

Villoux Server System

House of Players Proceedings

Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 62nd meeting of the Villoux House of Players on this 26th day of August in the year of 2017. Topics of conversation for this meeting will be: Discord Announcement, Department Updates, System Press Announcement, and Closing Ceremonies. At this time, the House of Players channel chat will be closed. If you type into this channel at any time, you will be moved out of the channel, and will be marked absent from this meeting.

----- Baskerville Cabinet -----

Baskerville Advisors -

Steve
Crepim
Nexe
Kiitycat
SoulSniper214
DeaFikka

Baskerville Assistants -

KingKazma
Earl554
SpodlNodl
Shortylyons

Baskerville Assistant Manager -

Baskerville Advisor Manager -
COLDHEARTS

Executive Baskerville Assistant -
Spazproof

Villoux Chief of Staff -
Dr. Baskerville

----- Discord Operation Department -----

Discord Operators -

Discord Operative Manager -

Executive Discord Operator -

Cronus

----- System Coding Department -----

System Coders -

System Host -

Villoux's Realm Developers -

Villoux's Realm Developer Manager -

Coding Manager -

Executive System Coder -

Jibram

----- System Press Department -----

System Press Officers -

VenomFilms

Trollmyster

FXZMAN

DasCoolGam

Art Designers -

Armazard

Vzilefreak

Commercialists -

Radio Villoux DJs -

Skullslice

Art Designer Manager -

Commercialist Manager -

Radio Villoux DJ Manager -

Solvausta

System Press Manager -

Executive Press Officer -
IronRain

----- TeamSpeak Operation Department -----

TeamSpeak Operators -
Makkapacca5
Weemee
HK
Tryndemere

TeamSpeak Operative Manager -
sssNoMaDsss

Executive TeamSpeak Operator -
Ace

----- League of Legends Department -----

League of Legends Tournament Directors -
EU West:
DeadRusher
Johni

North America:
DagsonB

Oceanic:

League of Legends Tournament Masters -
EU West:

North America:

Oceanic:

League of Legends Department Chairman -
Fredrik

----- Realm of the Mad God Department -----

Realm of the Mad God Dungeon Masters -
European:
Nachoboyy

North American:

Krpytonite

Oceanic:

Villoux's Realm:

Realm of the Mad God Guild Masters -

Esuma

Tupupulala

Realm of the Mad God Server Heads -

Herorider

Realm of the Mad God Department Chairman -

Orcrypt

----- Counter Strike Department -----

Counter Strike Tournament Directors -

Europe:

FORUM

North America:

Einstein

Oceanic:

Counter Strike Masters -

European:

BUHTLA

North American:

Oceanic:

Counter Strike Server Heads -

Fried Hashbrowns

Counter Strike Department Chairman -

Aroxin

Excused Absences:

The Baskerville Advisor, Crepim for Time Zone Differences
The Baskerville Advisor, Kiitycat for Time Zone Differences
The Baskerville Advisor, DeaFikka for Time Zone Differences
The Baskerville Assistant, SpodlNodl for Time Zone Differences
The Executive Baskerville Assistant, Spazproof for Time Zone Differences

The Executive System Coder, Jibram for Time Zone Differences

The System Art Designer, Armazard for Time Zone Differences
The System Art Designer, Vzilefreak for Time Zone Differences

The TeamSpeak Operator, Tryndemere for Personal Issues
The TeamSpeak Operator, HK for Time Zone Differences
The TeamSpeak Operative Manager, sssNoMaDSss for Personal Issues
The Executive TeamSpeak Operator, Ace for Time Zone Differences

The League of Legends Tournament Director, Johni for Time Zone Differences

The Realm of the Mad God Dungeon Master, Nachoboyy for Time Zone Differences
The Realm of the Mad God Guild Master, Esuma for Time Zone Differences
The Realm of the Mad God Guild Master Tupupulala for Time Zone Differences
The Realm of the Mad God Server Head, Herorider for Time Zone Differences
The Realm of the Mad God Department Chairman, Orcrypt for Time Zone Differences

The Counter Strike Tournament Director, F0RUM for Time Zone Differences
The Counter Strike Tournament Master, BUHTLA for Time Zone Differences

Unexcused Absences:

The Baskerville Advisor, Steve

The System Press Officer, Trollmyster

The System Press Officer, FXZMAN

The Radio Villoux DJ, Skullslice

The Radio Villoux DJ Manager, Solvausta

The TeamSpeak Operator, Makkapacca5

The League of Legends Tournament Director, DagsonB

The Realm of the Mad God Dungeon Master, Kryptonite

The Counter Strike Tournament Director, Einstein

Discord Announcement as Read by Dr. Baskerville

Good evening, Villoux House of Players. Our meeting tonight will take a different approach to the standard House of Players meeting in that rather than having multiple speakers, I will be the sole presenter in order to conserve time and prioritize what will be a large announcement for the future of our system. As many of you know, Villoux has relied on TeamSpeak to be our base of communications since 2011. The application itself is among the best, if not the best, when it comes to public VoIP programs. It has stood the test of time on many accounts outliving or dwarfing its greatest competitors, such as Mumble, Ventrillo, CurseChat, and many more. It provides far better organization than can be achieved through Skype or oooVoo, and it has superior programming than newer, limited VoIPs like Discord. Despite all of these facts, the general public for the games which Villoux sponsors have shown a clear shift in preference from TeamSpeak to Discord. This is evident in the decreasing amount of TeamSpeak traffic on Villoux's own TeamSpeak server. Whereas it is the universal sentiment of all Grand Council Members that TeamSpeak is a far superior, more developed, easier to use, and overall better program than Discord, we realize that our opinion is not the sole factor that should drive Villoux into the future. It is Villoux's ability to modernize and adapt to the ever-changing world that has kept us alive as a strong community for the past seven and a half years. It is clear that the users playing our games prefer to communicate via Discord, and, as such, it is only logical that Villoux announces the launch of our own Discord server. This will be the first time in the system's history that we have sponsored two channels of communication at the same time, but it will not be the first time that we have changed our means of communication. When we were founded in 2010, we operated via IRC – simple chatrooms that allowed us to manage the affairs of the system. It became evident to us that this situation was not optimal, so we moved to VoIP and TeamSpeak. Now in 2017, we realize that the VoIP of our choice is no longer the most optimal candidate, ergo our decision to launch a Discord server. Not unlike what happened in 2011, the Grand Council has identified a way to make the system function more successfully, however, before I continue with the explanation of Discord's integration into the system, I would first like to explain what will become of our TeamSpeak server.

As stated, TeamSpeak is the clear preference for all Grand Council members, and the application's ability to display channel descriptions, IP addresses, and several more functions that Discord lacks makes us unable to leave the server altogether. Villoux's TeamSpeak server will continue to operate exactly as it does now and the TeamSpeak Ordinance and the TeamSpeak Operation Department will remain unaffected by the launch of Discord. TeamSpeak will continue to be considered Villoux's "base of operations" and, as such, all official government meetings, such as the House of Players and Grand Council meetings, will continue to occur on TeamSpeak. The System Press Department will continue to advertise Villoux's TeamSpeak server, and Villoux's other servers, such as Villoux's Realm and the Villoux Surfing Server, will continue to offer exclusive rewards to their users for using TeamSpeak. Furthermore, all users on Villoux's Discord server will be encouraged to also stay active on Villoux's TeamSpeak server, as most events in the system, such as the Realm of the Mad God dungeon runs and League of Legends and Counter Strike tournaments, will occur here. With so much staying the same in Villoux, you may find yourself asking what purpose the Villoux Discord server will serve if the TeamSpeak server

continues to perform all of these functions, which brings me to my next talking point – the Discord server itself.

Villoux's Discord server's goals are twofold. Firstly, we aim to recapture the many users our TeamSpeak server has lost in the past months from people that have stopped using TeamSpeak. There have been dozens of users that have left Villoux not because of dissatisfaction with the system, but because they simply no longer use TeamSpeak. The Department Chairmen and I will be reaching out to several of these users and inviting them to join Villoux once again. We hope that from amongst them we will find several new staff hires and loyal Villouxians that will do what they can to ensure the success of their community. The second goal is to attract new users – users that have ignored Villoux's posts about a TeamSpeak server or simply never knew that Villoux existed. We wish to show as many people as possible the excellence of our system and encourage them to join us in our expansion. The way we plan on captivating them is through the same methods we have relied on since our establishment – a welcoming and friendly community, a just and professional administrative branch, lucrative events in-game, a secure and reliable place for communicating, respectable and attentive leaders, and the assurance that every user's voice is able to be heard. If we are to successfully illustrate these traits, there is no doubt in my mind that our Discord server will grow to be as prosperous as our TeamSpeak server.

With the assistance of my fellow Grand Council Members, the Villoux Discord server is online and mostly operational. With all new launches from the system, we prefer to have a Villoux beta testing period in which only Villoux users are allowed to use the server and report any errors, glitches, or recommendations they may have. This will be the case with Villoux's Discord server. After we conclude our meeting this evening, I will post the link to Villoux's Discord server and invite all members of the House to join me there and begin testing it. If you come across anything that is not working properly, realize you have permissions you should not have, or have any recommendations, please send them to me via email. Once connected to the Discord server, please message me there and I will reward you with Discord's equivalent to a badge on TeamSpeak. Our Discord server will also offer team and guild channels for those users eligible to receive them. The requirements to each are the same as they are on TeamSpeak. It should be noted that if you already have a team or guild channel on TeamSpeak, you will need to apply for one separately on Discord. The Discord and TeamSpeak group channels will be administrated individually.

Also like our TeamSpeak server, the Discord server will be overseen by a Discord Operation Department. The department will have ten positions for Discord Operators, one position for a Discord Operative Manager, and will be led by the Executive Discord Operator. Being an executive position, the Executive Discord Operator will also serve as a member of Villoux's Grand Council. The user given the honor of serving as Villoux's first Executive Discord Operator has previously served the Grand Council as the Executive Baskerville Assistant, Executive System Coder, and Executive System Press Officer, amongst many other junior and senior staff positions. On behalf of the Grand Council which he now serves, I would like to congratulate the honorable Mr. Cronus on his new position. Mr. Cronus will be singularly operating the Discord server with minor assistance from the other Grand Council Members for the time being, but is very eager to hire Discord Operators. In order to become a Discord Operator, a user must take and pass with at least 80% a Discord Operator Test. These tests are designed to confirm an individual's ability to use the Discord Ordinance, which is the document that governs how the Discord server is

administrated. If this process sounds familiar, it is because it is the exact same process that the TeamSpeak Operation Department employs to vet its staff members. If you are interested in being reassigned from your current position to become a Discord Operator, please contact Mr. Cronus after tonight's meeting.

It is my sincere hope that my speech tonight has made you excited both for the launch of Villoux's Discord server and the system's future in general. We will closely examine that traffic flow between Discord and TeamSpeak and report back on our findings at next month's System Census Results. With all of this information being said, I will now open the floor to any questions, comments, or concerns in regard to our Discord announcement.

Department Updates as Read by Dr. Baskerville

With there being no further questions, comments, or concerns in regard to the Discord Operation Department, we will now move to the department updates for Villoux's three gaming departments. Since the main focus of our meeting this evening is our Discord server, I shall do my best to keep these updates short. As usual, we will begin with our largest department, the League of Legends Department. The League of Legends Department Chairman, Mr. Fredrik decided to cancel what would be his fourth EU West League of Legends tournament this month due to the number of users that were unavailable due to their summer vacations. He plans on working with his Tournament Directors to resume hosting the EU West tournaments next month. He has also hired a new North American Tournament Director, Mr. DagsonB, who will be helping him reestablish our North American League of Legends tournaments. Mr. Fredrik and Mr. Dagson will be working closely with one another over the course of the next month to host the 30th North American League of Legends tournament either next month or in October. Tournaments aside, Mr. Fredrik is also looking forward to the launch of the Discord server and the prospective new teams that it will bring to his department. As I outlined in the Discord Announcement, any team on TeamSpeak that wishes to also be represented on Discord will simply need to contact Mr. Fredrik and inform him of their desire. Mr. Fredrik has said that he will be more than pleased to work with them on their transition. At this time, I will take any questions, comments, or concerns in regard to the League of Legends Department.

If there are no further questions, comments, or concerns in regard to the League of Legends Department, we will move to the system's second largest department, the Realm of the Mad God Department. The Realm of the Mad God Department Chairman, Mr. Orcript, is perhaps the most excited of the Grand Council Members about the launch of the Discord server. The general user in Realm of the Mad God is more familiar with Discord than they are TeamSpeak, and, since no download is required, they are far more likely to join the Discord server. Since his appointment as Department Chairman, Mr. Orcript has seen a hefty decrease in users within his department. I wish to stress that this is due to no fault of his own, merely the fact that most Realm players have shifted to Discord. Mr. Orcript will be working diligently on reengaging several of the members that have been lost to Discord by inviting them to Villoux's Discord server. Mr. Orcript will also continue to campaign to have guilds join the system, noting the benefits of do so such as access to the System Press Department, ability to have all guild disputes mediated by non-partial parties, first access to all Villoux-sponsored runs, exclusive rewards on our private server Villoux's Realm, and, of course, the overall support from a community like Villoux. Speaking of Villoux's Realm, Mr. Orcript and the Server Head of Villoux's Realm, Mr. Herorider have been working with the former Realm of the Mad God Department Chairman, Mr. Silent on bringing the server back online after months of downtime. The current dilemma Mr. Orcript and Mr. Herorider face are loading and organizing the completed server files onto our hosts' VPS. Mr. Herorider is simply unfamiliar with this process and whereas Mr. Orcript knows how to do it, his Internet connection is not sufficient enough to do it. Normally in this circumstance, they would rely on the System Coding Department for assistance, but our Executive System Coder, Sen. Jibram is currently studying abroad in South Korea and is unable to provide the necessary assistance due to time zone differences. This is why Mr. Orcript and Mr. Herorider are relying on Mr. Silent, but, since Mr. Silent is not officially a member of Villoux's staff and is merely working out of the kindness of

his own heart, he is taking longer than anticipated to have the files up and running. Mr. Orcrypt and Mr. Herorider will continue to do what they can in lieu of encouraging Mr. Silent to get his job done as well and quickly as possible, but are open to any assistance from anyone who has experience in managing Realm server files. Other than that, Mr. Orcrypt only wished to say that he has enjoyed hosting more dungeon runs than usual this month given that it was “Month of the Mad God”. He reports that most of his runs were well-attended and proved to be successful for those in attendance. With that being said, I will take any questions, comments, or concerns in regard to the Realm of the Mad God Department.

If there are no further questions, comments, or concerns in regard to the Realm of the Mad God Department, we will move to the system’s third largest department, the Counter Strike Department. Earlier this evening, the Grand Council accepted the resignation of former Counter Strike Department Chairman, Mr. DeaFikka. Mr. DeaFikka found that he no longer had the passion for the game necessary to serve as a Department Chairman and has instead joined my Cabinet as one of my Baskerville Advisors. The Grand Council then moved to name the former Baskerville Assistant Manager, Mr. Aroxin as the new Counter Strike Department Chairman. Mr. Aroxin’s first goal as Department Chairman will be achieving a goal Mr. DeaFikka never reached – hosting monthly European Counter Strike tournaments. Mr. Aroxin will immediately begin searching for Tournament Directors and looking for support for his department’s team captains. Once he has European tournaments underway, he will begin exploring the possibility of hosting tournaments for North America and Oceania. Mr. Aroxin’s secondary focus will be on the Villoux Surfing Server, which was never able to launch under Mr. DeaFikka. The Server Head of that server, Mr. FriedHashbrowns, failed to provide Mr. DeaFikka with a suitable candidate to manage the server’s server files. As stated earlier in the meeting, this would normally fall to the System Coding Department, but Sen. Jibram is unavailable. Mr. Aroxin will attempt to work with Mr. FriedHashbrowns to find a suitable System Coder to manage the server’s files, or will begin searching for a Server Head with the proper connections. Mr. Aroxin hopes to achieve both of these goals by the end of next month. I will now open the floor to any questions, comments, or concerns in regard to the Counter Strike Department.

System Press Announcement as Read by Dr. Baskerville

If there are no further questions, comments, or concerns in regard to the Counter Strike Department, we will conclude this evening's department updates and move to the System Press Announcement. The first point that should be made about the System Press Department is that the former Executive System Press Officer, Mr. Qmen has resigned. At the Grand Council meeting, the Grand Council accepted his resignation and appointed the former Executive System Press Officer, Mr. IronRain back into that position. Mr. IronRain had previously served as the Executive System Press Officer from November 2015 to March of this year. He has returned to the system refreshed and enthusiastic about being able to provide the much-needed assistance Villoux requires when it comes to the System Press Department. Mr. IronRain will resume ongoing projects that were left undone by Mr. Qmen and hopes to freshen things up in the department.

For the Press division, Mr. IronRain plans on resuming the Press Newsletters, which are the newsletters sent to every Press Officer each week with a list of links to Villoux posts across the Internet. Mr. IronRain was well-known for discovering many lucrative places for Villoux to post, so I am looking very forward to seeing what rewards he will be able to bring the system this time. His main advertising goal will be the Villoux Discord server, but he will shift his focus to Villoux's Realm and Villoux's Surfing Server when those servers are online. He also plans on assisting in advertising for the League of Legends and Counter Strike tournaments, as well as each event hosted by the Realm of the Mad God Department. With Mr. IronRain and the System Press Department's assistance, the Chairman Committee is looking very forward to higher turnout at all of their future events.

With the System Art Design division, Mr. IronRain plans on continuing to rely on the work of our System Art Designer, Sen. Armazard for Villoux's magnificent TeamSpeak banners and website artwork, and the work of System Art Designer, Sen. Vzilefreak for the stunning Grand Council portraits. His only task with the System Art Design division will be working with the Realm of the Mad God Server Head, Mr. Herorider in hiring System Spriters to assist in the pixel art on Villoux's Realm.

For the System Commercialist division, Mr. IronRain will be readopting his old goal of hiring a System Commercialist for each of our gaming departments to help increase traffic. He is open to recommendations for Commercialists, which should be submitted via email to press@villoux.com. There should be much more information about this process at our next meeting, which will hopefully include new Commercialists.

The Radio Villoux division is also of great interest to Mr. IronRain and he looks forward to working with our Radio Villoux DJ Manager, Mr. Solvausta in breathing new life into the events. Part of this will include hiring active Radio Villoux DJs to regularly play music on Villoux's Discord server. One of the new features on the Discord server will be a music bot that provides more control to DJs than able to be achieved through the plugins used by TeamSpeak. Mr. IronRain and Mr. Solvausta will begin testing Radio Villoux events on Discord to see if turnout is more poignant there than it has been on TeamSpeak.

Finally, Mr. IronRain is also tasked with the Misc. Gaming spacer and the development of new departments for Villoux. A major concern of Mr. IronRain is that no department was ever incorporated into the system after the StarBreak Department was disbanded in March. Mr. IronRain will be speaking with the new users on the Discord server about what games they would like to see added to Villoux, and, hopefully, find one amongst them that is willing to begin work on a new section as section leader. Though he is not confident they will be able to become departments, Mr. IronRain is also willing to work with our current section leaders in expanding what they have.

In conclusion, I wish to iterate to Mr. IronRain that the Grand Council is honored and privileged to have him return as one of its members. In my many years of serving as Villoux's Chief of Staff, I can say with certainty that Mr. IronRain was the strongest Executive System Press Officer with which the system was ever blessed, and it is my most sincere hope that he continues to live up to that reputation and prove to be the much needed boost the system needs. Mr. IronRain, please know that you have the support of myself, the Grand Council, and, indeed, of Villouxians new and old in achieving your ambitions.

Closing Ceremonies as Read by Dr. Baskerville

As you all can see, the month of August has proven to have its hardships and prosperities. For now, I would like to focus on one of the prosperities that has blessed the system over the course of the past month. I would like to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce that this month's Friend of Villoux is the Baskerville Assistant, Mr. KingKazma. Mr. KingKazma has served as one of my Assistants for over a year now and knows just how to brighten my day. Whether I am spending hours in meetings, debate policies, or writing paperwork, Mr. Kazma always greets me with a warm smile and lots of encouragement. Congratulations, Mr. Kazma, and thank you. Before I conclude my congratulations, I would be amiss if I did not extend my sincere thanks to the Executive System Coder, Sen. Jibram. Though I have noted that he is currently studying abroad, he has made very clear to me his devotion to our system. Despite not always being able to meet with others, Sen. Jibram has proven that will make time for his weekly meetings with me and continue his work on our website, email server, and submitting votes on the Grand Council. I would like to thank Sen. Jibram for, despite extreme circumstances, serving as a role model to all other members of the Council. This leads me to take this opportunity to thank you – the hard-working members of Villoux's staff that make Villoux a system in which "excellence is your only option".

At this time, I will open the floor to any general questions, comments, or concerns. If you have a question, comment, or concern that did not fit into any of our previous sessions, please feel free to send me a private message with "question", "comment", or "concern", respectively.

With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 62nd meeting of the Villoux House of Players. Before you return to your channels, I have posted the link to Villoux's Discord channel in chat: <https://discord.gg/JW8VFC>. Please click it to connect to the server. At this time, please return to your appropriate channels.