

Villoux

House of Players Proceedings

Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 83rd meeting of the Villoux House of Players on this 27th day of July in the year of 2019. Topics of conversation for this meeting will be department updates, staff announcements, and closing ceremonies. At this time, all text channels will be closed. If you type into a text channel at any time, including #house_of_players, you will be moved out of the voice channel, and will be marked absent from this meeting. I would like to further remind all members of the House to mute their microphones. Any voice activity coming from a member's microphone not recognized by the House to speak will result in you being moved out of the channel and being marked as absent from the meeting.

Baskerville Cabinet

Baskerville Advisors –

-  Steve
-  Madison
-  Kiitycat
-  Afecter
-  Spazproof
-  SoulSniper214
-  Phaseout
-  Flogknw
-  Dragonride
-  LoserBoom

Baskerville Assistants –

-  Earl554
-  VClip
-  Booyakasha

 Thundercloud176

 Chaotic22demon

 Spegetty

 Valentina

Baskerville Assistant Manager –

 ZorgonBrr

Baskerville Advisor Manager –

 Qmen

Executive Baskerville Assistant –

 Peekatchu

Discord Operation Department

Discord Operators –

 Ssibren

Discord Operative Manager –

 Quarkk

Executive Discord Operator –

 Wrench

System Art Design Department

System Art Designers –

 Vzilefreak

 Boris_S

System Spriters –

Osu! Badge Artists –

Osu! Badge Manager –

System Spriter Manager –

System Art Design Manager –

Executive System Art Designer –

 Cronus

System Coding Department

System Coders –

System Hosts –

System Coding Manager –

 SargentJ5

Executive System Coder –

 Jibram

System Press Department

System Press Officers –

 Zuria

 Nordg

 Domino3705

 _Gingah

 Mister Guac

 OnlyVansh

 Hunter22gamer

 Hibobo210

 Top_Flight187

 HowsThisNewName

System Commercialists –

Radio Villoux DJs –

 VSoup

 Willie143

 Squidly999

System Commercialist Manager –

Radio Villoux DJ Manager –

Misc. Gaming Section Manager –

 Devtionlark

System Press Manager –

 Tunaboi

Executive System Press Officer –

 Biko

TeamSpeak Operation Department

TeamSpeak Operators –

 Ace

 Mazin

 Cardmaster

 Frozen_Tentacles

 Trekele

TeamSpeak Operative Manager –

 Makkapacca5

Executive TeamSpeak Operator –

 IronRain

Realm of the Mad God Department

Realm of the Mad God Dungeon Masters –

Realm of the Mad God Guild Masters –

 Lyriumvile

Realm of the Mad God Department Chairman –

 Fulfi

Osu! Department

Osu! Tournament Directors –

 KingTaiki

 Diempyl

 Patrick

Osu! Map Poolers –

 Phox

 Kaeldori

 TheAleboy

Osu! Map Master –

 Lefafel

Osu! Tournament Masters –

 Tigereyes144

Osu! Department Chairman –

 DuXaaa

League of Legends Department

League of Legends Tournament Directors –

Europe Nordic & East (EUNE):

 Skystar34

 MaciasS192

Europe West (EUW):

 ShingekiBahamut

North America (NA):

 Blustix1

 BrentMar12345

 MinouMinouu

 Cl Ronin Kn

 xSatanael

League of Legends Tournament Masters –

EU Nordic & East:

 EG Coli

EU West:

North America:

 PoePoe

League of Legends Department Chairman –

 TheRealPancake

Team Fortress 2 Department

Team Fortress 2 Tournament Directors –

 Professional Gibus

 Doom's Shaft

Team Fortress 2 Tournament Master –

Team Fortress 2 Server Heads –

 Priest of the Ogre lord

Team Fortress 2 Department Chairman –

 Headph

Minecraft Department

Minecraft Builders –

Minecraft Building Manager –

Minecraft Server Heads –

Minecraft Department Chairman –

 LeYamez

Excused Absences:

The Baskerville Assistant, Thundercloud176 for Work-Related Issues

The Baskerville Assistant, Spegetty for Work-Related Issues

The Baskerville Assistant, Valentina for Vacation

The Baskerville Advisor, Madison for Work-Related Issues

The Baskerville Advisor, Afacter for Personal Issues

The Baskerville Advisor, Phaseout for Work-Related Issues

The Baskerville Advisor, Flogknw for Work-Related Issues

The Baskerville Advisor, Dragonride for Work-Related Issues

The Baskerville Assistant Manager, ZorgonBrr for Personal Issues

The Baskerville Advisor Manager, Qmen for Work-Related Issues

The Executive Baskerville Assistant, Peekatchu for Personal Issues

The System Art Designer, Vzilefreak for Time-Zone Differences

The System Art Designer, Boris_S for Time-Zone Differences

The Executive System Art Designer, Cronus for Work-Related Issues

The System Press Officer, _Gingah for Work-Related Issues

The System Press Officer, Nordg for Vacation

The System Press Manager, TunaBoi for Vacation

The TeamSpeak Operator, Mazin for Work-Related Issues

The TeamSpeak Operator, Cardmaster for Time-Zone Differences

The TeamSpeak Operator, Frozen_Tentacles for Time-Zone Differences

The TeamSpeak Operator, Trekele for Work-Related Issues

The TeamSpeak Operative Manager, Makkapacca5 for Time-Zone Differences

The Executive TeamSpeak Operator, IronRain for Work-Related Issues

The Osu! Tournament Director, P a t r i c k for Time Zone Differences

The Osu! Map Pooler, Phox for Time-Zone Differences

The Osu! Map Pooler, TheAleboy for School-Related Issues

The Osu! Map Pooler, Kaeldori for Personal Issues

The League of Legends Tournament Director, Cl Ronin Kn for School-Related Issues

The League of Legends Tournament Master, EG Coli for Work-Related Issues

Unexcused Absences:

The Baskerville Advisor, Kiitycat

The Baskerville Advisor, Spazproof

The Baskerville Advisor, SoulSniper214

The Baskerville Advisor, LoserBoom

The Baskerville Assistant, Earl554

The Baskerville Assistant, VClip

The Discord Operative Manager, Quarkk

The System Press Officer, Zuria

The System Press Officer, Domino3705

The System Press Officer, HowsThisNewName

The Radio Villoux DJ, Willie143

The Osu! Map Pooler, Diempyl

The League of Legends Tournament Director, MaciasS192

The League of Legends Tournament Director, ShingekiBahamut

Transition: We will begin today's meeting with the department updates beginning with the system's largest department, the Realm of the Mad God Department. Presenting the Realm of the Mad God Department update is the Realm of the Mad God Department Guild Master, Mr. Lyriumvile.

Realm of the Mad God Update Presented by Lyriumvile

Hello, Villoux House of Players. My name is Lyriumvile and I serve as the Realm of the Mad God Guild Master of the Villoux Guild. I am presenting today's Realm of the Mad God Department update on behalf of the Realm of the Mad God Department Chairman, the honorable Mr. Fulfi, who was unable to attend today's meeting due to work-related issues.

Mr. Fulfi has first asked me to provide a brief report on the activity of the Villoux Guild. We currently have around thirty members in the guild, all of whom are on Villoux's Discord Server. Our guild numbers are slightly down from where they were last month due to a purge of inactive accounts and accounts which were not on our Discord server, but Mr. Fulfi and I are actively working to recruit new guild members.

One method through which we hope to attract new users is by continuing to host our weekly dungeon runs. The Realm of the Mad God Department hosted a public dungeon run each week during the week of July thanks to Mr. Fulfi's coordination and the generosity of users donating keys for the system to use during the runs. Whereas attendance at these events has been smaller than we would like, we do consider these events a success. Mr. Fulfi was particularly interested in the idea proposed by the Executive System Press Officer, Mr. Biko when he was still a Radio Villoux DJ Manager at last month's House of Players meeting. Mr. Biko recommended hiring a System Commercialist to stream the dungeon runs and hopefully bring in more new users through the stream, and Mr. Fulfi and I both very much support that idea. Mr. Fulfi plans on working with Mr. Biko in the coming weeks to hire a System Commercialist to help us publicize our dungeon runs. Another, smaller change to our dungeon runs is that we have renamed the position "Realm of the Mad God Dungeon *Master*" to "Realm of the Mad God Dungeon *Director*" in an effort to become more similar to the names other departments use for junior staff versus senior staff.

I will conclude my department update by saying membership in the Villoux Guild is truly a great thing and I cannot more strongly encourage each member of the House, new to Realm or familiar with the game, to consider joining us! Thank you for your time.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the Realm of the Mad God Department. If you have a question, comment, or

concern, please send me a private message with “question”, “comment”, or “concern”, respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Realm of the Mad God Department, we will now move to the system’s second largest department, the Osu! Department. Presenting the Osu! Department update is the Osu! Department Chairman, Mr. DuXaaa.

Osu! Update Presented by DuXaaa

Good evening, everyone. First, I would like to issue congratulations to the winner of Villoux’s 3rd Osu! tournament, the user Mr. Fish-, on behalf of the House. I would also like to congratulate the League of Legends Department Chairman, Mr. TheRealPancake for being the runner-up in the tournament. As I outlined in my previous addresses to House, the Osu! Department is moving to hosting tournaments every other month, so the schedule for our 4th Osu! tournament is as follows: registration begins Wednesday, August 14 and concludes on Friday, August 30; the tournament begins on Friday, September 07; and the finals will be played on Friday, November 12. Tournament registration and announcements will be posted in both #villoux_announcements and #osu_announcements, so please ensure you keep those channels unmuted if you are interested in registering for the tournament. The Osu! Department staff will begin hosting just-for-fun casual matches at the start of next month to keep users entertained and occupied until the next tournament begins. I would like to express my deep thanks to the Osu! Tournament Directors for referring and helping to schedule the matches in our 3rd tournament, the Osu! Map Poolers for making wonderful map selections for each round, and the Osu! Map Master, Mr. Lefafel for his administration of the Osu! Map Poolers. Though the 3rd Osu! tournament was not without its shortcomings, I would like to congratulate my staff on a job ultimately well done.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the Osu! Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.

We will now move to the system’s third largest department, the League of Legends Department. Presenting the League of Legends Department update is the League of Legends Department Chairman, Mr. TheRealPancake.

League of Legends Update Presented by The Real Pancake

Good evening, Villoux House of Players! I am very excited to be joining you to present this month's League of Legends department update. This month has been great for my department, so let's dive straight into all the good news. First, Villoux hosted our very first North American Teamfight Tactics tournament this month! Both the League of Legends Tournament Master for North America, Mr. PoePoe and myself were unavailable to host the tournament, but the League of Legends Tournament Director, Mr. BrentMar12345 stepped up and did a great job as the tournament's master of ceremonies. Our first TFT tournament saw a queue of eight users playing three matches against one another and the user with the highest cumulative score from these three matches was named tournament champion. This user ended up being the Baskerville Advisor Manager, the honorable Mr. Qmen, so I would like to the House to join me in issuing congratulations to him for his fantastic performance in the TFT tournament! The tournament was a great success and a lot of fun, so I hope all of our North American friends consider joining us for our next TFT tournament, which is scheduled for August 03.

Our North American tournament staff also hosted Villoux's 45th North American 5v5 tournament this month. Last weekend, twenty Villoux users played against one another in a four-team tournament. I was unable to attend myself, but I heard from many tournament participants that a great time was had by all. Team Darius ultimately won the tournament and the Baskerville Advisor, Mr. Flogknw was named tournament champion. On behalf of the League of Legends Department, congratulations Mr. Flogknw and thank you for being a model tournament participant! I would like to thank Mr. Poe for serving as the master of ceremonies for the tournament and thank the League of Legends Tournament Director, Mr. Cl Ronin Kn for his assistance in balancing teams. I also owe special thanks to the Executive Baskerville Assistants, Ms. Peekatchu for her major assistance in helping us get users registered and special thanks to the League of Legends Tournament Directors, Mr. Blustix1; Mr. MinouMinouu; and Mr. BrentMar for sending reminders about the tournament.

Our department also hosted its second Europe Nordic & East tournament last weekend and I would like to congratulate the League of Legends Tournament Director, Mr. Skystar34 for being declared tournament champion of it! This tournament was only slightly larger than last month's tournament and we are still actively working on growing the number of participants for our EUNE tournaments. I have recently hired two new EUNE Tournament Directors, Mr. MaciasS192 and Mr. Skystar34, who, with assistance from the EUNE Tournament Master, Mr. EG Coli, I hope will be able to help us bring in more users for our EUNE tournaments.

Another area in which my department could make some improvements is our scheduling. I have heard some complaints about confusion over registration links when we host our EUNE and

NA tournaments on the same days, so I have worked with the right honorable Villoux Chief of Staff, Dr. Baskerville to create a new schedule for my department. It will work as follows: the first weekend of the month will be the North American TFT tournament at 6:00 PM CST, the second weekend of the month will be the Europe Nordic & East 5v5 tournament at 12:00 PM CST, the third weekend of the month will be the North American 5v5 tournament at 6:00 PM CST, and the fourth weekend of the month is reserved for these lovely House of Players meetings. I think this new tournament schedule will help clear confusion over registration and will give an appropriate amount of breacktime between tournaments for my staff. I hope I have been successful in demonstrating how proud I am of my department for our performance this past month! I think my staff and I have been doing a really great job and it makes me proud to be able to serve as your League of Legends Department Chairman.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the League of Legends Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the League of Legends Department, we will now move to the system’s fourth largest department, the Team Fortress 2 Department. Presenting the Team Fortress 2 Department update is the Team Fortress 2 Department Chairman, Mr. Headph.

Team Fortress 2 Update Presented by Headph

Good morning, good afternoon, and good evening, Villoux House of Players. Thank you for allowing me this opportunity to address you. I have rather a brief department update this month, so I ask for your attention for only a few moments. Our Team Fortress 2 server, Villoux's Orange Low-Gravity Crit. Server, known as "VOLGCS" here on out, has continued to report rather stagnant traffic. We have a core group of about ten or so users who regularly play on the server and have new users stop by every once in a while, but VOLGCS' Server Head, Mr. Priest of the Ogelord and I are very interested in increasing those numbers. We have found that word-of-mouth advertising has proven to be extremely effective thanks to the work of the System Press Officer, Mr. Domino3705 and Mr. Ogelord, so I would like to strongly encourage all of our users who play TF2 to share information about VOLGCS with your friends, but I would also like to begin exploring an interesting idea proposed by the Executive System Press Officer, Mr. Biko at last month's House meeting when he was still serving as Radio Villoux DJ Manager. Mr. Biko emphasized that he wanted to focus on increasing the number of System Commercialists in the system producing video content for Villoux and I would like to support that idea and say how much I think VOLGCS could benefit from that type of advertisement. The former Executive System Press Officer, Mr. ItzGangsterHD was very helpful to my department by getting forums posts about VOLGCS up around the Internet, but it is clear that the traditional advertising style is not working as quickly as we would like for VOLGCS, so I am excited to give Mr. Biko's idea a try. I would like to ask the House for any recommendations or volunteers of users who would be willing to do a stream on VOLGCS displaying its unique server style and fun gameplay. I encourage members of the House to speak up about this item.

Shifting gears from servers to tournaments, I believe I owe the House an apology. I am embarrassed to admit I failed to host a Team Fortress 2 tournament this month despite receiving broad support for the tournament we hosted last month. My department's internal communication was not what it should have been and that led to an array of confusion surrounding the tournament and I apologize for that. I believe hiring a Team Fortress 2 Tournament Master is a critical fix to that disorganization, so I pledge to the House I will do everything within my power to ensure we have an appropriate TF2 Tournament Master by the time of next month's meeting. With that being said, I thank you for your time and conclude my department update.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the Team Fortress 2 Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Team Fortress 2 Department, we will now move to the system's smallest department, the Minecraft Department. Presenting the Minecraft Department update is the Minecraft Department Chairman, Mr. LeYamez.

Minecraft Update Presented by LeYamez

Hello, Villoux House of Players. For those of you who are unfamiliar with me, please allow me to introduce myself. I am LeYamez and I have been serving as the Minecraft Server Head of Villoux Kingdoms for the past month. I have also previously served as a Minecraft Builder and as a League of Legends Tournament Director. I am now very excited to be joining you as your new Minecraft Department Chairman upon the reassignment of the previous Minecraft Department Chairman, Mr. SargentJ5 to his new position as the System Coding Manager. The right honorable Villoux Chief of Staff, Dr. Baskerville and the Villoux Grand Council have asked me to thank Mr. Sargent for the tremendous work he did in restoring our Minecraft Department, especially as regards with his behind-the-scenes files, permissions, and plugins management. I echo their sentiments.

Moving forward, I hope that users will begin to see several new changes in staff administration on the server since I plan on being far more hands-on in the day-to-day server administration than my predecessor. Of course, in order to ensure the server is properly moderated, I will need a team of devoted staff members by my side to ensure everything keeps running smoothly. On which point, I would like to take this opportunity to congratulate the Baskerville Advisor, Mr. Flogknw for being named moderator on the server and would like to congratulate the Baskerville Advisor Manager, the honorable Mr. Qmen on his promotion from admin to head admin. I am confident both of these gentlemen will serve their new positions well. Mr. Sargent has been appointed as an admin to make sure he still has an active role in the server's administration in addition to all of his file work. I would also like to formally thank the Executive System Press Officer, Mr. Biko for his service as a moderator for the past few months. Mr. Biko's recent promotion to the Grand Council means he is no longer eligible to serve as a member of server staff, but he was an extraordinary moderator while he was in our service. Congratulations to Mr. Biko on his promotion and special thanks to him for bringing so many new users to the server. I know he will continue his great recruitment work as Executive System Press Officer and look forward to working with him. I would also like to thank Villoux's System Press Department, the System Press Officers, and the System Press Manager, Mr. TunaBoi for their efforts to publicize Villoux Kingdoms on several different Minecraft forums. Their hard work has already begun to pay off based on the number of new users we have joining the server. Mr. Sargent and I are currently working on configuring Votifier, a plugin that gives you in-game rewards for up-

voting Villoux Minecraft advertisements. We are currently thinking of giving users \$150 on the server for up-voting posts, but we are interested to hear if anyone has any thoughts on this proposal.

Speaking of plugins, I would also like to thank Mr. Sargent for replacing our skip the night plugin with a much more efficient one that does not allow users to spam sleep messages. Mr. Sargent has also been working hard to ensure all of our permissions groups are working smoothly, but given the quantity of different groups, it is entirely possible we may have overlooked something. If you find you do not have access to permissions our webpage says you should have access to, please direct message me on Discord so Mr. Sargent and I can work to fix it as quickly as possible. On the topic of the webpage, I would also like to thank Dr. Baskerville and the Executive System Coder, the honorable Sr. Jibram for all the work they put into the webpage and say how much the server appreciates their constant updates to the webpage. Their work helps to ensure the webpage is the ultimate resources for users on Villoux Kingdom and helps ensure the webpage has information anyone could possibly want.

Villoux Kingdoms places a large emphasis on the community aspect of our server, and I would like to thank all of the members of the House who have been proactive in creating and joining communities. I would like to welcome four new villages to the server: Goatsville Village, led by the System Press Officer, Mr. Top_Flight187; House of Cards Village, led by Mr. Qmen; Logitech Village, led by the user Mr. Xx_Im_Dead_Inside_xX; and Market Village, led by the System Press Officer, Mr. Hunter22gamer. I would like to wish each of these villages the best of luck as they try to recruit more new residents and expand their claims. We still have two towns – Dumba Sorority Town, led by the Executive Baskerville Assistant, Ms. Peekatchu; and Zephyr Town, led by Mr. Biko. Both towns are just a few users short of being the first community to achieve kingdom status, so I also wish the best of luck to Ms. Peekatchu and Mr. Biko as they strive to become the first kingdom on Villoux Kingdoms. Another way our server emphasizes our community is through hosting server events, like arena battles and Dr. Baskerville's dungeons. I am currently working on introducing rules and rewards for using the battle arena, but I would like to thank Dr. Baskerville for helping keep users occupied in the meantime by hosting events in his dungeons. Dr. Baskerville's dungeons are very challenging, but I had fun doing them and I think they offer great prizes for users. You can read more about the dungeons on the webpage under the server events section.

One area in which our server could use some improvement is the economy. Mr. Sargent's initial idea of having a user-run economy with the commerce class as the sole driving force behind the economy has left many users feeling like there are not enough ways to spend and earn money. I have heard many complaints from users regarding the current economic system, and I would really enjoy hearing members of the House's ideas regarding how we can improve or change the way our economy works. I would really like this to be a big topic of conversation after my department update.

Villoux Kingdoms is doing very well, and its successes are thanks to this great system and so many of the members of the House here today. I humbly thank all members of the House who have contributed to the success of our Minecraft server and am so excited to be your leader in furthering that success. In conclusion, I would like to remind the House that I would value hearing their insights on how the server can improve the users' experience with the economy, what type of rewards you would like for using Votifier, and any errors you believe you may have found in permissions. Thank you.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the Minecraft Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Minecraft Department, we will now conclude the department updates portion of today's meeting and move to the staff announcements. Presenting the System Press Department announcement is the Executive System Press Officer, Mr. Biko.

System Press Announcement Presented by Biko

Hello, everybody, and welcome the System Press Department's announcement. As you may have heard, I am Biko and I will be joining the Villoux Grand Council as the Executive System Press Officer, replacing the former Executive System Press Officer, Mr. ItzGangsterHD after several months of faithful and loyal service to the system. The Grand Council has asked me to thank Mr. Gangster for his work as Executive System Press Officer and I am happy to oblige. I served as a Radio Villoux DJ and as the Radio Villoux DJ Manager under Mr. Gangster and my experience in those positions makes me very excited to begin running the System Press Department myself. As some of our Department Chairmen have mentioned, I am very interested in evolving Villoux's System Press Department to be more inclusive of new media such as streaming on Twitch and YouTube. Whereas our traditional approach of forums posts will remain in effect, I am excited to begin deeply exploring how Villoux would benefit from adding a bigger emphasis on our System Commercialist division. I have started searching for a user whom I feel would serve well as our System Commercialist Manager, the position responsible for hiring and administrating our System Commercialists. I would like to open my interviews to any members of the House who may be look for an advancement into a senior staff position and believe they would be able to help me recruit and schedule users to produce video content for Villoux. Please direct message after today's meeting if this sounds as if it would be something of interest to you.

I would like to thank our System Press Officers for their work in up-voting posts related to our Minecraft server, Villoux Kingdoms. As the Minecraft Department Chairman, Mr. LeYamez noted in his department update, your work in up-voting those posts has already resulted in increased server traffic, so, again, thank you very much for your assistance there. I would also like to give special thanks to the System Press Manager, Mr. TunaBoi for his assistance in managing the System Press Officers.

As I noted before, Radio Villoux is something very important to me, which is why I made an offer to Department Chairmen at last month's House of Players meeting to begin hosting Radio Villoux after department-sponsored events, similar to how we host Radio Villoux after our House of Players meetings. Unfortunately, no Department Chairmen have yet to take me up on that offer, so I would like to again reiterate to them my interest in helping them conclude their events with a fun, relaxing Radio Villoux event. I will be in contact with the League of Legends Department's administration about hosting an event after their Teamfight Tactics tournament next month and hope to collaborate with them to host a Radio Villoux event afterwards.

The Misc. Gaming Section Manager, Mr. Deviationlark did a wonderful job at hearing the House's request for a Counter Strike section at last month's House meeting and has hired the League of Legends Tournament Director, Mr. BrentMar12345 to serve as the section leader of a

Counter Strike section in Villoux. Mr. BrentMar has expressed a lot of enthusiasm for restoring a Counter Strike Department in Villoux and already has the support of several Villoux users in that re-establishment. I plan on working with Mr. Deviationlark, Mr. TunaBoi, and Mr. BrentMar on publishing some posts about our Counter Strike section in the coming weeks with hopes of recruiting the new users the section needs in order to apply for department status. A section that did not receive as much support as the Counter Strike section was the Krunker section, which was disbanded earlier this month due to both a lack of support from Villoux users as well as their ability to bring any new users to the system. The Terraria section, led by the Discord Operator, Mr. Ssibren, is still in operation and appears to be doing a good job at attracting support from Villoux users. I will be working with Mr. Deviationlark, Mr. TunaBoi, and Mr. Ssibren to give Terraria a similar treatment to our Counter Strike section and get a post about it to advertise it to potential Villoux users. Finally, our Rocket League section, led by the Baskerville Assistant, Mr. Spegetty seems to have hit a stalemate. Mr. Deviationlark will be meeting with Mr. Spegetty next week to discuss potential strategies for improving the section, but I am prepared to disband the section in the event we do not believe it will attract new users or gain support from Villouxians. As I hope last month demonstrated, my department values the opinions of this House and will work to implement any section ideas support by this House, so please feel free to mention any such recommendations after my announcement this evening.

With a full staff of System Press Officers, a near full staff of Radio Villoux DJs, competent and capable Managers, and three sections, the state of our System Press Department has been strong under Mr. Gangster's leadership. It is now up to me to further that success and ensure our department's long-lasting prosperity. It is my privilege to serve as your Executive System Press Officer and I look forward to working with any members of this House who would be interested and willing to work with my department to better our great system. Thank you for your time, and I hope to hear from you soon.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the System Press Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the System Press Department, we will now move to the Discord Operation Department announcement. Presenting the Discord Operation Department announcement is the Executive Discord Operator, Mr. Wrench.

Discord Operation Announcement Presented by Wrench

Good day, everyone, and thank you for attending this month's House of Players meeting. I have just a few brief reminders from your Discord Operation Department in order to keep things running smoothly on our Discord server. First, I would like to address a recommendation made by the Discord Operative Manager, Mr. Quarkk at last month's House of Players meeting. Mr. Quarkk made note of the fact that the number of North Macedonian users in Villoux has spiked and exceeded the number of Portuguese users. He then requested the system consider changing our three official languages from English, French, and Portuguese to English, French, and Macedonian. I brought this request to the Villoux Grand Council and the right honorable Villoux Chief of Staff, Dr. Baskerville began to study our system census reports to determine the necessity of changing the system's languages. Whereas Dr. Baskerville did confirm the number of North Macedonian users now exceeds the number of Portuguese-speaking users from Brazil and Portugal, we had not considered the increase in the number of Spanish-speaking users from countries like Argentina, Colombia, the United States of America, and Venezuela. The sum of users from primarily Spanish-speaking countries and the number of users who speak Spanish from the United States ended up being larger than both the number of North Macedonian users and the number of users from Portuguese-speaking countries. The Grand Council therefore decided that a change in the system's sponsored languages was indeed in order, though this change would not include recognizing Macedonian as one of the system's sponsored languages; rather, this change sees Spanish replace Portuguese as Villoux's third official language. What this means for Villoux's Discord Server is that users are now free to type in English, French, and Spanish as much as they like in any public text channel, within the parameters of the Discord Ordinance, but users are still prohibited from speaking in non-system sponsored languages, including Macedonian and Portuguese, in public channels. This rule now applies to allow Villoux servers, including our Minecraft server and Team Fortress 2 server. Even though this was not the result he wanted, I would like to thank Mr. Quarkk for being a proactive Villouxian and raising the Grand Council's attention to an important issue that had gone overlooked.

My second point is far simpler. You will begin to notice a difference in the acronyms the system uses to describe our time zone, which is United States Central Standard Time. We experimented abbreviated Central Time as "USCST" or "USCT", but we found that those acronyms are not widely used by other international organizations. Because of this, the system is reverting to our old acronym to describe Central Time, which is just "CST". Two more quick notes on this subject – the time zone Villoux uses has not changed, so please do not alter any clocks or alarms you have set for previously published times. We have just changed the acronym we are using to define our time zone. Finally, CST does observe daylight savings time, meaning it moves forward one hour in the Spring and move back one hour in the Autumn. Please be mindful of this when it happens.

My third and final point today is just a reminder that the Discord Operation Department is still looking to hire some additional Discord Operators. If you think you would be good at and enjoy moderating Villoux's Discord Server, please send me a direct message after today's meeting so I can explain the application process to you in further depth. Users, including members of this House, should always message a Discord Operator whenever they find themselves in dispute with another user. Please rest assured that whereas we do currently have the support we need, we could always use more Discord Operators to be ready and on-call when situations arise. I appreciate the respectfulness the members of this House have demonstrated over the past month and look forward to further cooperation with you all in future.

Transition: We will now open the floor to any questions, comments, or concerns in regard to the Discord Operation Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.

Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Discord Operation Department, we will now conclude the staff announcements portion of today's meeting and move to the closing ceremonies.

Closing Ceremonies Presented by Dr. Baskerville

Good evening, my fellow Villouxians and thank you for joining us for another successful and productive House of Players meeting. I would like to begin my closing remarks by recognizing our two departing Grand Council Members. Mr. SargentJ5's involvement in the Minecraft Department was unparalleled and the work and devotion he expressed to Villoux Kingdoms should serve as an inspiration to us all. Nonetheless, the Grand Council and Mr. Sargent decided it was time for him to step aside as Minecraft Department Chairman so someone else could hold that position and tend to the responsibilities Mr. Sargent was not as apt at handling, such as front of the house business about users, the economy, staff, and so forth. Mr. Sargent's coding expertise will be better utilized by the system by having him serve as the System Coding Manager so he can exclusively focus on ensuring the server is operating at its maximum capacity behind the scenes. Mr. ItzGangsterHD was also a user whom I greatly admired for his devotion to our system. Though Mr. Gangster will not be ascertaining a new position in Villoux for the time being, I am confident he cares too deeply for our community to allow himself to remain only a user for long. I look forward to Mr. Gangster's return to our system's staff, to this House, and wish him all the best until that time.

Speaking of hard-working members of the system, I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce this month's Friend of Villoux is the Baskerville Assistant, Ms. Booyakasha. Ms. Booyakasha is one of my most reliant Assistants and the Executive Baskerville Assistant, Ms. Peekatchu and I know we can always rely on her to accompany me during my many meetings. Ms. Booyakasha truly demonstrates the work ethic Ms. Peekatchu and I desire and except from all of our Assistants and it gives me great pride to recognize her with this reward. Honorable mentions for this month include the League of Legends Tournament Director, Mr. BrentMar12345 for his service as the master of ceremonies for Villoux's 1st Teamfight Tactics League of Legends tournament; the Misc. Gaming Section Manager, Mr. Deviationlark for his swift response to the House's request for a Counter Strike section; and the System Art Designer, Sr. Vzilefreak for his work on the Grand Council portraits of Mr. Wrench, Mr. Headph, and Mr. TheRealPancake.

Special thanks to the Executive Baskerville Assistant, Ms. Peekatchu; the Baskerville Assistant Manager, Mr. ZorgonBrr; and the Baskerville Assistants, Ms. Booyakasha, Mr. Chaotic22demon, and Ms. Valentina for sending the House of Players reminders this month and special thanks to the Executive Discord Operator, Mr. Wrench for moving staff members into the House of Players voice channel. All of these users are yet another example of the excellence that runs throughout

all of our staff, which leads me to take this opportunity to thank you – the hard-working members of Villoux’s staff that make Villoux a system in which “excellence is your only option”.

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please feel free to send me a private message with “question”, “comment”, or “concern”, respectively.

With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 83rd meeting of the Villoux House of Players. The Executive System Press Officer, Mr. Biko will be hosting a Radio Villoux event in the Radio Villoux voice channel directly after today’s meeting, so I hope you will all consider joining us there.