortress 2 Department may at times seem shaky, I know that with the right passion and desire the department can do very well. I challenge the department's staff to meet that call and prove to Villoux why Team Fortress 2 must remain a staple of our community in 2020.

Destiny 2 Department

The Destiny 2 Department was established at the tail end of 2019. Uniquely, it was established without a Destiny 2 Department Chairman. The Grand Council approved the Executive System Press Officer, Mr. Biko to serve as the acting department chairman until the end of this month in order to give the department time to find a suitable chairman. The Baskerville Assistant, Ms. Blehmel the Smol noted the difficulty we were having in hiring a Destiny 2 Department Chairman and presented a friend of hers, Mr. Dredgen Cinder, as a candidate. I was thoroughly impressed with Mr. Cinder during his interview and made the decision to offer him the position of Destiny 2 Clan Master of the Villoux Guardians Clan. He graciously accepted that offer and will begin serving as the acting Destiny 2 Department Chairman at the start of next month with intentions to be formally inaugurated into that position at the end of February. It is my hope that Mr. Cinder can breathe new life into the department and help it find its place within Villoux.

Mr. Biko and the Destiny 2 Crucible Master, Mr. Mmuda scheduled to host the department's first 3v3 Crucible tournament yesterday but had to cancel it due to low registration. I believe Mr. Cinder should seek to expand the number of members in the Villoux Guardians Clan before attempting to host any tournaments and encourage him to work with Mr. Biko in his capacity as Executive System Press Officer to achieve that goal. I do, however, believe that the weekly Destiny 2 raids the department has been hosting should continue their current schedule as they have proven to be an effective way to recruit new users. Like the Team Fortress 2 Department, the Destiny 2 Department must prove its place in Villoux, and 2020 is the time for that happen. I wish Mr. Cinder the best of luck as he strives towards that goal and offer any assistance I can provide to him as he aspires to reach it.

Baskerville Cabinet

Having established my reports for each of the system's gaming departments, I will now move to our system staff departments, beginning with the Baskerville Cabinet. I believe 2019 was one of the most successful years the Cabinet has ever experienced, due in large part to its senior administration. The Executive Baskerville Assistant, the honorable Ms. Peekatchu has created an entirely new standard for her position. Not only has she adopted the position's traditional responsibilities of organizing my weekly meetings and overseeing the department's staff, she has exceeded beyond compare in those respects. It is for this reason that the Grand Council made the decision to bestow honor unto her at our meeting earlier today. Ms. Peekatchu is a model user in

Villoux to symbolize what honor means in our system and she could not be more worthy of that prestigious recognition. Ms. Peekatchu ensures my head is screwed on right and that all trains across Villoux are running on schedule. Not only do I personally rely on her, but, indeed, the functionality of Villoux relies on her by extension of my office. Words cannot express the good fortunate I have in having her serve as my Executive Assistant and I can but only hope she continues to be willing to serve throughout 2020.

The Baskerville Advisor Manager, Mr. Qmen is likewise critical to the success of the Cabinet. Though I am fortunate to have a plethora of seasoned, devoted, and loyal Advisors, Mr. Qmen is the apex of Advisor performance. It would be impossible for me to detail all of the times he has helped me shape and guide Villoux throughout the past year, but I do know that I can say I am not confident I would have been able to do it without him. The Baskerville Advisors Dr. Afecter, Mr. SoulSniper214, Mr. Spazproof, Mr. Steve, and Mr. Flogknw likewise regularly demonstrate their commitment to Villoux's success by justly influencing me in decision-making in their respective fields. The current staff of Advisors are like Mr. Qmen and Ms. Peekatchu – unrivaled in being the best I have ever had. Whatever challenges may face Villoux in 2020, I am confident my Advisors will ensure the Cabinet and I remain steadfast in all of our approaches.

We must not overlook the Baskerville Assistants, though. They are truly the backbone of my Cabinet and have proven themselves invaluable over the course of the past year. The Baskerville Assistant Manager, Mr. Gearbloody has been performing exceptionally well in his capacity, ensuring Assistants are scheduled to aid me in each of my weekly meetings with the other Grand Council Members. Amongst the most eager and devoted Assistants are two new hires – the Baskerville Assistants, Ms. Blehmel the Smol and Ms. iFeedForIP. I believe I have already demonstrated why Ms. Smol has been such an asset to the Team Fortress 2 and Destiny 2 departments, but she has likewise been an invaluable asset to the Cabinet by devoting much of her time to aiding me. This is also true for Ms. IP as she has spent nearly equal time in service to me as an Assistant. I am also fortunate to have veteran Assistants such as Mr. Earl554 and Mr. Shingeki Bahamut remain in my charge. With due respect to previous members of the Cabinet, I believe my current staff are the best that I have ever had and hope that continues to be the case in 2020.

Discord Operation Department

The Executive Discord Operator, Mr. Wrench has been hard at work this month configuring a bot to assign pingable roles to users on Villoux's Discord Server. This will allow our Department Chairman to easily send a singular message to a vast number of users. These messages will include things such as tournament registrations, events, and other department announcements. To clarify, only Grand Council Members will be able to ping these roles; no one else. The bot and the roles have been configured and we currently conducting some beta tests to ensure they work properly. You can anticipate seeing the release of the roles in the coming week. We would like to thank the Osu! Map Master, Mr. Lefafel; the Osu! Tournament Master, Mr. Patrick; the Executive System Press Officer, Mr. Biko; and the Osu! Department Chairman, Mr. TheRealPancake for championing this idea. We also owe large thanks to the Executive

TeamSpeak Operator, the honorable Mr. IronRain for his major contributions in configuring the bot.

Another change that will be rolled out in the coming weeks is an update to Mr. IronRain's Villoux Operator Bot. When our community was under attack from spam bots last month, Mr. IronRain made modifications to V.O.B. to help safeguard our community. I would like to heartily thank him and Mr. Wrench for their swift management of those attacks and thank all members of the House for their patience as we resolved it. V.O.B.'s new modifications make such an attack nearly impossible in future. Part of the modifications include creating unique user records for all users on the Discord server. We will provide more information about how this will work once we launch the changes, but I can say that I believe these advancements are remarkable and exciting.

The Discord Operation Department ensured peacefulness on our Discord server throughout 2019 and I anticipate them to do the same in 2020. My sole recommendation for the department is to continue to increase the number of Discord Operators, which is a goal Mr. Wrench is already effectively tackling.

System Art Design Department

2019 was a relatively busy year for our System Art Design Department. The System Art Designer, Sr. Vzilefreak continues to create beautiful Grand Council portraits for each of our Grand Council Members. The 2019 group portrait was recently posted in #villoux_announcements and I hope all members of the House take a moment to enjoy and appreciate it. Sr. Vzilefreak effectively captured diversity amongst Grand Council Members that I believe is one of the Council's biggest strengths.

I would also like to commend the System Art Designer, Mr. Boris_S for his work on the badges awarded for Villoux's Osu! tournaments. The design Mr. Brois created is a sleek, elegant design that can be reused for several tournaments to come. The Osu! Department Chairman, Mr. TheRealPancake and I are very pleased with his work and look forward to seeing more of it in 2020.

The Executive System Art Designer, the honorable Mr. Cronus has not allowed a lack of work for him to personally perform to impede his influence in Villoux. Mr. Cronus continues to engross himself in nearly all aspects of the Grand Council's governance and remains one of the most influential and wise Grand Council Members. I would like to thank Mr. Cronus for his commitment to our system and express my hope that it remains unwavering in 2020.

System Coding Department

Likewise filled with unwavering commitment is our System Coding Department. The Executive System Coder, the honorable Sr. Jibram continues to do an exemplary job at maintaining the extensive database our website has become. From ensuring documents and files are always updated to tirelessly working on ensuring the aesthetic pleasantness of the website to the behind

the scenes file management it takes to power the website, Sr. Jibram excels in his position. The System Coding Department is very fortunate to have him at its helm and the Grand Council is thoroughly grateful for all of the dedication he regularly demonstrates.

The System Coding Manager, Mr. SargentJ5 shares in Sr. Jibram's dedication to Villoux. Mr. Sargent has spent an immeasurable amount of time on file work for the Minecraft Department and often also aides the Team Fortress 2 Department. I have not yet had the chance to publicly thank Mr. Sargent for one of his greatest contributions to the Minecraft Department. On Thanksgiving Day, the Minecraft Server Head, Mr. Solemn10Gaming reported that the spawn of Villoux Kingdoms was vandalized. Mr. Sargent took time aside from his Thanksgiving celebrations to aid Mr. Gaming and me in restoring the grief and safeguarding the server to prevent any such future attacks. Such devotion and loyalty deserves high commendation, so I can but humbly thank Mr. Sargent for his continued commitment to the wellbeing of our system.

My challenge for the System Coding Department in 2020 is to retain the quality of the work it performs, and level of devotion expressed by its staff.

System Press Department

The Executive System Press Officer, Mr. Biko has proven himself to be an invaluable member of the Grand Council throughout 2019. This is exemplified by the fact that his name appears more times in this speech than any other user. Mr. Biko does not allow the parameters of his position to limit the good he spreads across Villoux. Though his department is expansive, no corner of Villoux as a whole remains untouched by his influence and his dedication to ensuring all of our services are properly advertised. I often joke with Mr. Biko that the position of System Press Officer seems to be much like a revolving door – as quickly as one user is hired to serve in the position, another user is reassigned to work in a higher capacity. This, however, has never impeded the quality of work our System Press Officers perform. They continue to be the unseen heroes of Villoux as without the work they put forth in advertising our services, the growth we experienced in 2019 would simply not have been possible. I would like to thank our System Press Officers, the System Press Manager Mr. TunaBoi, and Mr. Biko for the exemplary work they performed in 2019 and express my excitement at that work continuing in 2020.

The Misc. Gaming Section Manager, Mr. DuXaaa has been tasked by Mr. Biko with developing a new section to become Villoux's seventh gaming department. Though the task is proving to be a difficult one, it is one that I hope Mr. DuXaaa accomplishes in the early- to mid-stages of 2020. We tried our hand at quite a few different sections in 2019 but could not find one that stood out as a good potential for a department aside from Destiny 2. Establishing and administrating a section is no easy task. It is one that takes contributions from several different users, so I encourage members of the House to offer their help to Mr. DuXaaa in determining what new sections Villoux should sponsor.

Last year saw the introduction of monthly Radio Villoux movie nights. Despite our belief that this is a wonderful addition to Radio Villoux, attendance at these events has been lackluster. Mr. Biko hopes that the addition of pingable roles on our Discord server will help increase

attendance and I very much hope that to be the case, too. Mr. Biko and the Radio Villoux DJ Manager, Mr. Sleazy are also exploring redesigning the way the regular Radio Villoux events operate. They are exploring making the events more like one would expect to find at a club – scheduled acts of karaoke, playing instruments, performing comedy bits, reading poetry, and so on. We will make more announcements regarding this redesign in the coming days, but I hope you are as excited for these changes as I am.

TeamSpeak Operation Department

The final department I will discuss this evening is the TeamSpeak Operation Department. Villoux’s TeamSpeak Server continues to serve as a ground of communication for many users in our system. Several of our Discord users also find use in the TeamSpeak server and some users remain exclusively on TeamSpeak. The TeamSpeak Operative Manager, Mr. Makkapacca5 and the Executive TeamSpeak Operator, the honorable Mr. IronRain continue to ensure our TeamSpeak server remains safeguarded from troublemakers. I commend them for their work on the TeamSpeak server, though would like to express my uncertainty about the longevity of their department. The census results showed a sharp decrease in the number of users on the TeamSpeak server and if that number continues to decrease, I fear the Grand Council will begin to question the necessity of their department. I challenge Mr. IronRain and his staff to brainstorm ideas to increase the usefulness of Villoux’s TeamSpeak Server in 2020 to avoid any drastic actions.

Concluding Remarks

I have now outlined my expectations and review of our six gaming departments and six staff departments, and I hope this State of Villoux address has inspired each and every member of this House to look forward to the things to come in 2020. Fellow Villouxians, the state of Villoux is strong and I would like to thank every member of this House for their commitment to ensuring that remains the case in 2020. Villoux is not just a gaming community. We are a government, we are a business, we are an international civil society organization, we are a collection of people with the mutual goal of networking and unlimited possibilities to achieve it. I repeat again – the state of Villoux is strong and it shall only grow stronger under our continued devotion to this community which we all love. As we celebrate our tenth anniversary this year, let us be reminded of from where we came – a simple Minecraft server developed by a few friends who had a vision of what an online community should be like. Let us stay try to that vision, to expand upon that vision, and show the Internet what it means to be a community wherein “excellence is your only option”. I would like to thank you all for your attendance this evening, thank you for your commitment to Villoux, and wish you all the best in the coming year. With that mind and in heart, I, the right honorable Villoux Chief of Staff Dr. Baskerville, hereby adjourn this 88th House of Players meeting. At this time, please return to your appropriate channels.