

Villoux Server System

House of Players Proceedings

Order, order! I, the Right Honorable Villoux Chief of Staff Dr. Baskerville, do hereby call to order this 40th meeting of the Villoux House of Players on this 29th day of August in the year of 2015. Topics of conversation for this meeting will be: State of Villoux update, Grand Council meeting results, Department Updates, and Closing Ceremonies. At this time, the House of Players channel chat will be closed. If you type into this channel at any time, you will be moved out of the channel, and will be marked absent from this meeting.

----- Baskerville Cabinet -----

Baskerville Advisors-

Crepim
Skyrimable
Flogknw
Sammygman
Penguin
Pwnzy
X4v13r1120
Neonkeii

Baskerville Assistants -

XDpete
xCreepex
Leasing
Stabyouman
SeaNurp

Baskerville Assistant Manager -

Madison

Baskerville Advisor Manager -

Necroww

Executive Baskerville Assistant -

DinoEme

----- System Building Department -----

Minecraft Builders-

Minecraft Engineers-

Minecraft Economists-

Building Manager-

SoulSniper124

Executive System Builder-

Smudd

----- System Coding Department -----

System Coders -

Dystratix

Clonus

System Host-

Coding Manager-

Executive System Coder-

Jdaca

----- System Press Department -----

System Press -

FromAfar

Camcod

DaDiamondSheep

Theabn

MerkzHD

LsmellU

Art Designers -

BrunorxPT

Johni

Commercialists -

SLVRDLLR

Floflorian

Radio Villoux DJs -

Dylan O'Shea
SeaDragnX
Timac
Zhiar

Commercialist Manager-

Radio Villoux DJ Manager-

Press Manager -

Executive Press Officer -

ShadowBoo

----- TeamSpeak Operation Department -----

TeamSpeak Operators -

MystiA
Irondogdog
Uaexdark
FazeRed
Spazproof
DemonKingz
Hajimu
DDexDragon

Operative Manager-

Executive TeamSpeak Operator -

Ace

----- League of Legends Department -----

League of Legends Tournament Directors-

ImEbola
Icefight930

League of Legends Department Chairman-

Flosion

----- Realm of The Mad God Department -----

Realm Of The Mad God Tomb Master-

Dannyyoung

Realm Of The Mad God Guild Masters-

Arathen

MightyRM

Lattee

DrPibb

Realm Of The Mad God Department Chairman-

ScionWish

----- Minecraft Department -----

Minecraft Server Heads-

Minecraft Department Chairman -

Afecter

----- Team Fortress 2 Department -----

Team Fortress 2 Tournament Directors -

Weemee19

Team Fortress 2 Server Head -

Team Fortress 2 Department Chairman -

Ramt1

Excused Absences:

The Baskerville Advisor Crepim for Time Zone Differences
The Baskerville Advisor Skyrivable for Work Related Issues
The Baskerville Advisor Neonkeii for Work Related Issues
The Baskerville Assistant Kiitycat for Time Zone Differences
The Baskerville Assistant Danielleib for Time Zone Differences
The Assistant Manager Madison for Work Related Issues
The Advisor Manager Necroww for Work Related Issues

The Executive System Builder Smudd for Time Zone Differences

The Radio Villoux DJ Theabn for Time Zone Differences
The System Press Officer Cowsmule for Parental Interference
The System Press Officer Carosivv for Time Zone Differences
The System Art Designer BrunorxPT for Time Zone Differences
The System Art Designer Johni for Time Zone Differences
The System Commercialist SLVRDLLR for Work Related Issues

The TeamSpeak Operator MystiA for Time Zone Differences
The TeamSpeak Operator DemonKingz for Time Zone Differences
The TeamSpeak Operator Hajimu for Time Zone Differences
The Operative Manager Spazproof for Time Zone Differences
The Executive TeamSpeak Operator Ace for Time Zone Differences

The Realm of the Mad God Tomb Master Darkpupit for Time Zone Differences
The Realm of the Mad God Department Chairman ScionWish for Work Related Issues

The League of Legends Department Chairman Pwnzy for School Related Issues

The Minecraft Department Chairman Afecter for Work Related Issues

Unexcused Absences:

The Baskerville Advisor Steve
The Baskerville Advisor Sammygman
The Baskerville Advisor DrPibb
The Baskerville Assistant Discern
The Baskerville Assistant RocatVert

The Minecraft Builder VAwesomeV
The Minecraft Architect NinjAU

The Executive System Coder Jdaca

The Radio Villoux DJ Asldfkajsd
The Radio Villoux DJ Dhuse
The Radio Villoux DJ Manager Dylan O'Shea

The Realm of the Mad God Guild Master Alfamode
The Realm of the Mad God Guild Master Datfoot
The Realm of the Mad God Server Head AdrianZubi

The League of Legends Tournament Director ChewOnDiss

Transition: We will now open tonight's meeting with the State of Villoux update.

State of Villoux Update as Read by Dr. Baskerville

Good evening, my fellow Villouxians. I am pleased to return before you tonight for this 40th meeting of the Villoux House of Players. As I was inspecting the roster this evening I noticed a very even and refreshing trend of both new and veteran staff members. For those of you that are more veteran staff members and have attended House of Players meetings in the past, you know that House of Players meetings are generally very constructive ways for the staff to interact with the system officials to better our system and ensure that Villoux is a place where “excellency is your only option”. The House meetings are generally conducted by each Department Chairman reading a respective “department update”, proceeded with questions, comments, and concerns from the members of the House. This allows system officials to hear feedback from Villoux users on what needs to be improved, removed, and added. It is a truly remarkable opportunity for both staff and system officials to be allowed to interact in such a direct and professional manner; however the format of the House of Players meetings has remained unchanged since the 1st meeting held in early 2012. I would like to experiment with changing that formula tonight, and model this House meeting after the House meetings that we hold in January, where the State of Villoux Address takes the place of the regular House agenda. During the State of Villoux Address, I give reports on each department and set goals for them. Since that format proved to be successful, I would like to attempt to mirror it in all future House meetings with a few slight changes. After I give my report on each department, I will allow for the respective Department Chairman or Executive to respond to my report, then open the House floor to questions, comments, or concerns about each department. I feel as if this format will allow the staff to be more hands-on in conversation as we will recognize users from both gaming department and staff divisions, thus allowing all members of staff an equal opportunity to engage in conversation about their respective department. With that being said, we will now begin with each department update, beginning with the Chairman Committee and moving to the Board of Executives. The Chairman Committee’s reports will be read based off of department size and the Board of Executive’s reports will be read based off of alphabetic order.

The first department on the agenda tonight is our largest department, the Realm of the Mad God Department. When the system took our last census in May, we had roughly around 120 active users in the Realm Department; unfortunately, especially over the course of the past month, that number has begun to dwindle down. The cause for this is widely due to bad choices made by the company that owns Realm of the Mad God, Kabam. In one of their latest updates to the game, Kabam disabled the ability for users to teleport to one another, thus making gameplay with friends unnecessarily difficult and undesirable causing many users to stop playing the game. This directly impacted Villoux by resulting in the closure of two of our guilds, and threatening the existence of others. Fortunately Kabam has seen the error of their ways, and reversed the change. Even still,

activity in the Realm Department has still been lower than desired. The Realm of the Mad God Department Chairman, Mr. ScionWish called on the Executive System Press Officer, Mr. ShadowBoo for assistance in increasing the number of Villoux users. This resulted in Mr. ShadowBoo contacting Mr. Hetoup, a very popular Realm of the Mad God streamer. Mr. Hetoup was offered a position as a Commercialist in Villoux, and graciously accepted. Mr. Hetoup will begin advertising for Villoux when streaming, and we certainly hope that he will continue to increase our numbers. Yet there is still more that could be done. Many of the users that once used Villoux are still active in game, but seem to forget to connect to TeamSpeak, or feel as if there is no one left that they know. The users in the Realm Department, especially the staff, should work on reaching out to older Villoux users and re-inviting them into the system, as well as ensuring that they are very friendly and pleasant to new users. Though Mr. ScionWish and Mr. ShadowBoo can do much, they cannot do everything alone; therefore it becomes the responsibility of the entire Realm of the Mad God Department to ensure that it is a friendly and desirable place for users of all kinds. I would also like to take this to mention that Villoux's Private Realm of the Mad God server is presently in the process of being re-coded so that is available to Villoux users 24/7. The Realm Server Head, Mr. AdrianZubi has been working tirelessly on ensuring everything is going as planned, and we look forward to seeing his completed project. At this time we would move to the Realm of the Mad God Department Chairman, Mr. ScionWish, but he was unable to attend tonight's meeting due to work related issues. In his absence, I will address all questions, comments, and concerns per regards the Realm of the Mad God Department to the best of my ability.

The system's second largest department, the League of Legends Department, has recently been making a come back after being demoted from largest department in May. The new League of Legends Department Chairman, the honorable Mr. Pwnzy hosted the department's first successful tournament since February last weekend. The tournament had a higher turnout than average, and went very smoothly. Mr. Pwnzy and I would like to thank the TeamSpeak Operator, Mr. Nexemonsta and the Baskerville Advisor, Mr. Flosion for filling in as tournament staff. I would also be amiss if I did not congratulate Mr. Flosion on winning the tournament. Mr. Pwnzy is always interested in granting team channels to both American and European ranked teams with at least five active team members are eligible to apply. The only major issue facing the League Department as of now is the lack of American / Canadian teams and users. Mr. Pwnzy has worked with the Executive System Press Officer, Mr. ShadowBoo to advertise our League Department on various forums, but the posts tend to not be successful. In Villoux's years of experience in hosting a League of Legends Department it looks as if the most successful way of advertising our system is word-of-mouth. If you have friends that play League of Legends, please ensure that you let them know about Villoux, our monthly tournaments, and our team channels offer. At this time we would move to the League of Legends Department Chairman, the honorable Mr. Pwnzy, but he was unable to attend tonight's meeting due to school related issues. In his absence, I will address all questions, comments, and concerns per regards the League of Legends Department to the best of my ability.

I remember a time in Villoux in which for several years the Minecraft Department was the heart of the system. In fact, if you study many of our staff divisions and how the other gaming departments joined the system you will find strong traces of the Minecraft Department in all of them. Minecraft was a good popular game that enabled Villoux to make our own custom unique servers that held very high standards. Unfortunately, the Minecraft Department has decayed over the past year to something of miniscule proportion in the system. This is mainly due to failure in leadership, resulting in low staff levels, resulting in an inability to get jobs done. It is very much a domino effect; one that we are still trying to recover from. The Minecraft Department Chairman, Dr. Afeter was once a shining beacon of hope for prosperity in the Minecraft Department, but he has become too bogged down with school and study to give the department proper attention and nurture, resulting in the hope that he brought being dashed. I for one have not given up that hope, and, despite the department having no proper administration, I have been able to semi-run it with the assistance of the Executive System Builder, the honorable Mr. Smudd and the Minecraft Server Head of Drug Craft, Mr. Cronus. The entirety of focus in the Minecraft Department has been placed on the release of the widely popular drug role-play server, Drug Craft. The release date for the server is still unclear as the entire map for the server is being custom built, proving to be a major difficulty for the Building Department since they are so understaffed. Even if you have other positions in the system, if you are interested in assisting the Minecraft Department, please speak to Mr. Cronus. At this time we would move to the Minecraft Chairman, Dr. Afeter, but he was unable to attend tonight's meeting due to school related issues. In his absence, I will address all questions, comments, and concerns per regards the Minecraft Department to the best of my ability.

Almost since its establishment the Team Fortress 2 Department has been the smallest and most struggling department in Villoux. The Team Fortress 2 Department Chairman, Mr. Ramt and I agree that it is time to part that department out of its misery and replace it with a more popular game and more lucrative department. Mr. Ramt and I are agreed that the Team Fortress 2 Department should be replaced with a Counter Strike: Global Offensive Department. There are many reasons why we selected to focus on CS:GO – it has been a department in Villoux before, it has far more users than TF2, many Villoux users already play the game, amongst a host of other reasons. For now, Counter Strike exists as a section under Lyllox, but Mr. Ramt and I hope to grow the section by the time of September's Grand Council meeting so that it is eligible to apply to become a department and replace TF2. If you have any interest in helping this become a reality, please contact Mr. Ramt. At this time, I will move to the Team Fortress 2 Department Chairman, Mr. Ramt for any questions, comments, or concerns per regards either the Team Fortress 2 Department or the Counter Strike: Global Offensive section.

The first staff division up for discussion is my own Baskerville Cabinet. The Executive Baskerville Assistant, Mme. DinoEme is presently looking to hire additional Baskerville Assistants. Of the ten positions we have available for Assistants, only five are taken. I am in particular need of additional American/Canadian Assistants, so if you have any recommendations, please email them to Mme. DinoEme. Additionally, there have recently been rumors circulating that the Assistants and Advisors have some form of

immunity from following the TeamSpeak Ordinance and other system rules. I wish to officially dispel that rumor, and ensure the House that the Cabinet members are held to higher standards of discipline than normal staff. In the rare instance that a member of my Cabinet acts in violation of the TeamSpeak Ordinance, please report them to the TeamSpeak Operation Department. They will be treated the same as any other user. At this time, I will move to the Executive Baskerville Assistant, Mme. DinoEme for any questions, comments, or concerns per regards the Baskerville Cabinet.

As mentioned in the Minecraft Department Update, the System Building is severely understaffed resulting in projects taking extremely too long to complete. Villoux is in dire and desperate need of Architects that can reach our standards. If you know anyone that is good at Minecraft building, please forward their name to the Architect Manager, Mr. SoulSniper214. If you need Mr. SoulSniper's email, please message me. With the assistance of the Executive System Press Officer, Mr. ShadowBoo, Mr. SoulSniper has managed to release a post on the Minecraft forums requesting any skilled builders contact him, but has yet to have any acceptable responses. In the meantime, the Executive System Builder, the honorable Mr. Smudd has been working with his staff to ensure most prompt completion of projects possible given our current dilemma. At this time we would move to the Executive System Builder, the honorable Mr. Smudd, but he was unable to attend tonight's meeting due to time zone differences. In his absence, I will address all questions, comments, and concerns per regards the System Building Department to the best of my ability.

By far the smallest staff division, the System Coding Department, seems to always operate with minimal staff under the Executive System Coder, Mr. Jdaca. In addition to aiding the Minecraft Server Head, Mr. Cronus with Drug Craft's files, Mr. Jdaca has been tasked with updating several parts of Villoux's website, which is still under construction. In my personal opinion, the website has taken far too long to be brought to Villoux standards due to Mr. Jdaca's unavailability, which is why I urge him to hire staff capable of achieving his tasks. I would also encourage all members of the House to explore Villoux's website and notify Mr. Jdaca of any errors encountered on the site. At this time, I will move to the Executive System Coder, Mr. Jdaca for any questions, comments, or concerns per regards the System Coding Department.

Under the Executive System Press Officer, Mr. ShadowBoo the System Press Department has seen a wonderful resurgence in staff in nearly all of its divisions. Mr. ShadowBoo has been the most active and hands-on Executive System Press Officer Villoux has seen for quite some time, and for that I thank him. Mr. ShadowBoo and his staff have been posting on many different forums and websites advertising for Villoux, and have managed to hire two of the most popular Realm of the Mad God streamers as Villoux Commercialists. With the addition of Mr. Hetoup to our staff, we hope to see the increase in traffic that the Realm of the Mad God Department needs. Mr. SLVRDLLR will be going on a hiatus, but we anticipate his return and hope to have him work with Mr. Hetoup. Under Mr. ShadowBoo we have also seen the revival of our weekly Radio Villoux program. Two Friday nights ago over twenty Villoux users gathered together for many hours of singing, music, and fun, and we hope to see that continue to happen on

each coming Friday night. From 8:00 PM USCT to 12:00 AM USCT, Radio Villoux DJ's will be playing music and karaoke for all Villoux users. I highly recommend and encourage all members of the House to try to attend the event, even for just a short time. Radio Villoux is a wonderful community-bonding event that is sure to result in new friendships being made from across the system. All in all, Mr. ShadowBoo is certainly on his way to making the Press Department an important and respectable department in Villoux. At this time, I will move to the Executive System Press Officer, Mr. ShadowBoo for any questions, comments, or concerns per regards the System Press Department.

The TeamSpeak Operation Department is presently operating understaffed by four Operators. If you are interested in becoming a TeamSpeak Operator, please contact the Executive TeamSpeak Operator, Sen. Ace or the Operative Manager, Mr. Spazproof. The Realm of the Mad God Guild Masters Mr. Datfoot and Mr. Alfamode are both desired to become Operators, but Sen. Ace has no contact with either of them. If you have contact with Mr. Datfoot or Mr. Alfamode, please forward that information to me so that I may forward it to Sen. Ace. Despite being understaffed, the Operation Department is still doing a wonderful job in maintaining peace on our TeamSpeak server. As a reminder to all members of the House, the TeamSpeak Ordinance, the document that governs how Villoux's TeamSpeak server is administrated, can be found on Villoux's website under the "User Forms" tab. At this time we would move to the Executive TeamSpeak Operator, Sen. Ace, but he was unable to attend tonight's meeting due to time zone differences. In his absence, I will address all questions, comments, and concerns per regards the TeamSpeak Operation Department to the best of my ability.

Closing Ceremonies as read by Dr. Baskerville

I would also like to take this time to thank and announce this month's Friend of Villoux. As you know, the Friend of Villoux award is a monthly award given to a member of Villoux's staff that has gone above and beyond in their respective field. It gives me great pleasure to announce that this month's Friend of Villoux is the Operative Manager, Mr. Spazproof. Mr. Spazproof is always very quick to respond to any cry for help, and never fails to perform his job diligently and in accordance to the TeamSpeak Ordinance. Sen. Ace, myself, and Villoux thank Mr. Spazproof for his remarkable performance. Honorable mentions this month include the Baskerville Assistant, Mr. Skullslice, the Architect Manager, Mr. SoulSniper214, and the Realm of the Mad God Server Head, Mr. Adrian. I will take this opportunity to thank you – the hard working members of Villoux's staff that make Villoux a system in which "excellency is your only option". I would like to end this month's meeting by quoting the 3rd President of the United States of America, Thomas Jefferson "If you want something you have never had, you must be willing to do something you have never done". With that in mind and in heart, I, the Right Honorable Villoux Chief of Staff, Dr. Baskerville do hereby adjourn this 40th meeting of the Villoux House of Players. Please return to your channels.