

# *The Disbandment of the Minecraft Department*

*As Read by Dr. Baskerville*

*50<sup>th</sup> House of Players Meeting - July 30, 2016*

The Minecraft Department, which was first instated in February of 2011, served as Villoux's central department for nearly all of our early history. The Minecraft Department provided the users that developed our Realm of the Mad God, League of Legends, Counter Strike, and several other departments throughout the system's history. At this time, I would like to provide a brief history of the department and recognize users that made the department the unforgettable force that has had the largest impact in Villoux of any department to date.

The most pivotal user in establishing the Minecraft Department was my former Grand Council colleague, Mr. ZdPanthr. Server Head of the insanely popular server Drug Craft, Mr. Panthr took a risk on joining his acclaimed server to the small TeamSpeak community that would become the Villoux Server System. Through working with Mr. Panthr, the Grand Council established the system's government, gaming departments, and staff divisions that are known in the system today. Without Mr. Panthr joining Drug Craft to Villoux, our Minecraft Department never would have gone off, and nor would anything else in our now over 500+ active user community today. Along with Mr. Panthr's server joined a user that would become known in Villoux as the honorable Mr. Crokey. Though he would not become Minecraft Department Chairman until January of 2015, Mr. Crokey made himself the single most influential person within the department, aside from myself, until his tenure as Department Chairman. Mr. Crokey developed several server themes, models, and administrative chains that became beloved by so many, most notably the PvP factions server, New-Age Craft, which still holds the title of being the most profitable server in Villoux history. He also developed and administrated several Villoux servers that's names would become staples throughout the department, such as Basic Craft, Craft of the Titans, and several FeedTheBeast and Tekkit servers. Another name that would become famous within the system is Snowflake Pixelmon, Villoux's first Pixelmon server. Pixelmon, which is a plugin that adds Pokémon to Minecraft, was brought to Villoux by the Server Head of Snowflake Pixelmon, Mr. Stutterfoot. Though he later committed treasonous acts against the system, he started a trend of Pixelmon servers that lasted in Villoux for years. Taking over Mr. Stutterfoot's role as leader of the Pixelmon was former Minecraft Server Head and Team Fortress 2 Department Chairman, M. Cap1991. By the end of it, M. Cap worked on the development of nearly seven different Pixelmon servers. With a whopping total of sixty-three different servers and sixty-three different Server Heads, it would be impossible for me to thank nearly all of the users that made our Minecraft Department such as success or recognize the hundreds of people that were impacted by it, but it is unarguable that without Mr. ZdPanthr, Mr. Crokey, Mr. Stutterfoot, and M. Cap, the system would not be where it is today. Other pivotal users throughout the department's history include former Executive Baskerville Assistants the honorable Mr. Cronus and Mr. Penguin, former Executive System Press Officer 48and87rock, former Executive

System Coders Mr. Jdaca and Mr. Icyx, and former Minecraft Department Chairmen Dr. Afeter, Mrs. Neonkeii, and Mr. Skullslice.

The Minecraft Department is also the reason that Villoux developed a System Building Department, System Coding Department, and System Press Department. Though the System Coding and System Press Departments have evolved far away from only revolving around Minecraft, the System Building Department's sole goal has always been to provide the highest quality of builds possible in the Minecraft world, which they have done without fail since July of 2012. At the department's height, Villoux's Minecraft servers were the envy of the world. Though the servers always had top-notch administration and unique themes, the builds were always what caught everyone's attention. I would be amiss if I did not thank some very special people in developing the Villoux building standards and making the System Building Department par excellence. Though the the position of Executive System Builder did not exist at the time he served Villoux, my former Executive Baskerville Assistant, the honorable M. Sullivan was instrumental in establishing the first Villoux Minecraft server, the Quest Server. From the start, the Quest Server's glowing cities of Devonshire, Thoes, Normandy, and so many others developed into magnificent examples of the system's building capabilities. Seceding the first Executive System Builder, Mrs. Pbarron88, our last Executive System Builder, Mr. Sammygman expanded on the work of Mrs. Barron and M. Sullivan when he first inherited the position in January of 2013. Though in 2013, Mr. Sammy only served a few months, he solidified the oh-so high standards the Minecraft community grew to love. My Baskerville Advisor and former Executive System Builder, the honorable Mr. Smudd expanded on those standards and raised them to new levels. The work of M. Sullivan, Mrs. Barron, Mr. Sammy, and Mr. Smudd will be remembered for all of Villoux's history and will never be taken for granted, nor should the work of other Executive System Builders, Ms. Siya12, Mr. Donutbomber, Mr. Ssup\_Dawg, and Mr. SoulSniper214. Their work ranks amongst those aforementioned. Though they are now disbanded, the Minecraft Department and System Building Department will always be remembered.

On a more cherry note, tonight marks the 50<sup>th</sup> meeting of this governmental body, which illustrates 50 months or nearly five years' worth of House of Players meetings. This body provides the Grand Council Members and I in insurmountably insight into the desires of our users, the problems that they face, and the solutions. Staff participation is absolutely vital to the success and longevity of our system, so I would like to humbly thank all of you for understanding and demonstrating the importance of these meetings.