

Villoux Server System

House of Players Proceedings

Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 63rd meeting of the Villoux House of Players on this 23rd day of September in the year of 2017. Topics of conversation for this meeting will be: System Census Results, Department Updates, and Staff Announcements. At this time, the House of Players channel chat will be closed. If you type into this channel at any time, you will be moved out of the channel, and will be marked absent from this meeting.

----- Baskerville Cabinet -----

Baskerville Advisors –

Steve
Crepim
Nexe
Kiittycat
Afecter
SoulSniper214

Baskerville Assistants –

KingKazma
Earl554
SpodlNodl
VClip

Baskerville Assistant Manager –

Shortylyon

Baskerville Advisor Manager –

DeaFikka

Executive Baskerville Assistant –

Spazproof

Villoux Chief of Staff –

Dr. Baskerville

----- Discord Operation Department -----

Discord Operators –

Discord Operative Manager –
Purehearts

Executive Discord Operator –
Cronus

----- System Art Design Department -----

System Art Designers –
Armazard
Vzilefreak

System Spriters –

System Sprite Manager –

System Art Design Manager –

Executive System Art Designer –
sssNoMaDsss

----- System Coding Department -----

System Coders –

System Host –

Villoux’s Realm Developers –

Villoux’s Realm Developer Manager –

System Coding Manager –

Executive System Coder –
Jibram

----- System Press Department -----

System Press Officers –
VenomFilms
DasCoolGam

System Commercialists –

Radio Villoux DJs –

Skullslice

System Commercialist Manager –

Radio Villoux DJ Manager –

Solvausta

Press Manager –

Executive Press Officer –

IronRain

----- TeamSpeak Operation Department -----

TeamSpeak Operators –

Makkapacca5

Weemee

Tryndemere

Operative Manager –

Executive TeamSpeak Operator –

Ace

----- League of Legends Department -----

League of Legends Tournament Directors-

EU West:

DeadRusher

Johni

North America:

DagsonB

Oceanic:

League of Legends Tournament Masters –

EU West:

North America:

Oceanic:

League of Legends Department Chairman-

Fredrik

----- Realm of the Mad God Department -----

Realm of the Mad God Dungeon Master –

Europe:

Nachoboyy

North America:

Krpytonite

Oceania:

Villoux's Realm:

Realm of the Mad God Guild Masters –

Realm of the Mad God Server Heads –

Herorider

Realm of the Mad God Department Chairman –

HK

----- Counter Strike Department -----

Counter Strike Tournament Directors -

Europe:

FORUM

North America:

Einstein

Oceanic:

Counter Strike Masters –

European:

BUHTLA

North American:

Oceanic:

Counter Strike Server Heads -

Fried Hashbrowns

Counter Strike Department Chairman -

Aroxin

Excused Absences:

Unexcused Absences:

System Census Results as Read by Dr. Baskerville

Good evening my fellow House of Players members. May I be the first to greet you to this evening's meeting and waste no time n getting started with our System Census Results. As I am sure you are all aware, every three months the system holds a system census to survey elements such as the number of users in the system, how diverse the system is in regard to nationality, and which departments are bringing in the largest amounts of user. The requirements for a user to be defined in the system census, as outlined by the System Census Ordinance in the Villoux Bill of Ordinances, are as follows: "In order for a user to be counted in a department, the user must have been active in Villoux for at least one month prior to the census, must use the Villoux TeamSpeak server or Discord server regularly, and must not be issued a hiatus or be inactive in the system for excess one month. If a user violates any of the above stated, he/she is ineligible to be counted in the system census." Now that you have a better understanding of the census, I shall proceed with this month's results.

The month of September's results saw a slight decrease in users from May 2017's 338 users to the current 302. The majority of this loss is from the Realm of the Mad God Department with a slight contribution from the Counter Strike Department. As we finalize the final census of the year, I would like to take a moment to reflect on the other census from this year. 2017 has not been a particularly good one for the system in regard to user base since each month has seen a decrease in user base from the last one. In January of 2017, the system had a total of 403 active users, 338 in May, and 302 this month, meaning that over the course of the year, the system has lost about 100 users. At this same time in 2016, Villoux was at its largest user count ever with an active user count of 525. The primary factor behind this nearly 200 user decrease in a year is our private Realm of the Mad God server, Villoux's Realm, which brought in a huge portion of users to the system. Since September of 2016, the private server has not been doing nearly as well, and has, in fact, been down for the majority of this time. I will speak more on this shortly, but before I do, I would like to commend the League of Legends Department Chairman, Mr. Fredrik for being the only member of the Chairman Committee able to report an increase in user activity from his department this month.

Specific to each department, the League of Legends Department had a total of 121 users, which is a miniscule increase from its status in May of 120 users. Several North American users have been lost to this department due to our inability to host monthly events in that region, but the League of Legends Department Chairman, Mr. Fredrik has been doing a good job at hosting European tournaments that have managed to bring in other new users to help make-up for the loss of North Americans. The League of Legends Department will also retain its status as the system's largest department. The Realm of the Mad God Department had a total of 107 users, which is an eleven user decrease from May's 118 users. It is currently in its smallest state since January of 2015 and is down nearly 200 users from September of 2016's 302 active users. As I stated, the main reason for the department's massive growth in 2016 was the successfulness of Villoux's Realm. I will speak more about how the department plans to receptive that user base and regrow itself in the Realm Department's department update. The Counter Strike Department had a total of 48 active users, which is a slight decrease from May's 54 users and places the department at the same number of active users that it had in January of this year. There was a total of 26 users that

were undefined, meaning that they only use Villoux for our misc. gaming spacer. Percentage wise, the League of Legends Department provides 40% of total user base, the Realm of the Mad God Department provides 35%, the Counter Strike Department provides 16%, and 9% of users are non-defined. These percentages are nearly identical to those from the May 2017 census with the major difference being a slight increase in League of Legend's total percentage and a decrease in the non-defined's total percentage.

The system had a total of 302 users from a total of 40 different countries around the globe, including every continent except for Antarctica. I would like to take this time to recognize those countries by stating their name and the percentage of Villoux that they represent: the United States of America – 43%, the Commonwealth of Australia – 9%, the Republic of Portugal and the Republic of Finland – 5%, respectively, the State of Canada, the Republic of Estonia, and the United Kingdom of Great Britain and Northern Ireland – 4%, respectively, the Republic of Poland, the Italian Republic, and the Federative Republic of Brazil – 2%, respectively, the Federal Republic of Germany, the Kingdom of Sweden, the Republic of Croatia, the Republic of Lithuania, the Kingdom of the Netherlands, and the Kingdom of Norway – 1%, respectively, the Kingdom of Belgium, the Republic of Bosnia and Herzegovina, the State of Israel, the Republic of Latvia, and the Republic of the Philippines – 0.6%, respectively, and the Republic of Austria, the Kingdom of Bahrain, the Republic of Ukraine, the Kingdom of Denmark, the Republic of France, the Hellenic Republic of Greece, the Republic of Ireland, the State of Japan, the United Mexican States, the Republic of Montenegro, the Sultanate of Oman, the Kingdom of Nigeria, the Republic of Serbia, the Republic of Korea, the Swiss Confederation, the United Arab Emirates, and the Dominican Republic – 0.3%, respectively.

Before concluding the census results, I would be amiss if I did not thank those members of the House that provided major assistance in recording this month's census, especially the Executive System Press Officer Mr. IronRain, the Baskerville Advisor Sen. Crepim, and the users and former House members, Mr. Frozen_Tentacles and Mr. tAoE_Cub. I would also like to congratulate Mr. Fredrik and his staff on their department's growth.

Transition: We will now move to the Department Updates portion of tonight's meeting. Rather than having each Chairmen read their reports individually, I will be presenting each Department Update.

League of Legends Update as Read by Dr. Baskerville

As aforementioned, the League of Legends Department Chairman, Mr. Fredrik's administration of his department has thus far been marked with success. Aside from increasing his department's user base, he has also successfully established the monthly tradition of hosting EU West tournaments. Though he was unable to host one this month due to his staff and department member's busy schedules, he looks forward to hosting one again this upcoming month. A recurring topic we will be discussing this evening is the launch of Villoux's Discord server and the expectations for each department on Villoux. Mr. Fredrik and I have already met with most of his teams' team captains and explained the launch of Villoux's Discord server to them. None of them have expressed much interest in changing from TeamSpeak to Discord, which is perfectly alright. Rather than relying on his TeamSpeak users to populate his Discord category, Mr. Fredrik will begin posting the link to Villoux's Discord server on all of his in-game matches as well as having his Tournament Directors do the same. This will be a trend that transcends just the EU West server as he will be relying on his North American staff to do the same. I have personally done this in some of my matches and am happy to report very positive results. Not only did several of my teammates join Villoux's Discord server, they also stayed on the server after the matches to either play more with each other or find other Villouxians to play with. I expect any of you that try this method will have the same result, so Mr. Fredrik and I both encourage you to share Villoux's Discord server link with your team when you are in your next match. In summary, Mr. Fredrik's main goals for the next month will be successfully hosting his fourth EU West tournament and expanding his department on Discord.

Transition: We will now open the floor to any questions, comments, or concerns per regards the League of Legends Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.

Seeing as there appear to be no further questions, comments, or concerns per regards the League of Legends Department, we will now move to the system's second largest department, the Realm of the Mad God Department.

Realm of the Mad God Update as Read by Dr. Baskerville

I neglected to mention earlier that our Realm of the Mad God Department had a new Department Chairman appointed earlier this evening. The former TeamSpeak Operator, Mr. HK has been named the new Realm of the Mad God Department Chairman after serving in the capacity of TeamSpeak Operator for the past three months. Mr. HK is a very well-respected member of both the Villoux and greater Realm of the Mad God community, he is an active streamer with a loyal following on Twitch, and he understands the game's mechanics very well since he has been playing it for several years. All of these traits culminate to make what I hope to be a very successful Department Chairman. Mr. HK's predecessor, Mr. Orcrypt, was removed from his position by the Grand Council due to his very limited availability. Mr. Orcrypt's family frequently traveled across the globe due to their work and oftentimes would end up in places with unstable or no Internet connectivity, greatly limiting Mr. Orcrypt's ability to perform his responsibilities. It is because of this that I requested the Grand Council demote him from his positions, but we all certainly wish him the best and hope that he will remain an active member in the Villoux community and politics. Without having an active Department Chairman, the Realm of the Mad God Department has suffered greatly, which was evident by its poor system census results. The department currently sponsors no guilds, which is its largest issue. Since the rise in popularity of Discord, most in-game guilds have created their own Discord server rather than seek to be affiliated with larger ones. Mr. HK plans on campaigning to several guilds to explain to them the great benefits of being a member of a community such as Villoux rather than operating alone. Chiefly, Mr. HK will explain the usefulness of our System Press Department in advertising the guild for promotions, exclusive and first access to Realm Department events such as dungeon runs, the ability for the system to mediate any in-game disputes since these are often the downfall of even successful guilds, and Villoux's wide community outside of just Realm of the Mad God. As can be seen, Villoux provides several benefits to any guild that is a member of it, and I believe Mr. HK will do a fine job explaining this case to potential Guild Masters. Aside from guild recruitment, Mr. HK is also very interested in reviving the monthly dungeon runs that his department hosted. Rather than doing dungeon runs sponsored by the system once a month, Mr. HK would like to increase this to two or three dungeon runs a month and is confident that the use of Discord will greatly increase the number of users participating in the runs. Mr. HK's final pressing goal will, of course, be the restoration of our private Realm of the Mad God server, Villoux's Realm. As mentioned at our last House of Players meeting, the system is currently working the server's initial developer and former Realm of the Mad God Department Chairman, Mr. Silent on bringing the server back online. Mr. Silent and Mr. Orcrypt were often unable to meet with one another given Mr. Orcrypt's time zone, but since Mr. Silent and Mr. HK both live in Europe, it is our hope that Mr. HK will be able to meet with Mr. Silent and expedite the amount of time it is taking him to bring the server back online. With that being said, I do conclude our Realm of the Mad God Department Update.

Transition: We will now open the floor to any questions, comments, or concerns per regards the Realm of the Mad God. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.

Seeing as there appear to be no further questions, comments, or concerns per regards the Realm of the Mad God Department, we will now move to the system's third largest department, the Counter Strike Department.

Counter Strike Update as Read by Dr. Baskerville

Though not as active as our other two departments, our Counter Strike Department is continuing its strive to grow into one of the more popular departments. The Counter Strike Department Chairman, Mr. Aroxin has taken the first month of his appointment to Chairman to familiarize himself with his department and the user's in his department's desires. The goal at the forefront of Mr. Aroxin's mind has been to establish a European Counter Strike tournament. Mr. Aroxin has spoken to several team captains and users in the European Counter Strike section and is currently caught between hosting individual-based tournaments, such as what the League of Legends Department hosts, or team-based tournaments, such as what his predecessor Mr. DeaFikka wanted for the department. Mr. Aroxin's mindset is that the ultimate purpose of the tournaments should be to facilitate a fun and enjoyable environment through which members of Villoux's community work together and thereby get to know one another by playing in the tournaments, however it seems that the slight majority of his department is solely interested in team-based tournaments to help train their teams. It may be possible to eventually host both of these types of tournaments, but Mr. Aroxin believes it would be too much of an undertaking to do both for now, so he will decide which one his department will host by the end of next week and announce the date for it then. Though he was unable to join us tonight due to time zone differences, Mr. Aroxin would appreciate the insight of the House of Players on this matter, which I will personally relay to him.

Mr. Aroxin's secondary focus has been Villoux's Counter Strike server, the Surfing Server. Under Mr. DeaFikka, the server was never able to find a competent Server Head to launch and administrate the server, and Mr. Aroxin is afraid that he has been experiencing the same issue. Given Mr. Aroxin's time zone difference with the current Server Head of the Surfing Server, Mr. Fried Hashbrowns as well as Mr. Aroxin's prioritization of the tournaments, he has been unable to meet with Mr. Hashbrowns. Once Mr. Aroxin establishes his tournaments, he plans on devoting more time to the launch of Villoux's Surfing Server.

Other than the tournaments and the server, Mr. Aroxin's department has seen decent activity on Villoux's Discord server. Counter Strike users have been chatting with one another in the Counter Strike text channel and several old Villouxians who no longer use TeamSpeak have returned to the system via Discord to express their interest in helping the department. Mr. Aroxin will heed Mr. Fredrik's advice in regard to posting a link to the Discord server in his matches and hopes to see similar success in doing so to that of the League of Legends Department.

Transition: We will now open the floor to any questions, comments, or concerns per regards the Counter Strike Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.

Seeing as there appear to be no further questions, comments, or concerns per regards the Counter Strike Department, we will now conclude the department updates portion of this afternoon's meeting and move to the staff announcements.

Discord Announcement as Read by Dr. Baskerville

As I am sure all of you are aware, Villoux has been operating a Discord server over the course of the past month. The month of September was used for our Discord Operation Department to test the server's permissions and roles and organize the text and voice channels for maximum utilization. After a long month of hard work, our Executive System Discord Operator, Mr. Cronus is now confident that the server is ready for a full public release. At the beginning of October, Villoux's Discord server will begin to be advertised as public by our System Press Department, the Discord Ordinance will become available on Villoux's website, and applications for Discord Operator will begin being accepted. Mr. Cronus and his Discord Operative Manager, Mr. Purehearts encourage any member of the House that is interested in providing assistance in the administration of our Discord server to study the Discord Ordinance once it becomes publically viewable and apply for one of the fifteen positions available for Discord Operator. Mr. Cronus is also happy to report that the Discord server has seen around 100 Villouxians utilize it within the past month of beta testing. Several of these users have been former Villouxians that stopped using TeamSpeak and were delighted to hear that the system was expanding into Discord. Mr. Cronus will continue to reach out to former Villoux users that are known to use Discord and hopes that more of them join us there. On a final note, Mr. Cronus requests that since this next week will be the last week of beta testing for the Discord server, all users on the server do whatever they can to try to find errors with the roles or channels to help ensure that everything is working completely smoothly for the public release. If you come across any of such issues, please email Mr. Cronus at cronus@villoux.com

Transition: We will now open the floor to any questions, comments, or concerns per regard the Discord Operation Department. If you have a question, comment, or concern, please send me a private message with question, comment, or concern, respectively.

Seeing as there appear to be no further questions, comments, or concerns per regards the development of sections, we will end the staff announcements portion of this afternoon's meeting and move to the closing ceremonies.

Closing Ceremonies as Read by Dr. Baskerville

Good evening, Villoux House of Players. Before I begin my Closing Ceremonies this evening, I would like to take this time to announce the launch of Villoux's newest system staff department, the System Art Design Department. Previously a subsidiary of the System Press Department, the System Art Design division was responsible for all of Villoux's TeamSpeak server banners and badges, Discord icons, website graphics, sprite work, Grand Council portraits, and social media graphics. The only reason System Art Design was not made into its own department at the time of its establishment was because of the Grand Council's uncertainty of the division's longevity. After providing Villoux with years and years of wonderful artistic contributions, the Grand Council decided that was far past time to reward System Art Design with its own department. The Grand Council has appointed the former TeamSpeak Operative Manager, Mr. sssNoMaDsss to join the Grand Council as the Executive System Art Designer, posing him to be the leader of the new department. Mr. NoMaD plans to continue all the work of the System Art Design division as well as expand the number of art throughout the system and improve the amount of time it takes for the system to have said art. The Grand Council and I have full confidence in Mr. NoMaD's ability to achieve these goals and wish him and his department the best of luck. Speaking of well-wishes, I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce that this month's Friend of Villoux is the System Art Designer, Sen. Armazard. Sen. Armazard has been responsibility of the majority of our TeamSpeak server's most recent banners as well as our new website graphics. He completes his work in a professional and timely manner whenever he is called upon to do so and never fails to amaze me with his artistic inclinations. This leads me to take this opportunity to thank you – the hard-working members of Villoux's staff that make Villoux a system in which "excellence is your only option".

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please feel free to send me a private message with "question", "comment", or "concern", respectively.

With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 63rd meeting of the Villoux House of Players. Please return to your appropriate channels.