

Villoux Server System

House of Players Proceedings

Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 44th meeting of the Villoux House of Players on this 30th day of January in the year of 2016. Topics of conversation for this meeting will be: System Census Results, Department Updates, and Closing Ceremonies. At this time, the House of Players channel chat will be closed. If you type into this channel at any time, you will be moved out of the channel, and will be marked absent from this meeting.

----- Baskerville Cabinet -----

Baskerville Advisors-

Necroww
Madison
Flosion
Crepim
Nexemonsta
Afecter
Smudd
Kiitycat

Baskerville Assistants -

SquishyJH
KingKazma
Tupupulala
MENGES
CloudKills

Baskerville Assistant Manager -

Botmfeeder

Baskerville Advisor Manager -

Steve

Executive Baskerville Assistant -

ScionWish

----- System Building Department -----

Minecraft Builders-

Minecraft Specialists-

Building Manager-

Architect Manager-

Executive System Builder-

SoulSniper214

----- System Coding Department -----

System Coders -

Assurance

System Host -

Coding Manager -

Executive System Coder -

Cronus

----- System Press Department -----

System Press Officers -

Kezman

Timac

Rpascoal

Cperalta

Trekele

OIVIG

Treesicle

XGN_FTW

Art Designers -

Johni

Commercialists -

SLVRDLLR

Radio Villoux DJs -

Brincz

FBuster
Resn
Disgens

Commercialist Manager-

Radio Villoux DJ Manager-
Asldjkajsd

Press Manager -
Lovelylizzie

Executive Press Officer -
IronRain

----- TeamSpeak Operation Department -----

TeamSpeak Operators -
MystiA
X4v13r1120
Makkapacca5
Zaaeen
Corey

Operative Manager-
GodHunta

Executive TeamSpeak Operator -
Ace

----- League of Legends Department -----

League of Legends Tournament Directors-

League of Legends Department Chairman-
Pwnzy

----- Realm of the Mad God Department -----

Realm of the Mad God Tomb Master -
TechnoBite

Realm of the Mad God Guild Masters -
LilPeasant

Realm of the Mad God Department Chairman -
Spazproof

----- Counter Strike Department -----

Counter Strike Tournament Directors -

American:

Austin T.

Matthewmoo

European:

Mighty

Oceanic:

tAoE_Cub

Counter Strike Masters -

Snow

Counter Strike Department Chairman -

Frozen_Tentacles

----- Minecraft Department -----

Minecraft Server Heads -

Qvers

Minecraft Department Chairman -

Skullslice

Excused Absences:

The Baskerville Advisor Necroww for Work Related Issues
The Baskerville Advisor Crepim for Time Zone Differences
The Baskerville Advisor Smudd for Time Zone Differences
The Baskerville Advisor KiityCat for Time Zone Differences
The Baskerville Assistant SquishyJH for Time Zone Differences
The Baskerville Assistant Tupupulala for Time Zone Differences
The Baskerville Assistant CloudKills for Time Zone Differences
The Executive Baskerville Assistant ScionWish for Work Related Issues

The Press Officer Kezman for Time Zone Differences
The Press Officer Timac for Time Zone Differences
The Press Officer Rpascoal for Time Zone Differences
The System Art Designer Johni for Time Zone Differences
The System Commercialist SLVRDLLR for Work Related Issues

The TeamSpeak Operator MystiA for Time Zone Differences
The TeamSpeak Operator Makkapacce5 for Time Zone Differences
The TeamSpeak Operator X4v13r1120 for Personal Issues
The Executive TeamSpeak Operator Ace for Time Zone Differences

The Realm of the Mad God Tomb Master TechnoBite for Time Zone Differences
The Realm of the Mad God Guild Master LilPeasant for Time Zone Differences
The Realm of the Mad God Department Chairman Spazproof for Time Zone Differences

The Counter Strike Tournament Director Mighty for Time Zone Differences

The Minecraft Server Head Qvers for Time Zone Differences

Unexcused Absences:

6th State of Villoux Address

Members of the House of Players, and my fellow Villouxians, it is my honor to stand before you this evening and present the sixth State of Villoux address. As I begin my sixth year as Villoux's Chief of Staff, I am reminded of the many, many individuals that assisted in making Villoux the place it is today – a place where excellence is your only option. Just as a swan cannot swim without her legs tirelessly moving her along, it takes several members of staff to make Villoux the server system it is today, which is why I would like to thank you for the assistance you have provided in ensuring Villoux's excellence. Every member of this House, be they a Press Officer or the Chief of Staff, is vital to the continued success and stability of our dear system. With that being said, I would like to move to January's system census results.

As I am sure you are all aware, every three months the system holds a System Census to survey elements such as the amount of users in the system, how diverse the system is in regards to nationality, and which departments are bringing in the largest amounts of user. The requirements for a user to be defined in the System Census, as outlined by the System Census Ordinance in the Villoux Bill of Ordinances, are as follows: "In order for a user to be counted in a department, the user must have been active in Villoux for at least one month prior to the census, must use the Villoux TeamSpeak server regularly, and must not be issued a hiatus or be inactive in the system for excess one month. If a user violates any of the above stated, he/she is ineligible to be counted in the System Census." Now that you have a better understanding of the census, I shall proceed with the January results.

January showed an interesting shift in userbase. In September of 2015, Villoux was at its biggest state ever with a record 350 users. Unfortunately, this month's census saw a 7% drop in userbase with the now 328 users. Despite being a drop, it is not a substantial one whatsoever. With the addition of our Counter Strike Department and the improvements being made to the Minecraft Department, I am certain that we can not only regain our former status of over 350 users, but increase that number as well. In January of 2015, Villoux had only 258 users, but by the end of the year that number had grown by nearly one hundred. I see no reason we cannot continue that trend this year.

Specific to each department, the Realm of the Mad God remains Villoux's largest department with a boastful 154 users. Though this number is certainly admirable, it is down from September's census by nearly fifty users. I am currently exploring means to restore that number. The League of Legends Department saw a very slight decrease in users from September's 100 to 92. Once we instate new administration in the League of Legends Department, I am certain that we can not only regain those eight lost users, but also expand far beyond that. The Minecraft Department has lost its place as third largest department to Villoux's newest department, the Counter Strike Department. Though Minecraft saw an increase in its userbase to 27 users, the Counter Strike Department reported a record 54 users. As such, the Counter Strike spacer has taken the spot of the

Minecraft spacer on our TeamSpeak server, and Counter Strike has become Villoux's third largest department thus having the Minecraft Department become Villoux's smallest department. Percentage wise, the Realm of the Mad God Department supplies Villoux with 47% of total userbase, the League of Legends Department supplies 28% of total userbase, the Counter Strike Department supplies 17% of total userbase, and the Minecraft Department supplies 8% of total userbase.

With the census aside, I would like to take this time to address each of Villoux's staff divisions and gaming departments, beginning with my own Baskerville Cabinet. My Executive Baskerville Assistant, Mr. ScionWish works very diligently on ensuring that every aspect of my day runs as smoothly as possible. He arranges my weekly meetings, oversees my staff, and assists me with the overall administration of the system. Along with my Advisor Manager, Mr. Steve and my Assistant Manager, Mr. Botmfeeder, I feel very well taken care of. Each of my Assistants and Advisors plays a crucial role in the success of this system and for that I wish to thank them. Each and every one of them deserves my utmost graciousness.

The System Building Department continues to amaze me. Despite having no staff members other than the Executive System Builder, Mr. SoulSniper214, the department continues to meet building deadlines and build exquisite servers. Mr. SoulSniper has single-handedly and successfully built the map for Villoux's new prison server, The Villoux Penitentiary, and I must say it looks far more like a palace than it does a prison. Though I wish he would hire a proper staff, I wish to commend him for his good work and say that I look very forward to his future projects. In addition to his responsibilities as Executive System Builder, Mr. SoulSniper will also serve as the interim Server Head of the penitentiary until a permanent Server Head is hired. The Villoux Penitentiary is now open for Villoux-beta testing. If you would like to participate in that, please message Mr. SoulSniper after the meeting.

Like the System Building Department, the System Coding Department is also under-staffed. Despite this, the Executive System Coder, Mr. Cronus manages to find the time to code, install plugins, and write permissions for Villoux's Minecraft servers, completely redo and update Villoux's website, repair the Villoux email server, and organize the TeamSpeak permissions. The website is something that I believe is deserving of everyone's attention. Our new website, villoux.com, was launched earlier this month and offers a much more modern and appealing version of our old website, villoux.net. I encourage each member of staff to visit our website and begin familiarizing yourself with it as it will become a daily part of your responsibilities. Everything from the TeamSpeak Ordinance to the Baskerville Cabinet Handbook to System Name Change forms to information about Villoux's history can be found on the website, making it an essential tool to our system. Additionally, all Villoux emails are now back online. Each member of the Villoux Grand Council can be contacted via their Villoux email. The email for each Grand Council Member can be found in the description of their respective private channels. Without the hard work of Mr. Cronus, Villoux would lack the resources necessary to function as a modern community. For the tremendous amount of work he has contributed to the system, I thank you, Mr. Cronus.

The largest of our staff divisions, the System Press Department, has also been very busy. Along with his Press Manager, Ms. Lovelylizzie, the Executive System Press Officer, Mr. IronRain sends out weekly Press Newsletters detailing where on the Internet Villoux posts need likes, up-votes, positive comments, etc. Though it only takes five minutes of your week, performing these minimal tasks bring great rewards to Villoux. Each like, each up-vote, each positive comment provides another opportunity for Villoux to be introduced to someone else. I encourage all members of staff to subscribe to our Press Newsletter and assist Mr. IronRain in sharing the word about Villoux. Aside from various forums posts, Mr. IronRain also oversees Villoux's social media on Facebook, Instagram, and the Steam community. The information for Villoux's Facebook, Instagram, and Steam profile can be found in the Lobby channel's description. Post advertising aside, Villoux looks forward to continuing our long-standing relationship with popular Realm of the Mad God streamer, Mr. SLVRDLLR. For over a year, Mr. SLVRDLLR has been a partner of Villoux advertising our services to the outside Realm community. He has brought in an untraceable number of users and given Villoux great credibility through his association with us. Mr. IronRain and I look very forward to continuing our relationship with Mr. SLVRDLLR in the coming year. Mr. IronRain and I equally look forward to finalizing the revitalization of the weekly Radio Villoux events. With the assistance of our new Radio Villoux DJ Manager, Mr. Alsdjkasjd, we will ensure that the events occur weekly and present a wonderfully fun opportunity for members all across Villoux to come together to listen to music and sing karaoke. Since his staff is the largest in Villoux, Mr. IronRain's job is unremitting yet he always handles it with the needed caution and patience to succeed.

The final of our staff divisions, the Operation Department, has recently suffered the loss of one of our long serving TeamSpeak Operators, Mr. DemonKingz. Mr. DemonKingz valiantly serves in the United States military and as such he often gets deployed to other countries. I would like to thank him for his selfless devotion to freedom and wish him safety as he travels abroad. With his absence, there is created an issue of being understaffed in the Operation Department. Despite the Executive TeamSpeak Operator, Sen. Ace always searching for new members of staff, it takes a very particular type of person to meet our requirements for the position. The best type of person is one that has been trained in a junior staff position, which is why it is very frequent for Baskerville Assistants to become TeamSpeak Operators. In this transition period, Sen. Ace and I request patience from the users of Villoux as we work to resolve the gap in staff. In the meantime, each Grand Council Member has been trained in the ways of the Operation Department and would be able to assist in the absence of a TeamSpeak Operator. In spite of being understaffed, our Operation Department is still very global with Operators from Ireland, Finland, the United States, Australia, and Portugal. Its cohesiveness is a shining reminder of why Villoux should strive for national diversity amongst staff.

Moving to the gaming departments, I will first address Villoux's largest department, the Realm of the Mad God Department. The Realm of the Mad God Department Chairman, Mr. Spazproof is currently enduring personal issues. Because of

this, his activity as Chairman has fallen substantially. He has plans to return by the end of the next month, but they are not yet certain. What is certain is Mr. Spazproof's devotion and loyalty to Villoux. It is for this reason that I have decided to keep him in position as Department Chairman despite needing a several month long hiatus. For a long time, Mr. Spazproof was loyal to me as one of my Assistants. It is now my turn to repay that favor and be loyal to him and have faith that he will return. In the unlike and unfortunate event that Mr. Spazproof is unable to return by the end of the month, I am afraid that finding a replacement will become necessary. Should that need arise, I feel capable of finding an individual deserving to run the department. In the meantime, with the assistance of Mr. ScionWish, I will continue to keep my eye on the department and run it in the interim. It is to my disadvantage that I do not quite understand Realm as a game, and as such I feel partially responsible for not being able to intervene in our former guild's affairs. The amount of guilds that Villoux currently sponsors has diminished to a measly one, the Villoux Squad guild. It is my utmost desire to bring more guilds into Villoux and encourage more Villoux users to create their own guilds with Villoux members. In addition to continuing our work with Mr. SLVRDLLR, Villoux also plans to hire additional Realm of the Mad God Commercialists to help advertise. We hope that this boost restores the numbers necessary to not only bring the Realm Department back to its September census numbers, but also go beyond that. One thing about the Realm Department is certain: the stability and success of the Villoux sponsored guilds should be our top priority.

Similarly to the Realm of the Mad God Department's administrative dilemma, the League of Legends Department is also missing their Department Chairman, the honorable Mr. Pwnzy. Mr. Pwnzy vanished from Villoux some time ago and has not been heard from since. It is assumed that he will not be returning to our system, so finding a replacement for him has become one of my most important missions. I believe that I have found a candidate suitable enough to replace him by the end of next month, but nothing is yet certain. Until its department has a new Chairman there will be no tournaments, though upon the next Chairman's installation I look very forward to reviving them.

The Counter Strike Department, however, has been organizing and preparing for its first tournaments. The department plans to offer tournaments for three regions: North America, Europe, and Oceanic. The Counter Strike Department Chairman, Mr. Frozen Tentacles will be employing the use of Tournament Masters to oversee each of the regional tournaments along with three Tournament Directors per region. Next month should see the launch of each tournament, which I look very forward to seeing. If you would be interested in learning more or participating in any of the tournaments, please contact Mr. Frozen Tentacles after tonight's meeting.

And finally, despite becoming the system's smallest department, the Minecraft Department has a lot going for it. There are currently four ongoing server projects. The first of which, the Villoux Penitentiary, our prison server, is currently in Villoux-beta testing phase. The server will function as a normal prison server with the main objective to earn freedom from the penitentiary. If you would like to assist us with beta testing,

please contact the Executive System Builder, Mr. SoulSniper214 who will be acting as interim Server Head. The other three projects are still in development, but are prepared to be released next month. Villoux's community survival server, The Villoux Township, will begin Villoux beta testing the first week of February, and be released to the public a few days after that. Our sky block, The Villoux Skyblock, will begin Villoux beta testing the second week of February and plans to be released a week after testing is complete. Finally, our Tekkit survival server, Craft to the Future, plans to begin Villoux beta testing the last week of February. More information on each of these servers will be released as they are developed. Refer to their respective channel descriptions for the most up to date information. At this time, I would like to thank the Minecraft Department Development Board for all of their effort this month in helping plan and ensuring the success of our Minecraft Department. Specifically, I would like to thank Mr. SoulSniper, Mr. IronRain, Mr. Cronus, and my Advisor, Mr. Smudd for agreeing to act as interim Server Heads for the servers until we find proper Server Heads. I would be amiss if I did not also thank the Vice President of the board and the Minecraft Department Chairman, Mr. Skullslice for his assistance in arranging meetings, follow-up appointments, and planning.

My fellow members of the House, I stand before you firmly resolved Villoux has no direction to go but forward. I see nothing in the future but greatness. For six years, this system has stood through everything thrown at us, and I anticipate no less in the coming year. Though life is uncertain and inevitably will face us with many challenges, we must face each day with courage and devotion and know that at the end of the day Villoux will still stand stronger, grander, and more excellent. Take pride from the fact that you serve in this system. Take pride in the fact that through your efforts you provide an online international community for over three hundred users. Take pride in knowing that it is because of you, the hard working members of our staff, that Villoux is a place where excellence is your only option. With that mind and in heart, I hereby adjourn this 42nd House of Players meeting. At this time, please change back to your appropriate channels.