

# Villoux

## House of Players Proceedings



Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 82<sup>nd</sup> meeting of the Villoux House of Players on this 29<sup>th</sup> day of June in the year of 2019. Topics of conversation for this meeting will be department updates, staff announcements, and closing ceremonies. At this time, all text channels will be closed. If you type into a text channel at any time, including #house\_of\_players, you will be moved out of the voice channel, and will be marked absent from this meeting. I would like to further remind all members of the House to mute their microphones. Any voice activity coming from a member's microphone not recognized by the House to speak will result in you being moved out of the channel and being marked as absent from the meeting.


### Baskerville Cabinet

#### **Baskerville Advisors –**


-  Steve
-  Madison
-  Kiitycat
-  Afecter
-  Spazproof
-  SoulSniper214
-  Phaseout
-  Flogknw
-  Dragonride

#### **Baskerville Assistants –**


-  Earl554
-  VClip
-  Tkhan
-  Booyakasha

 DeggleBeggle


 Thundercloud177

 Chaotic22demon

**Baskerville Assistant Manager –**

 ZorgonBrr

**Baskerville Advisor Manager –**


 Qmen

**Executive Baskerville Assistant –**


 Peekatchu

### **Discord Operation Department**

**Discord Operators –**

 Ssibren

**Discord Operative Manager –**

 Quarkk

**Executive Discord Operator –**

 Wrench

### **System Art Design Department**

**System Art Designers –**

 Vzilefreak

 Boris\_S

**System Spriters –**

**Osu! Badge Artists –**

**Osu! Badge Manager –**

**System Spriter Manager –**

**System Art Design Manager –**

**Executive System Art Designer –**

 Cronus

**System Coding Department**

**System Coders –**

**System Hosts –**

**System Coding Manager –**

**Executive System Coder –**


 Jibram

**System Press Department**

**System Press Officers –**

 Zuria

 Nordg

 Domino3705

 \_Gingah

 Mister Guac

 iBhopAlot

 OnlyVansh


**System Commercialists –**

**Radio Villoux DJs –**

 ACrawford69

 VSoup

 Willie143


 Squidly999

**System Commercialist Manager –**

**Radio Villoux DJ Manager –**

 Biko


**Misc. Gaming Section Manager –**

 Devtionlark

**System Press Manager –**

 Tunaboi

**Executive System Press Officer –**

 ItzGangsterHD


**TeamSpeak Operation Department**

**TeamSpeak Operators –**

 Ace

 Mazin

 Cardmaster

 Frozen\_Tenticles

 Trekele

**TeamSpeak Operative Manager –**

 Makkapacca5

**Executive TeamSpeak Operator –**

 IronRain

**Realm of the Mad God Department**

**Realm of the Mad God Dungeon Masters –**

 Blacknite

**Realm of the Mad God Guild Masters –**

**Realm of the Mad God Department Chairman –**

 Fulfi

## Osu! Department

### **Osu! Tournament Directors –**

-  KingTaiki
-  Tigereyes144
-  Diempyl
-  TrepFess

### **Osu! Map Poolers –**

-  Phox
-  Kaeldori
-  TheAleboy

### **Osu! Map Master –**

-  Lefafel

### **Osu! Tournament Masters –**

-  Izzy Mizzy

### **Osu! Department Chairman –**

-  DuXaaa

## League of Legends Department

### **League of Legends Tournament Directors –**

*Europe Nordic & East (EUNE):*

-  EG Coli
-  Mrkela

*Europe West (EUW):*

-  ShingekiBahamut

*North America (NA):*

-  Blustix1
-  BrentMar12345
-  MinouMinouu
-  RoninKnight
-  Trialith

**League of Legends Tournament Masters –**

*EU Nordic & East:*

*EU West:*

*North America:*


 PoePoe

**League of Legends Department Chairman –**

 TheRealPancake

**Team Fortress 2 Department**


**Team Fortress 2 Tournament Directors –**

 Professional Gibus

 Doom's Shaft

**Team Fortress 2 Tournament Master –**

**Team Fortress 2 Server Heads –**

 Priest of the Ogelord

**Team Fortress 2 Department Chairman –**

 Headph

**Minecraft Department**

**Minecraft Builders –**

**Minecraft Building Manager –**

**Minecraft Server Heads –**

 LeYamez

**Minecraft Department Chairman –**

 SargentJ5

Excused Absences:

The Baskerville Advisor, Steve for Personal Issues  
The Baskerville Advisor, Madison for Work-Related Issues  
The Baskerville Advisor, Afacter for Personal Issues  
The Baskerville Advisor, Phaseout for Work-Related Issues  
The Baskerville Advisor, Dragonride for Work-Related Issues  
The Baskerville Assistant Manager, ZorgonBrr for Personal Issues

The System Art Designer, Vzilefreak for Time-Zone Differences  
The System Art Designer, Boris\_S for Time-Zone Differences  
The Executive System Art Designer, Cronus for Personal Issues

The Executive System Coder, Jibram for Personal Issues

The System Press Officer, Zuria for Work-Related Issues  
The System Press Officer, Nordg for Vacation  
The System Press Officer, Domino3705 for Personal Issues  
The System Press Officer, \_Gingah for Parental Interference

The TeamSpeak Operator, Mazin for Work-Related Issues  
The TeamSpeak Operator, Cardmaster for Time-Zone Differences  
The TeamSpeak Operator, Trekele for Work-Related Issues  
The TeamSpeak Operative Manager, Makkapacca5 for Time-Zone Differences  
The Executive TeamSpeak Operator, IronRain for Work-Related Issues

The Osu! Map Pooler, Phox for Time-Zone Differences

The League of Legends Tournament Director, Mrkela for Time-Zone Differences  
The League of Legends Tournament Director, Blustix1 for Internet Issues

The Team Fortress 2 Tournament Director, Doom's Shaft for Work-Related Issues  
The Team Fortress 2 Server Head, Priest of the Ogreslord for Work-Related Issues

The Minecraft Server Head, LeYamez for Parental Intereference  
The Minecraft Department Chairman, SargentJ5 for Work-Related Issues

Unexcused Absences:

The Baskerville Assistant, Earl554

The Baskerville Assistant, VClip

The Baskerville Assistant, Tkhan

The Baskerville Advisor, Kiitycat

The System Press Officer, iBhopAlot

The System Press Officer, OnlyVansh

The Radio Villoux DJ, Willie143

The Realm of the Mad God Dungeon Master, Blacknite

The Osu! Tournament Director, TrepFess

The Osu! Map Pooler, TheAleboy

The League of Legends Tournament Director, ShingekiBahmut

The League of Legends Tournament Director, Trialith



**Transition: We will begin today's meeting with the department updates beginning with the system's largest department, the Realm of the Mad God Department. Presenting the Realm of the Mad God Department update is the Realm of the Mad God Department Chairman, the honorable Mr. Fulfi.**

## *Realm of the Mad God Update Presented by Fulfi*

Good day, Villoux House of Players. My Realm of the Mad God Department update for this month will be brief, so I will ask for only a few minutes of your time. The first point I would like to address is the fact that our Realm of the Mad God Guild, the Villoux Guild, is currently without a Realm of the Mad God Guild Master. I have a candidate in mind to fill this position, but if you would like to apply to become the Guild Master, please direct message me after today's meeting. The primary responsibilities of the Guild Master are to monitor #rotmg\_general for Discord users whom wish to join our guild and invite said users to join the guild in-game. I will be serving as the acting Guild Master of the Villoux Guild until I name a new Guild Master, but I hope to have the position filed within the next week.

The second point I would like to make is that we are continuing to host Realm of the Mad God dungeon runs every weekend, generally on Saturday or Sunday between 4:00 PM – 6:00 PM USCT. If you have been wanting to increase your fame, level-up your characters, or find good loot, these dungeon runs are the perfect opportunity for you. I will also say that should the aforementioned times not be ideal for anyone interested in participating in the dungeon runs, please make that point as a comment after my department update so we can discuss possibly rescheduling the runs to a more optimal time. Remember that information about the dungeon runs is always posted in #villoux\_announcements, so please keep that text channel unmuted. Well, that is all for my department update, so I will conclude here and hope that to hear from any of you interested in serving as Realm of the Mad God Guild Master of the Villoux Guild or would like to propose a different time for the dungeon runs.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Realm of the Mad God Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Realm of the Mad God Department, we will now move to the system's second largest department, the Osu! Department. Presenting the Osu! Department update is the Osu! Department Chairman, Mr. DuXaaa.**

## *Osu! Update Presented by DuKaana*

Good evening, Villoux House of Players, and thank you for allowing me the opportunity to discuss our Osu! Department with you. Our 3<sup>rd</sup> Osu! tournament is currently in the quarterfinals, which will be followed by the semifinals the following weekend and the finals the following weekend, meaning the tournament should be concluded by the second weekend in July. I would like to take this opportunity today to address the quality of the Osu! tournament. First of all, our tournament was delayed by one week due to Villoux not hearing back from the Osu! game staff regarding whether or not they would agree to issue a player profile badge to the champion of our 3<sup>rd</sup> tournament. In hindsight, this is something that I should have ensured much earlier and take full credit for making the mistake of not ensuring we had Osu!'s approval before announcing the start date of our tournament. This is a mistake I will ensure does not happen in the future as the tournament lost about half of its participants due to the delay. I can, however, now gladly say Osu! will be awarding our beautiful community profile badge to the champion of our third tournament. I would like to thank the System Art Designer, Mr. Boris\_S for creating the badge for us and thank the right honorable Villoux Chief of Staff, Dr. Baskerville for his involvement in perfecting the badge. You can view the badge in #osu\_announcements.

Secondly, I would like to apologize for publishing incorrect time zone conversions in the scheduling for round three of the tournament. That was an oversight on my department's behalf, and we will certainly strive to ensure similar mistakes are not repeated in future. Thirdly and finally, I would like to thank the Osu! Tournament Directors for referring our quarterfinals matches; the Osu! Tournament Director, Mr. KingTaiki for being very responsive and helpful to users posting messages on Villoux's Discord Server; the Osu! Map Master, Mr. Lefafel and our Osu! Map Poolers for selecting pools of maps which have been very positively received by our tournament participants; and the Osu! Tournament Master, Mr. Izzy Mizzy for his assistance in scheduling and administrating the tournament.

The quality of our 3<sup>rd</sup> tournament has left something to be desired, but my staff and I have taken it as a learning opportunity and promise to continue to improve ourselves in future tournaments. After all, as Dr. Baskerville always says, Villoux is a system in which "excellence is your only option", so the Osu! Department is going to do its best to play our part in ensuring Villoux maintains that quality. I will conclude my department update by thanking my department's staff, especially Mr. Taiki, Mr. Lefafel, and Mr. Mizzy and again thanking Mr. Boris and Dr. Baskerville for their help with the badge. Now, I look forward to answering any questions, comments, or concerns that you may have.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Osu! Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Osu! Department, we will now move to the system’s third largest department, the League of Legends Department. Presenting the League of Legends Department update is the League of Legends Department Chairman, Mr. TheRealPancake.**

## *League of Legends Update Presented by TheRealPancake*

I would like to start my department update by saying good evening and expressing how excited I am to be joining you as your new League of Legends Department Chairman. For those of you whom are unfamiliar with me, my name is TheRealPancake and I have been serving as the League of Legends Tournament Master for the Europe Nordic & East region since May 2019. The Grand Council voted earlier today to promote me to League of Legends Department Chairman, and I am very excited to begin working with users from all of our sponsored regions. Villoux’s largest region, North America, hosted their 44<sup>th</sup> League of Legends tournament last Saturday. The tournament saw twenty Villoux users go head-to-head in five different matches for each team. The user, Mr. MildlyToxic was ultimately named tournament champion for his stellar performance in each game as Team Brand’s jungler and positive attitude towards his teammates. The North American Tournament Master, Mr. PoePoe oversaw the tournament with assistance from the North American Tournament Directors, Mr. Blustix1 and Mr. MinouMinouu and I would like to thank each of them for their contributions to the tournament. Thanks is also due to the Executive Baskerville Assistant, Ms. Peekatchu for her help in registering so many of her friends for the tournament. I would also like to thank the North American Tournament Directors, Mr. Brentmar12345 and Mr. RoninKnight for helping Mr. Poe, Mr. Blustix, and Mr. MinouMinouu for sending the invitation message to League of Legends players on Villoux’s Discord Server.

Speaking about the Discord server, I would like to bring your attention to the fact my department has established a text channel for tournament announcements, #league\_of\_legends\_announcements. This text channel will serve similarly to the Osu! Department’s #osu\_announcements, meaning members of the League of Legends Tournament Direction staff will post updates concerning the tournament in the channel such as the registration links and team rosters. We will still be using #villoux\_announcements to post registration links, so please keep that text channel unmuted.

In other regional news, Villoux hosted our first Europe Nordic & East League of Legends tournament last Saturday, too. Since this is my home region, I am very excited to begin working on expanding the number of EUNE tournaments we host and look forward to getting enough users to rival the North American tournaments. Our first tournament was relatively small with only one team of Villoux users queueing against teams of random League users, but I still consider the tournament a success since those Villoux users whom did participate had a good time and have committed themselves to helping me expand the number of registrants for the next tournament. The System Press Manager, Mr. TunaBoi was awarded the title of “tournament champion” for our 1<sup>st</sup> EUNE tournament, so I would like to take this opportunity to congratulate him on behalf of Villoux’s League of Legends Department. I would like to thank the EUNE Tournament Director, Mr. EG Coli for his assistance in registering users for the tournament and note that we are currently looking to hire additional EUNE Tournament Directors. If you play on the EUNE server or have any recommendations for me, please send me a direct message after today’s meeting. This hereby concludes my first of hopefully many department updates. Thank you.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the League of Legends Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the League of Legends Department, we will now move to the system’s fourth largest department, the Team Fortress 2 Department. Presenting the Team Fortress 2 Department update is the Team Fortress 2 Department Chairman, Mr. Headph.**

### *Team Fortress 2 Update Presented by Headph*

I am very pleased to be joining you today as Villoux’s newest Team Fortress 2 Department Chairman! I have previously served Villoux as a System Coder for TF2 from May 2019 – June 2019 and have been serving as the Team Fortress 2 Server Head of Villoux’s Orange Low-Gravity Crit. Server, our TF2 server, since my reassignment from System Coder. The former TF2 Department Chairman, Ms. Angelberry, submitted her resignation earlier this month after affairs in her personal life began to eat away at the time she was able to devote to Villoux. Please allow my first act as TF2 Department Chairman to be to thank Ms. Angelberry for her service as Department Chairman and to thank her for being so instrumental in restoring Villoux’s Team Fortress 2 Department.

Speaking of previous TF2 Department Chairmen, I would also like to take this time to announce I have decided to reassign our former Team Fortress 2 Tournament Master, Mr. Priest of the Ogelord back to his previous position as Server Head of VOLGCS. Please note “VOLGCS” is an abbreviation for “Villoux’s Orange Low-Gravity Crit. Server”. Mr. Ogelord was as paramount as Ms. Angelberry in restoring Villoux’s TF2 Department and I consider myself very lucky to have has continued interest and devotion to our department. While I was still Server Head of VOLGCS, the server saw its public release after a few weeks of Villoux beta testing. I would like to thank the Executive System Press Officer, Mr. ItzGangsterHD and his staff for promoting the release of the server on many forums posts around the Internet. I would like to give a special thanks to the System Press Officer, Mr. Domino3705 and an admin on VOLGCS, Mr. Xx\_Im\_Dead\_Inside\_xX for inviting many of their friends to come join us on the server. The server could still benefit from some good old-fashioned word-of-mouth advertising, so please be sure to promote the server to any of your friends whom play TF2. VOLGCS is also currently accepting applications for members of server staff. Please direct message me after today’s message if you are interested in applying. I will conclude my VOLGCS update by congratulating and thanking the Executive Discord Operator, Mr. Wrench for his promotion to admin on VOLGCS after the Villoux Grand Council voted to allow him to hold that office.

In addition to the official launch of our Team Fortress 2 server, our TF2 Department experienced another historic first since its reestablishment. We hosted Villoux’s 25<sup>th</sup> Team Fortress 2 tournament on Friday, June 14 – the first time the system has hosted a TF2 tournament since February 2015. The tournament was hosted on VOLGCS and featured a melee-based tournament on the DeGroot Keep control points map. The tournament was well-received by all of the participants and I would like to thank Mr. Ogelord for organizing the tournament while he was still TF2 Tournament Master. On behalf of Villoux’s Team Fortress 2 Department, I would like to congratulate the champion of the tournament, the user, Mr. RockyICE. Updates about our 26<sup>th</sup> TF2 tournament will be posted in #villoux\_announcements, so please watch that channel for information about registration, map choice, and game mode choice. I will conclude my first Team Fortress 2 Department update here and thank you very much for your time and continued interest in Villoux’s TF2 Department.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Team Fortress 2 Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Team Fortress 2 Department, we will now move to the system’s fifth smallest department, the Minecraft Department. Presenting the Minecraft Department update is the Baskerville Advisor Manager, the honorable Mr. Qmen.**

## *Minecraft Update Presented by Qmen*

Good evening, everyone. I am the Baskerville Advisor Manager, Qmen and I serve as an admin on Villoux Kingdoms, our Minecraft server. The Minecraft Department Chairman, Mr. SargentJ5 has requested I present the Minecraft update on his behalf. He wrote the update and I am just reading it, so it is from his perspective. Here is the update:

The House of Players meetings present the perfect opportunity to foster discussion of events within the system and I am looking forward to capitalizing that opportunity this evening to discuss Villoux Kingdoms. Villoux Kingdoms has been experiencing beta testing for the past month now and I am thrilled with the enthusiasm and interest we have received from members of the system, especially those members of this House. The beta test has experienced both highs and lows and I would like to take this evening as a chance to discuss them with you. I would like to start by thanking the members of the House whom participated in our beta test: the Baskerville Advisor, Dr. Afacter; the Radio Villoux DJ Manager, Mr. Biko; the Baskerville Assistant, Mr. Chaotic22demon; the Executive System Art Designer, the honorable Mr. Cronus; the Baskerville Assistant, Mr. DeggleBeggles; the Misc. Gaming Section Manager, Mr. Deviationlark; the right honorable Villoux Chief of Staff, Dr. Baskerville; the Baskerville Advisor, Mr. Dragonride; the Osu! Department Chairman, Mr. DuXaaa; the Baskerville Assistant, Mr. Earl554; the Baskerville Advisor, Mr. Flogknw; the Team Fortress 2 Department Chairman, Mr. Headph; the Radio Villoux DJ, Mr. iBhopAlot; the Executive TeamSpeak Operator, Mr. IronRain; the Executive System Press Officer, Mr. ItzGangsterHD; the Osu! Tournament Master, Mr. Izzy Mizzy; the Minecraft Server Head, Mr. LeYamez; the Baskerville Advisor, Ms. Madison; the League of Legends Tournament Director, Mr. Mrkela; the System Press Officer, Mr. OnlyVansh; the Executive Baskerville Assistant, Ms. Peekatchu; the Baskerville Advisor, Mr. Phaseout; the Team Fortress 2 Server Head, Mr. Priest of the Ogelord; the Baskerville Advisor Manager, the honorable Mr. Qmen; the Discord Operative Manager, Mr. Quarkk; the Baskerville Advisor, Mr. SoulSniper214; the Baskerville Advisor, the honorable Mr. Spazproof; the Radio Villoux DJ, Mr. Squidly999; the Discord Operator, Mr. Ssibren; the Baskerville Advisor, Mr. Steve; the Baskerville Assistant, Mr. VClip; the Radio Villoux DJ, Mr. Willie143; and the Executive Discord Operator, Mr. Wrench. Phew! That is quite a list. Every single one of Villoux's staff and gaming departments were represented during the beta testing of Villoux Kingdoms and I am so grateful for this system-wide interest in the success of our server. That is quite impressive for the system's smallest department, if I do say so myself. Of course, I also thank the users whom are not members of the House whom also participated in beta testing.

Villoux Kingdoms has decided on four different classes, each with four different ranks. Those classes are the commerce class, the farming class, the hunting class, and the mining class, respectively. I would like to thank the Executive System Art Designer, the honorable Mr. Cronus

for his assistance in coding the permissions and I would also like to thank the Baskerville Advisor, Mr. Steve and the Baskerville Advisor Manager, the honorable Mr. Qmen for their assistance in determining which MCMMO stats are granted to which rank. All of the class information can be found on the Villoux Kingdoms webpage on Villoux's website which has been beautifully coded by the Executive System Coder, the honorable Sr. Jibram with assistance from the right honorable Villoux Chief of Staff, Dr. Baskerville. The link to the webpage can be found in #villoux\_information.

Users will select one rank from one of the four classes upon initially spawning on the server. Users can then access the server's bazaar to enter the class shops to purchase upgrades for their classes' respective ranks. I would like to thank the Baskerville Advisor, Mr. Flogknw; the Minecraft Server Head, Mr. LeYamez; the Executive Baskerville Assistant, Ms. Peekatchu; and Dr. Baskerville for building the bazaar. The bazaar is not yet accessible to users, but we plan on finishing it very soon. In the meantime, members of the server's staff can rank-up users whom meet the rank-up criteria, which, again, can be found on Villoux Kingdoms' webpage. I am very interested to hear from you about whether or not these classes and ranks meet your expectations. Would you like to see more new classes? If so, what are they? Would you like more ranks in each class? I would love to hear your answers to each of these questions.

This allows me a segue to recognize those members of the House whom have been named server staff for Villoux Kingdoms. I would like to congratulate the Baskerville Advisors, Mr. Flogknw and Mr. Steve and the Radio Villoux DJ Manager, Mr. Biko for being named moderators; the Baskerville Assistant, Mr. VClip and Mr. Qmen for being named admins; and Mr. LeYamez for being named Minecraft Server Head of Villoux Kingdoms. I am especially looking forward to working with Mr. Yamez as my right-hand man on the server. Any user whom is interested in applying to join the server's staff can find the application link on Villoux Kingdoms' webpage under the staff information section. I know we will be in need of more moderators and admins, so I hope many of you will consider applying.

I would also like to recognize and congratulate the communities on the server which have achieved the status of "town" – Dumba Sorority Town, led by Ms. Peekatchu; and Zephyr Town, led by Mr. Biko. Villoux Kingdoms awards communities of users in various ways, including granting the leaders of said communities exclusive suffixes, granting the communities claim blocks from the server, setting warps to communities, and placing holograms in communities. Information about all community awards can be found on Villoux Kingdom's webpage under the server communities section.

Now, to discuss where we are currently with the server and where we hope to be. Many of you are aware the server initially planned to go public on June 01, but, obviously, that deadline was delayed due to the bazaar and spawn not yet being fully built. Whereas both the bazaar and

spawn have been completed, there is still coding work necessary to be done at the bazaar regarding the rank-up shops. It was my hope to have that work will be completed by this weekend, but I have unfortunately been unable to devote the necessary time to taking care of it, which brings me to another important point. I could really use some assistance with the coding work on the server – configuring and installing plugins, writing permissions, and other generic file work. If any member of the House is familiar with performing these tasks or has recommendations for someone who may be willing to help, please direct message Dr. Baskerville after this meeting so he can discuss the possibility of you or them being reassigned or hired as a System Coder to help the Minecraft Department. What I was able to achieve this weekend was updating the server from 1.13.2 to 1.14.3 – a major request from so many of you. Our server is now operating in the latest version of Minecraft and now includes several new decorative and functionality based blocks such as many new half-slab and stair variations, lanterns, lecterns, bells, campfires, and more; new mobs like foxes, pandas, and Illagers; and a fix to the lighting glitch plaguing so many of your houses.

Some users have already inquired about donating to the server. Whereas I am absolutely thrilled to see such devotion and enthusiasm so early on, I am requesting everyone hold-off on donating until we have finished establishing the donator packages. What we know already is that donators will receive donator tokens based on the amount they donated – either \$5.00 USD, \$20.00 USD, \$50.00 USD, or \$100.00 USD. Our proposed donator token shop can be viewed on Villoux Kingdoms' webpage under the donation packages section, but I am really interested in hearing from the House if there is anything they feel should be added to the donator shop or thinks should be removed from the donator shop. As a reminder, Villoux Kingdoms is subject to Mojang's EULA, which prohibits awarding users with over-powered items or permissions for donating to servers. This is likewise prohibited by the Unity Ordinance in the Villoux Bill of Ordinances.

Our current hope is that the server will move to a public release in the first few weeks of July. I know I told you that last month, but we want to ensure we have everything up to Villoux's standards of excellence before sharing our server with the public. My top priorities are configuring the rank-up shops, setting the Villoux logo as the server's icon, and ensuring all of our plugins remain working after the 1.14.3 update. If I receive a System Coder, this release could be moved-up to be even sooner. I know this department update has been thorough and exhaustive, but I hope it has addressed several key topics of interest to you all. For those of you who haven't already come to try Villoux Kingdoms, what are you waiting for? I am so proud of this community for the work we have done and the accomplishments we have achieved as Villoux's Minecraft Department. The main takeaway points from tonight's update: the server is now in Minecraft's latest version, 1.14.3; we are currently accepting staff applications and you are all encouraged to apply; we need your feedback on donation package ideas; and we want to know what you think about the current classes and ranks. It is my hope I will be able to address several questions, comments, and concerns about our Minecraft Department. Thank you.



**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Minecraft Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Minecraft Department, we will now conclude the department updates portion of today’s meeting and move to the staff announcements. Presenting the System Press Department announcement is the Executive System Press Officer, Mr. ItzGangsterHD.**

*System Press Announcement Presented by ItzGangsterHD*

Hello again, Villoux House of Players. Our System Press Department has been hard at work this month publicizing our 1<sup>st</sup> Europe Nordic & East League of Legends tournament, Villoux’s Orange Low-Gravity Crit. Server, and Villoux Kingdoms. I would like to thank the System Press Manager, Mr. TunaBoi for providing me assistance in ensuring each of our System Press Officers are up-voting all of our posts and I would like to thank our System Press Officers for doing an excellent job of doing so.

Our Misc. Gaming Section Manager, Mr. Deviationlark is currently looking to incorporate new sections with hopes of becoming departments within our system. One game we have discussed is Counter Strike. Many of you are aware Villoux has previously sponsored two different Counter Strike Departments – one from March 2011 – May 2011 and one from September 2015 – November 2018. Each Counter Strike Department remained Villoux’s smallest department for much of their existence, but Mr. Deviationlark and I wonder if this was not due to poor management rather than lack of interest from Villouxians. No offense to former Counter Strike Department Chairman and current Baskerville Advisor, Mr. Dragonride. So, Mr. Deviationlark and I are very interested to hear the House’s opinion on exploring the possibility of re-opening a Counter Strike section, especially given the successes of the re-established Team Fortress 2 Department and Minecraft Department. If the House feels this is unadvisable, then Mr. Deviationlark and I would very much appreciate what games you would recommend for Villoux’s newest section instead.

Now, I would like to yield my time to the Radio Villoux DJ Manager, Mr. Biko to discuss some proposed changes he has for Radio Villoux.

*Radio Villoux Announcement Presented by Biko*

Good day, everyone, and thank you for allowing me to take this opportunity to address you. As Mr. Gangster said, I have some ideas regarding the future of Radio Villoux, and I would love the House's feedback on my proposed changes. First and foremost, I believe Radio Villoux should abandon our recently adopted schedule of only hosting two events a month – one on the first Friday of the month and one after the House of Players meetings. I would instead prefer to see Radio Villoux hosted much more frequently by Department Chairmen, Server Heads, Tournament Masters, and Guild Masters requesting Radio Villoux events be hosted after their own events. I think a Radio Villoux event after a Realm of the Mad God dungeon run; after an Osu!, League of Legends or Team Fortress 2 tournament; or to provide complimentary background music to users playing on our Team Fortress 2 server or Minecraft server would be a great idea. I, therefore, strongly encourage the Realm of the Mad God Department Chairman, the honorable Mr. Fulfi; the Osu! Department Chairman, Mr. DuXaaa; the League of Legends Tournament Master, Mr. PoePoe; the League of Legends Department Chairman, Mr. TheRealPancake; the Team Fortress 2 Department Chairman, Mr. Headph; and the Minecraft Department Chairman, Mr. SargentJ5 to begin requesting Radio Villoux events to complement their own department-based events.

Another area I believe our System Press Department needs to focus on more heavily is the System Commercialist division. For too long, Villoux has been ignoring or underutilizing this important division of the System Press Department. I am committed to working with Mr. Gangster and the Chairman Committee to begin hiring System Commercialists to come into the system and stream our tournaments and promote our servers. The first step in achieving this goal is hiring a System Commercialist Manager and I will be making recommendations for that position to Mr. Gangster in the coming days. Once our System Commercialist division is going strong, I feel Radio Villoux would serve as an excellent complement to it. We would have System Commercialists streaming on Twitch and speaking at Radio Villoux simultaneously, which should serve as a great incentive for those watching the stream to join Villoux's Discord Server. Our Radio Villoux DJs could even serve as commentators for the streams in the event the System Commercialists wanted to exclusively focus on their gameplay.

Radio Villoux is inspired by the cross-community achievements made by the Minecraft Department and we seek to replicate those achievements in the System Press Department. I would value the House's insight, especially that of the users whom I listed by name, as to this proposed expanded destiny for Radio Villoux. I seek to transcend Radio Villoux from simply a music-based event twice a month to a thriving and active stream-based and community-driven event in which all Villouxians clamor to participate.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the System Press Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively. Please remember Mr. Gangster has asked for recommendations for new sections and the possibility of a new Counter Strike Department and Mr. Biko has asked for feedback of his proposed changes to Radio Villoux.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the System Press Department, we will now move to the Discord Operation Department announcement. Presenting the Discord Operation Department announcement is the Executive Discord Operator, Mr. Wrench.**

## *Discord Operation Announcement Presented by Wrench*

Good day, everyone. I just have a few quick reminders about Villoux's Discord Server I believe are important to share with you all. I would first like to remind the House that the discussion of private Realm of the Mad God servers is prohibited by the Lluk165 Clause of the Discord Ordinance which prohibits the discussion of exterior communities on Villoux's Discord Server, including private Realm of the Mad God servers. Please bare this in mind and refrain from mentioning any private Realm of the Mad God servers in any public text channels, especially #rotmg\_general. The only Realm of the Mad God servers that should be discussed in public text channels are the production Realm of the Mad God servers and Villoux's previous Realm of the Mad God private servers.

The second point I would like to make is a reminder to any users whom feel overwhelmed by the number of messages they receive from Villoux's Discord Server. Please feel free to mute Discord categories for system-sponsored departments which are not of interest to you. For example, if you do not play Osu! and are uninterested in Villoux's Osu! Department, it is recommended you right-click the Osu! category on Villoux's Discord Server and select "Mute Osu!". This will disable Discord from sending you notifications about any messages posted in any Osu! text channels but will still allow you to read messages if you are interested in doing so. The only text channel you are requested not to mute is #villoux\_announcements under the Villoux Government category.

On the topic of the Villoux Government category, we have introduced a new text channel within said category, #villoux\_information. #villoux\_information is a quick and easy way to find loads of information about the system. It starts with a link to the Discord Ordinance in the event you are interested in reading more about the Discord server's regulations. It also includes links to all of Villoux's social media accounts. Each gaming department is represented in the text channel with links to the departments' respective ordinance, webpage on Villoux's website, and other pertinent information. The Discord Operation Department hopes this channel will prove to be very useful to the many of you whom refer to these documents and links on a regular basis.

Finally, I would like to congratulate the former Discord Operator, Mr. Quarkk on his promotion to Discord Operative Manager. Mr. Quarkk was an excellent Discord Operator and I

have the utmost confidence in him serving as my Discord Operative Manager. Mr. Quarkk's promotion does, however, mean that we currently only have one Discord Operator. I am very interested in hiring additional Discord Operators and have even reached out to some members of the House about becoming a Discord Operator. If you find yourself interested in becoming a Discord Operator to help moderate our Discord server, please send me a direct message after today's meeting. Thank you for your time.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Discord Operation Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Discord Operation Department, we will now conclude the staff announcements portion of today's meeting and move to the closing ceremonies.**

## *Closing Ceremonies Presented by Dr. Baskerville*

My fellow Villouxians, this certainly has been a memorable and efficient House of Players meeting. When the system census results last month revealed Villoux was now at the biggest size since its establishment, I am not entirely certain I was able to grasp that concept, but after hearing about all of the tremendous happenings throughout our system this month, I cannot possibly imagine us being able to achieve all we have done without a force of extremely capable and devoted members of staff. Between weekly Realm of the Mad God dungeon runs, our 3<sup>rd</sup> Osu! tournament, our 1<sup>st</sup> Europe Nordic & East League of Legends tournament, our 44<sup>th</sup> North American League of Legends tournament, our 25<sup>th</sup> Team Fortress 2 tournament, the launch of Villoux's Orange Low-Gravity Crit. Server, the beta test of Villoux Kingdoms, the 96<sup>th</sup> Grand Council meeting, and the 82<sup>nd</sup> House of Players meeting, what a time it is to be a proud Villouxian! The Villoux Grand Council voted to recognize two such proud Villouxians at our meeting earlier today by bestowing honor unto them – the highest recognition and thanks our system can possibly offer. The Realm of the Mad God Department Chairman, the honorable Mr. Fulfi and the Baskerville Advisor Manager, the honorable Mr. Qmen joined the ranks of just fourteen other users out of the hundreds and hundreds of users the system has ever hosted to be recognized with honor. On behalf of the Grand Council, I humbly thank both Mr. Fulfi and Mr. Qmen for their nobility, loyalty, and devotion and hope they forever serve as an inspiration and role model to old and new Villouxians alike. My speeches given to recognize them for honor will be available for public viewing on Villoux's website in the coming days. As I congratulate Mr. Fulfi and Mr. Qmen, I would also like to welcome the newly instated League of Legends Department Chairman, Mr. TheRealPancake and the newly instated Team Fortress 2 Department Chairman, Mr. Headph to

the Grand Council. I believe you will each make a valuable addition to our Grand Council and serve your respective departments well.

Speaking of hard-working members of the system, I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce this month's Friend of Villoux is the Baskerville Advisor Manager, the honorable Mr. Qmen. Mr. Qmen has devoted nearly as much time to the success of our Minecraft server, Villoux Kingdoms, as the Minecraft Department Chairman, Mr. SargentJ5 and me. He has been involved in nearly every aspect of the server from determining class abilities to recommending donation packages to attending every weekly meeting between Mr. Sargent and me to agreeing to serve as an admin on the server. The Grand Council cited Mr. Qmen's devotion to the Minecraft Department as one of the plethora of reasons they decided to bestow him with honor at their meeting earlier today. Honorable mentions for this month include the Osu! Tournament Director, Mr. KingTaiki for his professionalism and helpfulness during the Osu! tournament; the Baskerville Advisor, Mr. Steve for his help with determining the permissions on Villoux Kingdoms; and the Radio Villoux DJ Manager, Mr. Biko for bringing so many of his friends to Villoux Kingdoms. Though it is not customary for me to do so, I would also like to recognize two Grand Council Members whom have been transcending their normal responsibilities to incorporate additional responsibilities onto their plate as well. The Executive System Art Designer, the honorable Mr. Cronus proved himself extremely useful to Mr. SargentJ5 by configuring the permissions for Villoux Kingdoms and the Executive Baskerville Assistant, Ms. Peekatchu provided insurmountable assistance in registering users for our North American League of Legends tournament. Without Mr. Cronus, Villoux Kingdoms permissions may still not be working; and without Ms. Peekatchu, our North American League of Legends tournament would have been much smaller.

Special thanks to the Executive Baskerville Assistant, Ms. Peekatchu; the Baskerville Assistant Manager, Mr. ZorgonBrr; and the Baskerville Assistants, Mr. VClip and Mr. Chaotic22demon for sending the House of Players reminders this month and special thanks to the Executive Discord Operator, Mr. Wrench for moving staff members into the House of Players voice channel. All of these users are yet another example of the excellence that runs throughout all of our staff, which leads me to take this opportunity to thank you – the hard-working members of Villoux's staff that make Villoux a system in which "excellence is your only option".

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please feel free to send me a private message with "question", "comment", or "concern", respectively.

With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 82<sup>nd</sup> meeting of the Villoux House of Players. The Radio Villoux DJ

Manager, Mr. Biko will be hosting a Radio Villoux event in the Radio Villoux voice channel directly after today's meeting, so I hope you will all consider joining us there.