

# Villoux

## House of Players Proceedings







Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 81<sup>st</sup> meeting of the Villoux House of Players on this 18<sup>th</sup> day of May in the year of 2019. Topics of conversation for this meeting will be system census results, department updates, staff announcements, and closing ceremonies. At this time, all text channels will be closed. If you type into a text channel at any time, including #house\_of\_players, you will be moved out of the voice channel, and will be marked absent from this meeting. I would like to further remind all members of the House to mute their microphones. Any voice activity coming from a member's microphone not recognized by the House to speak will result in you being moved out of the channel and being marked as absent from the meeting.

### Baskerville Cabinet

#### **Baskerville Advisors –**

-  Steve
-  Madison
-  Crepim
-  Kiitycat
-  Afecter
-  Spazproof
-  SoulSniper214
-  Phaseout
-  Flogknw


#### **Baskerville Assistants –**

-  Earl554
-  VClip
-  Cat
-  Xx\_IM\_DEAD\_INSIDE\_xX
-  ZorgonBrr
-  Booyakasha

#### **Baskerville Assistant Manager –**

-  Tkhan

**Baskerville Advisor Manager –**

 Qmen


**Executive Baskerville Assistant –**


 Peekatchu

### **Discord Operation Department**

**Discord Operators –**


 sssNoMaDsss

 Ssibren

 Quarkk

**Discord Operative Manager –**

**Executive Discord Operator –**

 Wrench

### **System Art Design Department**

**System Art Designers –**

 Vzilefreak

 Boris\_S

**System Spriters –**

**Osu! Badge Artists –**

**Osu! Badge Manager –**

**System Spriter Manager –**

**System Art Design Manager –**

**Executive System Art Designer –**

 Cronus

### **System Coding Department**

**System Coders –**


 Headph

**System Hosts –**

**System Coding Manager –**

 Neonkeii


**Executive System Coder –**

 Jibram

**System Press Department**

**System Press Officers –**

 LightNRG


 Markojovanovski1

 ClarkeKnight

 Clonus


 Nordg

 TaintedSalvation

 Zuria

**System Commercialists –**

**Radio Villoux DJs –**

 ACrawford69


 VSoup

**System Commercialist Manager –**

**Radio Villoux DJ Manager –**

 Biko

**Misc. Gaming Section Manager –**

 Devtionlark

**System Press Manager –**

 Tunaboi

**Executive System Press Officer –**

 ItzGangsterHD


**TeamSpeak Operation Department**

**TeamSpeak Operators –**


 Ace

 Mazin

 Cardmaster

 Frozen\_Tentacles

 Trekele

**TeamSpeak Operative Manager –**  
 Makkapacca5

**Executive TeamSpeak Operator –**  
 IronRain

### **Realm of the Mad God Department**




**Realm of the Mad God Dungeon Masters –**  
 ZukoTa  
 Blacknite

**Realm of the Mad God Guild Masters –**  
 Crazycat


**Realm of the Mad God Department Chairman –**  
 Fulfi

### **Osu! Department**

**Osu! Tournament Directors –**  
 KingTaiki  
 Tigereyes144  
 Mehslack  
 Diempyl  
 TrepFess

**Osu! Map Poolers –**  
 Phox  
 Kaeldori  
 TheAleboy

**Osu! Map Master –**  
 Lefafel

**Osu! Tournament Masters –**  
 Izzy Mizzy

**Osu! Department Chairman –**  
 DuXaaa



## League of Legends Department

### **League of Legends Tournament Directors –**

*EU Nordic & East:*

-  Dollyy
-  XxXdaniPRO
-  EG Coli
-  TheRealPancake
-  Mrkela

*EU West:*

-  DeadRusher
-  ShingekiBahamut

*Latin America North:*


*North America:*

-  Blustix1
-  BrentMar12345
-  MinouMinouu
-  Thundercloud176
-  LeYamez

*Oceania:*

### **League of Legends Tournament Masters –**

*EU Nordic & East:*

-  MosheTDD

*EU West:*

*North America:*



-  PoePoe

*Oceania:*

### **League of Legends Department Chairman –**


## Team Fortress 2 Department

### **Team Fortress 2 Tournament Directors –**


-  Professional Gibus
-  Doom's Shaft

**Team Fortress 2 Tournament Master –**

**Team Fortress 2 Server Heads –**

 Priest of the Ogelord

**Team Fortress 2 Department Chairman –**


 Angelberry

### **Minecraft Department**

**Minecraft Builders –**

**Minecraft Building Manager –**

**Minecraft Server Heads –**

 Skullslice

**Minecraft Department Chairman –**

 SargentJ5

Excused Absences:

The Baskerville Assistant, Earl554 for Work-Related Issues  
The Baskerville Assistant, VClip for School-Related Issues  
The Baskerville Advisor, Madison for Work-Related Issues  
The Baskerville Advisor, Crepim for Work-Related Issues  
The Baskerville Advisor, Afecter for Work-Related Issues  
The Baskerville Advisor, SoulSniper214 for Personal Issues  
The Baskerville Advisor, Phaseout for Personal Issues  
The Baskerville Assistant Manager, Tkhan for Religious Holiday  
The Baskerville Advisor Manager, Qmen for Vacation  
The Executive Baskerville Assistant, Peekatchu for Personal Issues

The System Art Designer, Vzilefreak for Time Zone Differences  
The System Art Designer, Boris\_S for Time Zone Differences  
The Executive System Art Designer, Cronus for Work-Related Issues

The Executive System Coder, Jibram for Personal Issues

The System Press Officer, Markojovanovski1 for Time Zone Differences  
The Radio Villoux DJ, ACrawford69 for Personal Issues  
The Radio Villoux DJ Manager, Biko for Personal Issues

The TeamSpeak Operator, Ace for Vacation  
The TeamSpeak Operator, Cardmaster for Time Zone Differences  
The TeamSpeak Operator, Mazin for Work-Related Issues  
The TeamSpeak Operator, Frozen\_Tentacles for Time Zone Differences  
The TeamSpeak Operator, Trekele for Work-Related Issues  
The TeamSpeak Operative Manager, Makkapacca5 for Time Zone Differences  
The Executive TeamSpeak Operator, IronRain for Work-Related Issues

The Realm of the Mad God Department Chairman, Fulfi for Personal Issues

The Osu! Tournament Director, TheAleboy for Internet Issues  
The Osu! Map Pooler, Phox for Time Zone Differences  
The Osu! Tournament Master, Izzy Mizzy for Work-Related Issues

The League of Legends Tournament Director, XxXdaniPRO for Time Zone Differences  
The League of Legends Tournament Master, PoePoe for Personal Issues

The Team Fortress 2 Department Chairman, Angelberry for Personal Issues

The Minecraft Department Chairman, SargentJ5 for Personal Issues

Unexcused Absences:

The Baskerville Advisor, Flogknw

The Discord Operator, sssNoMaDsss

The Discord Operator, Quarkk

The System Coding Manager, Neonkeii

The System Press Officer, ClarkeKnight

The System Press Officer, LightNRG

The System Press Officer, Clonus

The System Press Officer, Nordg

The System Press Officer, TaintedSalvation

The Radio Villoux DJ, VSoup

The Realm of the Mad God Dungeon Master, ZukoTa

The Realm of the Mad God Dungeon Master, Blacknite

The Osu! Tournament Director, Mehslack

The Osu! Tournament Director, TrepFess

The Osu! Map Master, Lefafel

The League of Legends Tournament Director, EG Coli

The League of Legends Tournament Director, TheRealPancake

The League of Legends Tournament Director, Mrkela

The League of Legends Tournament Director, DeadRusher

The League of Legends Tournament Director, ShingekiBahamut

The League of Legends Tournament Director, BrentMar12345

The League of Legends Tournament Director, MinoMinouu

The League of Legends Tournament Master, MosheTDD

The Team Fortress 2 Tournament Director, Doom's Shaft



**Transition: We will begin today's meeting with the system census results.**

*System Census Results Presented by Dr. Baskerville*

As I am sure you are all aware, every three months the system holds a system census to survey elements such as the number of users in the system, how diverse the system is in regard to nationalities, and which departments are bringing in the largest amounts of user. The requirements for a user to be defined in the system census, as outlined in the System Census Ordinance in the Villoux Bill of Ordinances, are as follows: "In order for a user to be counted in a department, the user must have been active in Villoux for at least one month prior to the census, must use Villoux's Discord Server or Villoux's TeamSpeak Server, and must not be issued a hiatus or be inactive in the system for excess one month. If a user violates any of the above stated, he/she is ineligible to be counted in the system census." Now that you have a better understanding of the census, I shall proceed with this month's results.

The month of May's results were beyond fantastic! At the time of our last census in January of this year, we had a total of 469 active users. This month, the system has a total of 535 active users, an increase of over sixty-five users! This notable increase is due in large part to the massive and rapid expansion of our Osu! Department, the recruitment efforts of our League of Legends Department, and the robust work of our System Press Department to advertise all of Villoux's services. The largest recorded number of users in Villoux was 525 in September 2016. It is with great excitement I announce Villoux is now larger than it has ever been before!

Specific to each department, the Realm of the Mad God Department remains the system's largest department with a total of 152 active users, a two-user increase from January. The Osu! Department has overtaken the League of Legends Department as the system's second largest department with a total of 145 active users, a 70-user increase from January! The League of Legends Department has become the system's third largest department with a total of 137 active users, the same number it had in January. The Team Fortress 2 Department remains the system's fourth largest department with a total of 25 active users, the same number it had in January. Finally, the Minecraft Department remains the system's fifth largest and therefore smallest department with a total of 18 active users, a two-user decrease from January. There is a total of 58 active users categorized as "non-defined", meaning they belong to no gaming department. This number is down by seven from January. Percentage wise, the Realm of the Mad God Department provides Villoux with 28% of total user base, the Osu! Department provides 27%, the League of Legends Department provides 26%, the Team Fortress 2 Department provides 5%, the Minecraft Department provides 3%, and 11% of users are non-defined.

The system has a total of 535 users from a total of 64 different countries around the globe, including every inhabitable continent on Earth. I would like to take this time to recognize these countries by stating their name and the percentage of Villoux they represent: the United States of America – 47%; the State of Canada – 7%; the Commonwealth of Australia – 5%; the United Kingdom of Great Britain and Northern Ireland and the Republic of North Macedonia – 4%, respectively; the Republic of Poland and the Russian Federation – 3%, respectively; the Federative

Republic of Germany, the Republic of Estonia, the Republic of France, and the Federative Republic of Brazil – 2%, respectively; the Kingdom of Sweden, the Republic of Portugal, the Republic of Indonesia, the Republic of Finland, and the Republic of Singapore – 1%, respectively; the Kingdom of Belgium and the Republic of Hungary – 0.7%, respectively; the Argentine Republic, the Republic of Croatia, the State of Israel, the Republic of Lithuania, the United Mexican States, and the Republic of Viet Nam – 0.6%, respectively; the Republic of Austria, the Republic of Czechia, the Kingdom of Denmark, the Kingdom of the Netherlands, the Commonwealth of New Zealand, the Kingdom of Norway, the Republic of Romania, and the Republic of Korea – 0.4%, respectively; and, finally, the Republic of Bosnia and Herzegovina, the Republic of Serbia, the Republic of Chile, the Republic of Colombia, the Dominican Republic, the Republic of El Salvador, the Republic of Turkey, the Republic of Hong Kong, the Republic of Ireland, the State of Japan, the Kingdom of Jordan, the Republic of Kazakhstan, the Republic of Latvia, the Federation of Malaysia, the Republic of Maldives, the Sultanate of Oman, the Kingdom of Nigeria, the Republic of the Philippines, the Kingdom of Saudi Arabia, the Republic of Slovenia, the Republic of South Africa, the United Arab Emirates, and the Republic of Trinidad and Tobago – 0.2%, respectively.

Before concluding the census results, I would be amiss if I did not thank those members of the House that provided major assistance in recording this month's census, especially the Baskerville Advisor, Mr. Phaseout; the Osu! Department Chairman, Mr. DuXaaa and the entire Osu! Department staff; the Executive System Press Officer, Mr. ItzGangsterHD; and the Executive Baskerville Assistant, Ms. Peekatchu

**Transition: We will begin with the department updates portion of today's meeting beginning with the system's largest department, the Realm of the Mad God Department. Presenting the Realm of the Mad God Department update is the Realm of the Mad God Guild Master, Mr. Crazycat.**

## *Realm of the Mad God Update Presented by Crazycat*

Good day, Villoux House of Players. Our Realm of the Mad God Department Chairman, Mr. Fulfi is unable to join us today due to some family visiting him, so I will be presenting the Realm of the Mad God Department update on his behalf. I will start by saying how excited Mr. Fulfi and I are about remaining Villoux's largest department. The Osu! Department has definitely shown us how quickly they are capable of growing, but Mr. Fulfi and I are going to do everything we can to ensure Realm of the Mad God remains Villoux's largest department by the time of the next system census in September 2019. Mr. Fulfi has been working with our Realm of the Mad God Dungeon Master, M. ZukoTa on ensuring we are hosting weekly dungeon runs and has hired an additional Realm of the Mad God Dungeon Master, Mr. Blacknite to make sure we will have the resources to host a dungeon run each week. The dungeon runs vary from being exclusive to members of the Villoux Guild to being public, so if you prefer not to join the Villoux Guild, you won't have to miss out on the opportunity to run with us. These dungeon runs are a great opportunity to level up your characters and a chance to get some sweet loot, so I hope every member of the House will consider joining us for our next dungeon run, even if you are new to Realm. Information about our weekly dungeon runs is also posted in #villoux\_announcements, so please watch that channel for updates.

The department's guild, the Villoux Guild, is still recovering from last month's purge, but we are making steady progress in growing the guild. We currently have twenty members and are still working to increase that number. As Guild Master of the Villoux Guild, increasing membership is my number one priority. Between working with the System Press Department to make recruitment posts, to advertising the Villoux Guild on public Discord servers, to inviting users in-game, to having our guild members spread word-of-mouth advertising, I am doing everything possible to ensure our membership gets as high as it can, but I am always open to new ideas to increase recruitment. I also hope every member of the House who plays Realm will consider joining the guild if you are not already a member. With that being said, I hereby conclude this month's Realm of the Mad God Department update.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Realm of the Mad God Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Realm of the Mad God Department, we will now move to the system's second largest department, the Osu! Department. Presenting the Osu! Department update is the Osu! Department Chairman, Mr. DuXaaa.**

## *Osu! Update Presented by DuKaava*

Good evening, Villoux House of Players. I would like to start my department update by saying “Wow”! I am so impressed with the Osu! Department’s recent growth and am very proud of the members of my staff and the System Press Department who made this growth possible. Villoux’s Osu! Department is making big waves in the system and it is my absolute privilege to lead the department as Osu! Department Chairman. Registration for Villoux’s 3<sup>rd</sup> Osu! tournament is currently underway. Registrations are submitted via a forums post on the Osu! forms and you can find the link to register in #osu\_announcements if you would like to register yourself. Registration concludes on May 25.

The Osu! Department staff and I had a meeting earlier this month with the right honorable Villoux Chief of Staff, Dr. Baskerville to update several clauses in the Osu! Ordinance, which will change the way this tournament operates from previous tournaments. Though we are ultimately pleased with the previous tournaments’ administration, there are some minor changes my staff and I felt should be made to ensure future tournaments run as smoothly as possible. The first change was to remove the two brackets we had for the tournaments. Rather than having two separate tournaments for group A and group B, we will be hosting one large tournament for all users in the 15K – 50K range. This will ensure there is only one true tournament champion and ensure the tournament champion is truly the best Osu! user Villoux has to offer. We have also shortened the amount of time allotted to play matches in the tournament as previous Osu! tournaments tended to go on for multiple months. The Osu! Ordinance now provides a clear timeline in which all matches must be played. Users who fail to play their assigned matches will have the user with the highest rank automatically advance. We have also decided to only host tournaments every other month rather than every month given we anticipate tournaments to take less time to play. This allows a chance for our Osu! Tournament Directors and Osu! Map Poolers to rest and make changes and preparations for future tournaments. Finally, we will be offering an Osu! community profile badge for the champion of our third tournament. The badge is still being designed, but I am very open to any requests or suggestions from the House with reference to how the badge will look. We currently plan for it to feature Villoux’s system colors of burgundy and silver and include the Villoux logo as well as an indication of for which tournament the badge was awarded. You can find a link to view the Osu! Ordinance, which outlines all tournament regulations, on Villoux’s website at this link – [http://www.villoux.com/uploads/5/9/5/3/59536099/osu\\_ordinance.pdf](http://www.villoux.com/uploads/5/9/5/3/59536099/osu_ordinance.pdf), which I have posted in #house\_of\_players for your convenience. I will conclude my department update by again saying how proud I am of my department and our staff for making so many accomplishments this month. They have truly upheld Villoux’s motto of excellence. Thank you for your time, and I look forward to answering your questions, comments, and concerns.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Osu! Department. If you have a question, comment, or concern, please send me a private message with “question”, “comment”, or “concern”, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Osu! Department, we will now move to the system's third largest department, the League of Legends Department. I will present the League of Legends Department Update.**

## *League of Legends Update Presented by Dr. Baskerville*

The Villoux Grand Council and the former League of Legends Department Chairman, Mr. Danthemanrs agreed it was time for Mr. Dan to leave his position in Villoux and open the chairmanship to another user. Whereas the Grand Council has yet to determine whom will be named Mr. Dan's successor, we are actively working with several members of the League of Legends Department staff to determine the best candidates. As you heard in the system census results, the League of Legends Department experienced neither an increase nor decrease in total user count this month; however, we have had several new users join the department to replace the users whom have left. Many of these new users have accepted staff positions in the League of Legends Department and are amongst those being considered for the chairmanship.

Now, onto the department update. The League of Legends Department hosted its 43<sup>rd</sup> monthly North American League of Legends tournament last evening. The League of Legends Tournament Master for North America, Mr. PoePoe, oversaw the tournament with assistance from the League of Legends Tournament Directors, Mr. Blustix1 and Mr. BrentMar12345. The tournament consisted of three teams, which is one team smaller than the norm, but all users in attendance seemed to have had a very nice team. Team Ahri ultimately emerged victorious from the tournament and the Baskerville Advisor, Mr. Steve was named tournament champion for exuding team spirit by playing Team Ahri's mascot Ahri in every match, treating both his teammates and his opponents with respect and friendliness, and acting graceful in both victory and defeat – truly a model tournament participant. On behalf of the League of Legends Department, the Baskerville Cabinet, and the Villoux House of Players, congratulations, Mr. Steve! Mr. PoePoe asked that I give special thanks to the Executive Baskerville Assistant, Ms. Peekatchu for her assistance in registering users for the tournament. The 44<sup>th</sup> North American League of Legends tournament is scheduled to be hosted on Saturday, June 22 at 6:00 PM CST and it is my genuine hope all members of the House with a League of Legends account at level thirty or above will register for the tournament.

Mr. Dan's departure allows me to begin serving as the acting League of Legends Department Chairman and my first goal as such will be hiring a League of Legends Tournament Master for Europe Nordic and East and a League of Legends Tournament Master for Europe West – two regions for which Villoux certainly has the users to host tournaments. Mr. Dan has allowed the current Tournament Master for EUNE, Mr. MosheTDD, to become inactive; however, I have hired a full staff of five Tournament Directors for EUNE. I will be interviewing the EUNE Tournament Directors I believe have potential to serve as the EUNE Tournament Master and fully expect to have a user in that position by mid-June; hopefully, in time enough to host Villoux's first EUNE tournament. EU West is bit of a different scenario as there are currently only two Tournament Directors for the region and no Tournament Master. The system census brought my attention to several users who play on the EU West server but do not serve in staff for the region,

so I will be interviewing several of them in the coming weeks to determine if any of them have the potential to serve as a Tournament Director or Tournament Master. I hope to have positive news to report to the House on this subject next month.

My prime objective as the acting League of Legends Department Chairman will be to find a user with whom I believe the Grand Council will have the confidence to name as League of Legends Department Chairman. Whereas my first candidates will be the users I hire as the League of Legends Tournament Masters, if any member of the Houses wishes to add their name to the list of those being considered to become the next League of Legends Department Chairman, I ask that you send me a private message detailing such after today's meeting. Whether you play on North America, Europe Nordic and East, or Europe West, Villoux is striving to host an excellent tournament for you to enjoy.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the League of Legends Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the League of Legends Department, we will now move to the system's fourth largest department, the Team Fortress 2 Department. Presenting the Team Fortress 2 Department update is the Team Fortress 2 Server Head, Mr. Priest of the Ogrelord.**

### *Team Fortress 2 Update Presented by Priest of the Ogrelord*

Hello, Villoux House of Players. I will be presenting the Team Fortress 2 Department update on behalf of the Team Fortress 2 Department Chairman, Ms. Angelberry, whom is unable to attend today's meeting due to a scheduling conflict with her work. She asked me to welcome a new member of the TF2 Department, Mr. Doom's Shaft, who will be joining us as a Team Fortress 2 Tournament Director. We expressed our desire to resume hosting monthly TF2 tournaments at last month's House of Players meeting and Mr. Shaft's hiring brings us ever closer to that goal.

Villoux's Team Fortress 2 server, Villoux's Orange Low-Gravity Crit. Server, or "VOLGS", is currently updated and ready to play on thanks to the new System Coder, Mr. Headph. On behalf of the Team Fortress 2 Department and the System Coding Department, I would like to thank Mr. Headph for updating the server. Mr. Headph; the Baskerville Assistant, Mr. Xx\_IM\_DEAD\_INSIDExX; and the Executive Discord Operator, Mr. Wrench were playing on the server last night and I anticipate they will be playing on the server again today after the House of Players meeting with me. I encourage all members of the House to join us for a great time on the server. The IP to the server can be found on the server's webpage on Villoux's website, which I will link in #house\_of\_players - <http://www.villoux.com/villouxs-orange-low-gravity-crit-server.html>. Thank you for your time and I hope to see many of you on the server after today's meeting.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Team Fortress 2 Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Team Fortress 2 Department, we will now move to the system's fourth smallest department, the Minecraft Department. Presenting the Minecraft Department update is the Minecraft Server Head, Mr. Skullslice.**

## *Minecraft Update Presented by Skullslice*

Good day, everyone. My name is Skullslice and I am happy to be joining you as the new Minecraft Server Head of Villoux's towny Minecraft server, Villoux Kingdoms. I have previously served as a Minecraft Server Head and as the Minecraft Department Chairman, so I hope my staff experience in Villoux will prove to be a very valuable asset to our Minecraft Department. The Minecraft Department Chairman, Mr. SargentJ5 is unable to attend today's meeting due to a work scheduling conflict, so I will be presenting the department update in his place.

Mr. Sargent said Villoux Kingdoms has already benefited by my serving as the Server Head as he now believes we will be able to skip the beta testing period of the server release and move to a full release of the server in just under two weeks since I have taken on much of the building that was distracting him from ensuring all of the server files are perfectly coded. We plan on launching the server in the most current version of Minecraft and a premium Minecraft account will be required to connect to the server. We will post release information in #villoux\_ announcements as it becomes available. I would very much like to take the opportunity of this House of Players meeting to discuss what Villoux's staff would like to see from our Minecraft server. Tell me about your expectations, any recommendations you may have, and any concerns you foresee. I look forward to hearing from you all.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the Minecraft Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the Minecraft Department, we will now conclude the department updates portion of today's meeting and move to the staff announcements. Presenting the System Press Department announcement is the Executive System Press Officer, Mr. ItzGangsterHD.**

## *System Press Announcement Presented by ItzGangster.HD*

Good day, Villoux House of Players. The first item I would like to discuss is Radio Villoux. We discussed Radio Villoux at last month's House of Players meeting, especially the low attendance at past Radio Villoux events, and it was determined Villoux is simply not interested in having weekly Radio Villoux events. I have worked with the Radio Villoux DJ Manager, Mr. Biko and the right honorable Villoux Chief of Staff, Dr. Baskerville to amend the Radio Villoux Ordinance to only host Radio Villoux events on the first Friday of each month and after system-sponsored events at the master of ceremony for the event's request. For example, Dr. Baskerville has requested we host Radio Villoux after today's House of Players meeting, so Radio Villoux will be live for the next hour or so in the Radio Villoux voice channel on Villoux's Discord Server directly after today's House meeting. Department Chairmen and other members of staff can similarly request Radio Villoux go live for users after their events, too. Mr. Biko and I hope this change will increase attendance at Radio Villoux by already having users connected to voice channels on the Discord server thereby making it easier to convince them to join us for fun at Radio Villoux. Speaking of which, I hope each member of the House will join us after today's meeting for the Radio Villoux event.

The second topic I would like to discuss is the misc. gaming section. We are currently only sponsoring one section, Runescape, led by the Realm of the Mad God Guild Master, Mr. Crazycat. The Misc. Gaming Section Manager, Mr. Deviationlark has noticed a handful of Villoux users are interested in playing Runescape, but none of them seem to want to consolidate into a singular Runescape guild or even agree upon whether they want to play old Runescape or new Runescape. Mr. Deviatonlark is going to be working with Mr. Crazycat to consolidate Villoux's interest in the Runescape section and they will then begin working with the System Press Department to advertise Villoux's Runescape section outside of Villoux. As always, if you have any ideas for games you would like to see sponsored, please feel free to discuss them at the meeting or send a private message to Mr. Deviationlark after today's meeting.

The final topic I will discuss is congratulating Mr. Tunaboi on his promotion to System Press Manager. Mr. Tunaboi was recognized as last month's Friend of Villoux, which inspired me to offer him a promotion for his reliable service to my department. Congratulations, Mr. Tunaboi, and I look very forward to working closely with you. I will conclude by thanking the House for your time and wishing you a good evening.

**Transition: We will now open the floor to any questions, comments, or concerns in regard to the System Press Department. If you have a question, comment, or concern, please send me a private message with "question", "comment", or "concern", respectively.**

**Transition: Seeing as there appear to be no further questions, comments, or concerns in regard to the System Press Department, we will now conclude the staff announcements portion of today's meeting and move to the closing ceremonies.**



## *Closing Ceremonies Presented by Dr. Baskerville*

As I said in the reading of the system census results, Villoux is now larger than it has ever been. This is truly a major milestone in the system's nearly ten years of existence and I am so proud to share in it with all of you. Without the work of every member of staff at today's meeting, I have no doubt this record growth would not be possible. From the bottom of my heart, thank you to each and every one of you for helping grow this community which we all love.

Speaking of hard-working members of the system, I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce this month's Friend of Villoux is the Osu! Map Master, Mr. Lefafel. Mr. Lefafel provided invaluable insights at the Osu! Department's staff meeting regarding updating the Osu! Ordinance and has worked diligently with the Osu! Map Poolers to ensure the map selection for this month's Osu! tournament is as excellent as it can be. Honorable mentions for this month include the Baskerville Assistant, Mr. Xx\_IM\_DEAD\_INSIDExX; the Baskerville Advisor, Mr. Phaseout; the Baskerville Advisor, Mr. Steve; and the Baskerville Advisor Manager, Mr. Qmen

Special thanks to the Baskerville Assistant, Mr. ZorgonBrr and the Baskerville Assistant, Ms. Booyakasha for sending the House of Players reminders this month and special thanks to the Executive Discord Operator, Mr. Wrench for moving staff members into the House of Players voice channel. All of these users are yet another example of the excellence that runs throughout all of our staff, which leads me to take this opportunity to thank you – the hard-working members of Villoux's staff that make Villoux a system in which "excellence is your only option".

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please feel free to send me a private message with "question", "comment", or "concern", respectively.

With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 81<sup>st</sup> meeting of the Villoux House of Players. The Radio Villoux DJ Manager, Mr. Biko will be hosting a Radio Villoux event in the Radio Villoux voice channel directly after today's meeting, so I hope you will all consider joining us there.